Changes from Beta2 (Version 1.0.2914.16) to RTM (Version 1.0.3617.0)

Removed	Add
	Accessibility IAccessibl
n/a	pub
--> NONE <--	
	public class Microsoft.IE
--> NONE <--	
	Microsoft.IE IHostS
public class **Microsoft.IE.IHostStub** • Constructor: public **IHostStub** () • Method *(i)*: public virtual ObjRef **CreateObjRef** (Type *requestedType*) • Method *(i)*: public virtual bool **Equals** (object *obj*) • Method *(i)*: protected virtual void **Finalize** () • Method: public virtual ISecureFactory **GetClassFactory** (string *className*, string *fileName*) • Method *(i)*: public virtual int **GetHashCode** () • Method *(i)*: public virtual object **GetLifetimeService** () • Method: public virtual ISecureFactory **GetSecuredClassFactory** (int *dwIdentityFlags*, int *dwZone*, string *lpSite*, string *pbSecurityId*, string *className*, string *fileName*) • Method *(i)*: public Type **GetType** () • Method *(i)*: public virtual object **InitializeLifetimeService** () • Method *(i)*: protected object **MemberwiseClone** () • Method *(i)*: public virtual string **ToString** ()	n/a -->
	Microsoft.IE IHostStub
n/a	pub
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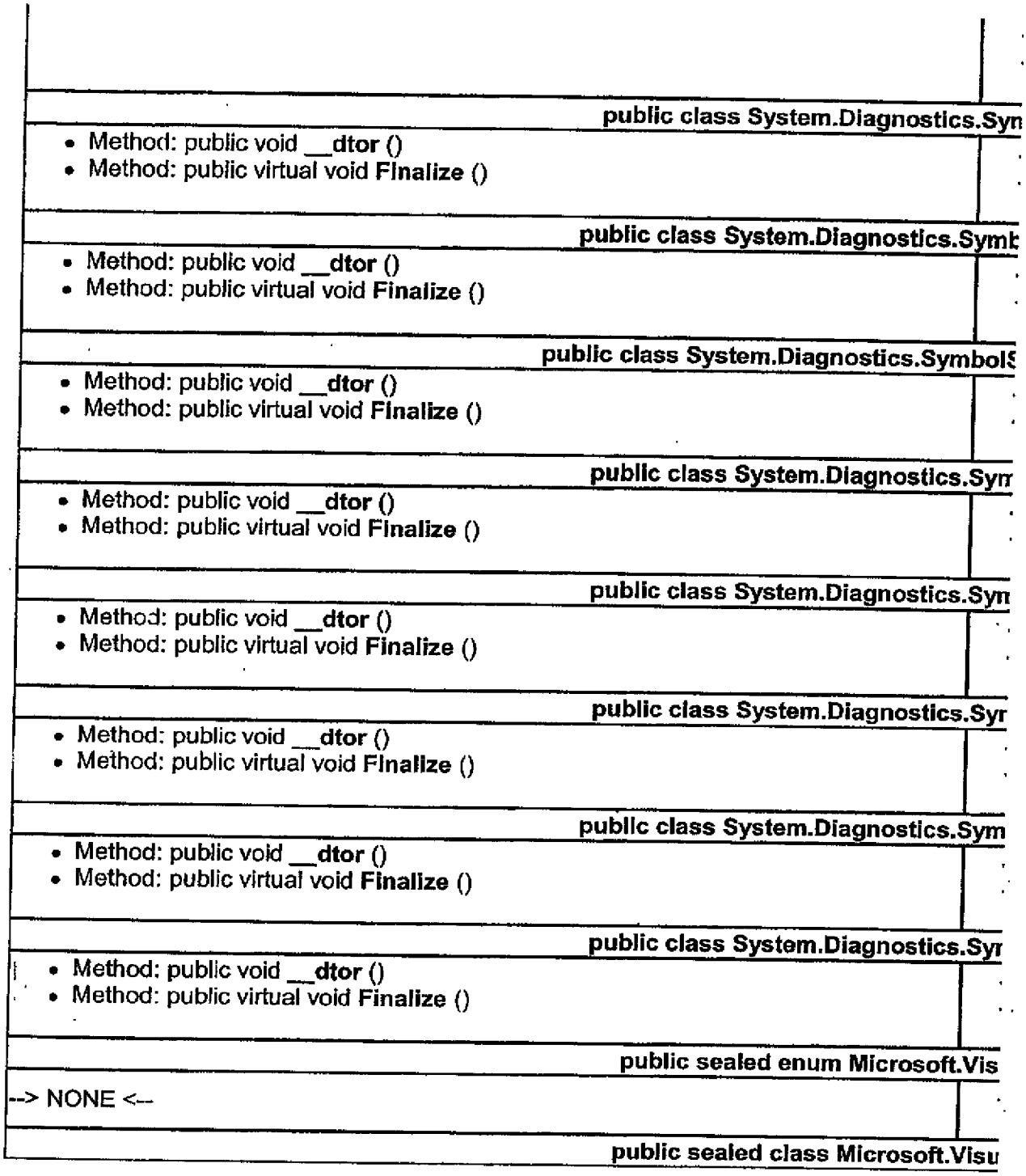
Plaintiff's Exhibit
8814
Comes V. Microsoft


public class System.Diagnostics.Syn
• Method: public void __dtor ()
• Method: public virtual void Finalize ()
public class System.Diagnostics.Symb
• Method: public void __dtor ()
• Method: public virtual void Finalize ()
public class System.Diagnostics.Symbol
• Method: public void __dtor ()
• Method: public virtual void Finalize ()
public class System.Diagnostics.Syn
• Method: public void __dtor ()
• Method: public virtual void Finalize ()
public class System.Diagnostics.Syn
• Method: public void __dtor ()
• Method: public virtual void Finalize ()
public class System.Diagnostics.Syr
• Method: public void __dtor ()
• Method: public virtual void Finalize ()
public class System.Diagnostics.Sym
• Method: public void __dtor ()
• Method: public virtual void Finalize ()
public class System.Diagnostics.Syr
• Method: public void __dtor ()
• Method: public virtual void Finalize ()
public sealed enum Microsoft.Vis
--> NONE <--
public sealed class Microsoft.Visu

- Field: public static const FileAttribute **VbArchive**, ***Value = Archive***
- Field: public static const VariantType **VbArray**, ***Value = Array***
- Field: public static const CompareMethod **VbBinaryCompare**, ***Value = Binary***
- Field: public static const VariantType **VbBoolean**, ***Value = Boolean***
- Field: public static const VariantType **VbByte**, ***Value = Byte***
- Field: public static const VariantType **VbCurrency**, ***Value = Currency***
- Field: public static const VariantType **VbDate**, ***Value = Date***
- Field: public static const VariantType **VbDecimal**, ***Value = Decimal***
- Field: public static const FileAttribute **VbDirectory**, ***Value = Directory***
- Field: public static const VariantType **VbDouble**, ***Value = Double***
- Field: public static const VariantType **VbEmpty**, ***Value = Empty***
- Field: public static const TriState **VbFalse**, ***Value = False***
- Field: public static const FirstWeekOfYear **VbFirstFourDays**, ***Value = FirstFourDays***
- Field: public static const FirstWeekOfYear **VbFirstFullWeek**, ***Value = FirstFullWeek***
- Field: public static const FirstWeekOfYear **VbFirstJan1**, ***Value = Jan1***
- Field: public static const FirstDayOfWeek **VbFriday**, ***Value = Friday***
- Field: public static const DateFormat **VbGeneralDate**, ***Value = GeneralDate***
- Field: public static const CallType **VbGet**, ***Value = Get***
- Field: public static const FileAttribute **VbHidden**, ***Value = Hidden***
- Field: public static const VbStrConv **VbHiragana**, ***Value = Hiragana***
- Field: public static const VariantType **VbInteger**, ***Value = Integer***
- Field: public static const VbStrConv **VbKatakana**, ***Value = Katakana***
- Field: public static const VbStrConv **VbLinguisticCasing**, ***Value = LinguisticCasing***
- Field: public static const VariantType **VbLong**, ***Value = Long***
- Field: public static const DateFormat **VbLongDate**, ***Value = LongDate***
- Field: public static const DateFormat **VbLongTime**, ***Value = LongTime***
- Field: public static const VbStrConv **VbLowerCase**, ***Value = LowerCase***
- Field: public static const CallType **VbMethod**, ***Value = Method***
- Field: public static const FirstDayOfWeek **VbMonday**, ***Value = Monday***
- Field: public static const VbStrConv **VbNarrow**, ***Value = Narrow***
- Field: public static const FileAttribute **VbNormal**, ***Value = Normal***
- Field: public static const VariantType **VbNull**, ***Value = Null***
- Field: public static readonly string **vbNullChar**
- Field: public static const VariantType **VbObject**, ***Value = Object***
- Field: public static const VbStrConv **VbProperCase**, ***Value = ProperCase***
- Field: public static const FileAttribute **VbReadOnly**, ***Value = ReadOnly***
- Field: public static const FirstDayOfWeek **VbSaturday**, ***Value = Saturday***
- Field: public static const CallType **VbSet**, ***Value = Set***
- Field: public static const DateFormat **VbShortDate**, ***Value = ShortDate***
- Field: public static const DateFormat **VbShortTime**, ***Value = ShortTime***
- Field: public static const VbStrConv **VbSimplifiedChinese**, ***Value = SimplifiedChinese***
- Field: public static const VariantType **VbSingle**, ***Value = Single***
- Field: public static const VariantType **VbString**, ***Value = String***

- Field: public static const FirstDayOfWeek **VbSunday**, ***Value = Sunday***
- Field: public static const FileAttribute **VbSystem**, ***Value = System***
- Field: public static const CompareMethod **VbTextCompare**, ***Value = Text***
- Field: public static const FirstDayOfWeek **VbThursday**, ***Value = Thursday***
- Field: public static const VbStrConv **VbTraditionalChinese**, ***Value = TraditionalChinese***
- Field: public static const TriState **VbTrue**, ***Value = True***
- Field: public static const FirstDayOfWeek **VbTuesday**, ***Value = Tuesday***
- Field: public static const VbStrConv **VbUpperCase**, ***Value = UpperCase***
- Field: public static const TriState **VbUseDefault**, ***Value = UseDefault***
- Field: public static const VariantType **VbUserDefinedType**, ***Value = UserDefinedType***
- Field: public static const FirstWeekOfYear **VbUseSystem**, ***Value = System***
- Field: public static const FirstDayOfWeek **VbUseSystemDayOfWeek**, ***Value = System***
- Field: public static const VariantType **VbVariant**, ***Value = Variant***
- Field: public static const FileAttribute **VbVolume**, ***Value = Volume***
- Field: public static const FirstDayOfWeek **VbWednesday**, ***Value = Wednesday***
- Field: public static const VbStrConv **VbWide**, ***Value = Wide***

public sealed class Microsoft.Visu

- Method: public static double **Val** (string *Expression*)

public sealed class Microsoft.Visu

- Method: public static void **FileGet** (int *FileNumber*, Array *Value*, int *RecordNumber*, bool *ArrayIsDynamic*, bool *StringIsFixedLength*)
- Method: public static void **FileGet** (int *FileNumber*, bool *Value*, int *RecordNumber*)
- Method: public static void **FileGet** (int *FileNumber*, byte *Value*, int *RecordNumber*)
- Method: public static void **FileGet** (int *FileNumber*, char *Value*, int *RecordNumber*)
- Method: public static void **FileGet** (int *FileNumber*, DateTime *Value*, int *RecordNumber*)

- Method: public static void **FileGet** (int *FileNumber*, decimal *Value*, int *RecordNumber*)
- Method: public static void **FileGet** (int *FileNumber*, double *Value*, int *RecordNumber*)
- Method: public static void **FileGet** (int *FileNumber*, short *Value*, int *RecordNumber*)
- Method: public static void **FileGet** (int *FileNumber*, int *Value*, int *RecordNumber*)
- Method: public static void **FileGet** (int *FileNumber*, long *Value*, int *RecordNumber*)
- Method: public static void **FileGet** (int *FileNumber*, float *Value*, int *RecordNumber*)
- Method: public static void **FileGet** (int *FileNumber*, string *Value*, int *RecordNumber*, bool *StringIsFixedLength*)
- Method: public static void **FileGet** (int *FileNumber*, struct *Value*, int *RecordNumber*)
- Method: public static void **FileGetObject** (int *FileNumber*, object *Value*, int *RecordNumber*)
- Method: public static void **FilePut** (int *FileNumber*, Array *Value*, int *RecordNumber*, bool *ArrayIsDynamic*, bool *StringIsFixedLength*)
- Method: public static void **FilePut** (int *FileNumber*, bool *Value*, int *RecordNumber*)
- Method: public static void **FilePut** (int *FileNumber*, byte *Value*, int *RecordNumber*)
- Method: public static void **FilePut** (int *FileNumber*, char *Value*, int *RecordNumber*)
- Method: public static void **FilePut** (int *FileNumber*, DateTime *Value*, int *RecordNumber*)
- Method: public static void **FilePut** (int *FileNumber*, decimal *Value*, int *RecordNumber*)
- Method: public static void **FilePut** (int *FileNumber*, double *Value*, int *RecordNumber*)
- Method: public static void **FilePut** (int *FileNumber*, short *Value*, int *RecordNumber*)
- Method: public static void **FilePut** (int *FileNumber*, int *Value*, int *RecordNumber*)
- Method: public static void **FilePut** (int *FileNumber*, long *Value*, int *RecordNumber*)
- Method: public static void **FilePut** (int *FileNumber*, float *Value*, int *RecordNumber*)
- Method: public static void **FilePut** (int *FileNumber*, string *Value*, int *RecordNumber*, bool *StringIsFixedLength*)
- Method: public static void **FilePut** (int *FileNumber*, struct *Value*, int *RecordNumber*)
- Method: public static void **FilePutObject** (int *FileNumber*, object *Value*, int *RecordNumber*)

public sealed class Microsoft.Vis

- Nested Type: public attribute **OptionTextAttribute**
- Nested Type: public attribute **StandardModuleAttribute**

Microsoft.VisualBasic OptionC

public attribute **Microsoft.VisualBasic.OptionCompareAttribute**	n/a
• Constructor: public **OptionCompareAttribute** () • Method *(i)*: public virtual bool **Equals** (object *obj*) • Method *(i)*: protected virtual void **Finalize** () • Method *(i)*: public virtual int **GetHashCode** () • Method *(i)*: public Type **GetType** () • Method *(i)*: public virtual bool **IsDefaultAttribute** () • Method *(i)*: public virtual bool **Match** (object *obj*) • Method *(i)*: protected object **MemberwiseClone** () • Method *(i)*: public virtual string **ToString** () • Property: virtual object **TypeId** { public get; }	-->

Microsoft.VisualBasic P

public sealed enum **Microsoft.VisualBasic.PrintFlags**	n/a
• Field: public static const PrintFlags **pfComma**, ***Value = pfComma*** • Field: public static const PrintFlags **pfNewLine**, ***Value = pfNewLine*** • Field: public static const PrintFlags **pfSemicolon**, ***Value = pfSemicolon*** • Method *(i)*: public virtual int **CompareTo** (object *target*) • Method *(i)*: public virtual bool **Equals** (object *obj*) • Method *(i)*: protected virtual void **Finalize** () • Method *(i)*: public virtual int **GetHashCode** () • Method *(i)*: public Type **GetType** () • Method *(i)*: public virtual TypeCode **GetTypeCode** () • Method *(i)*: protected object **MemberwiseClone** () • Method *(i)*: public virtual string **ToString** () • Method *(i)*: public virtual string **ToString** (IFormatProvider *provider*) • Method *(i)*: public string **ToString** (string *format*) • Method *(i)*: public virtual string **ToString** (string *format*, IFormatProvider *provider*)	-->

Microsoft.VisualBasic F

public sealed struct **Microsoft.VisualBasic.PrintInfo**	n/a
• Field: public PrintFlags **flags** • Method *(i)*: public virtual bool **Equals** (object *obj*) • Method *(i)*: protected virtual void **Finalize** () • Method *(i)*: public virtual int **GetHashCode** () • Method *(i)*: public Type **GetType** () • Method *(i)*: protected object **MemberwiseClone** () • Method *(i)*: public virtual string **ToString** ()	-->

public sealed class Microsoft.Vis

• Method: public static string **Format** (object *Expression*, string *Style*, FirstDayOfWeek *DayOfWeek*, FirstWeekOfYear *WeekOfYear*)	

Microsoft.VisualBasic VBFixe

n/a	pub

--> NONE <--

Microsoft.VisualBasic VBFixed

public attribute **Microsoft.VisualBasic.VBFixedStringAttribute** | pub

- Field: public int **SizeConst**

Microsoft.VisualBasic.CompilerSer

n/a | pub

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Microsoft.VisualBasic.CompilerS

n/a | pub

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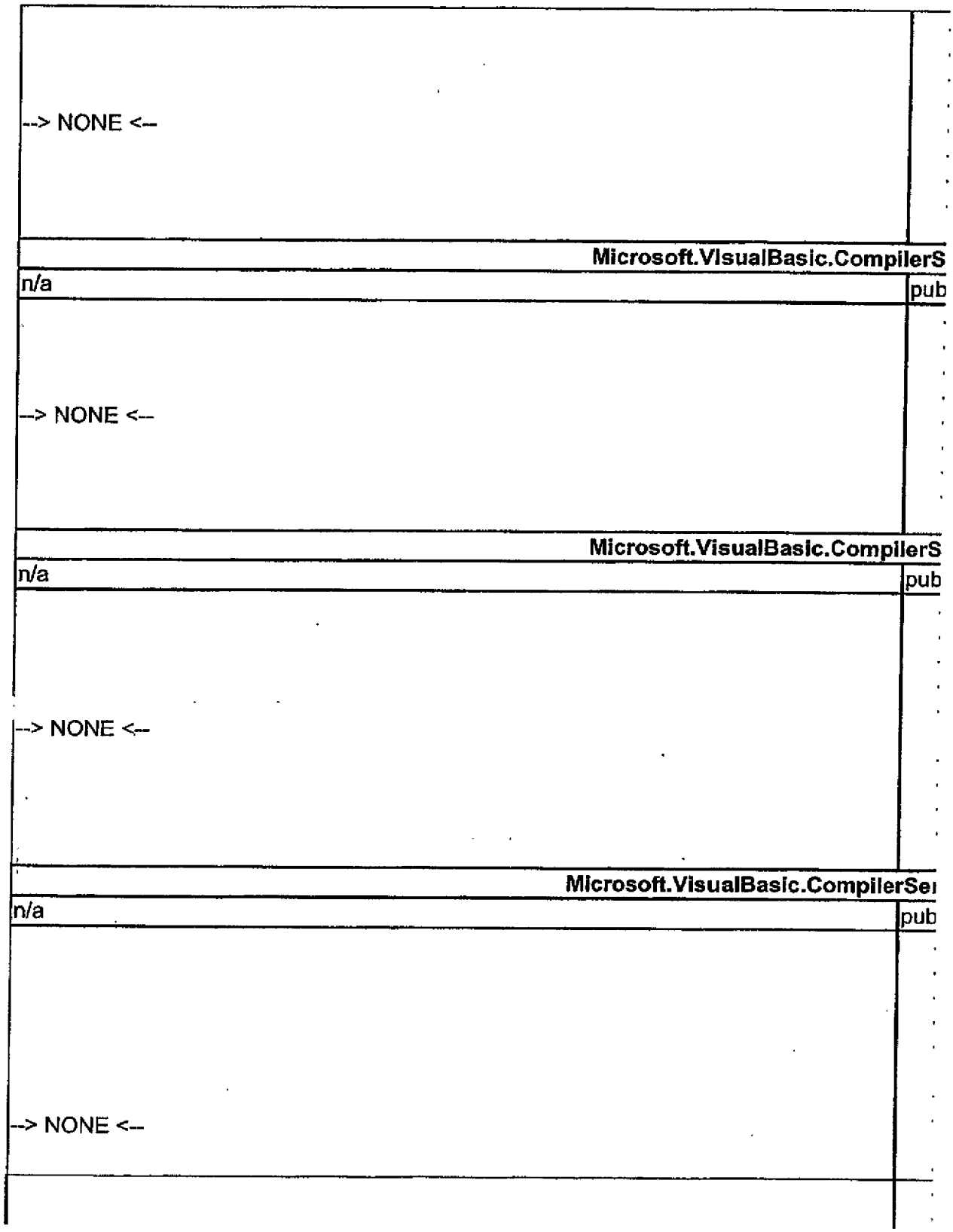
Microsoft.VisualBasic.CompilerSer

n/a | pub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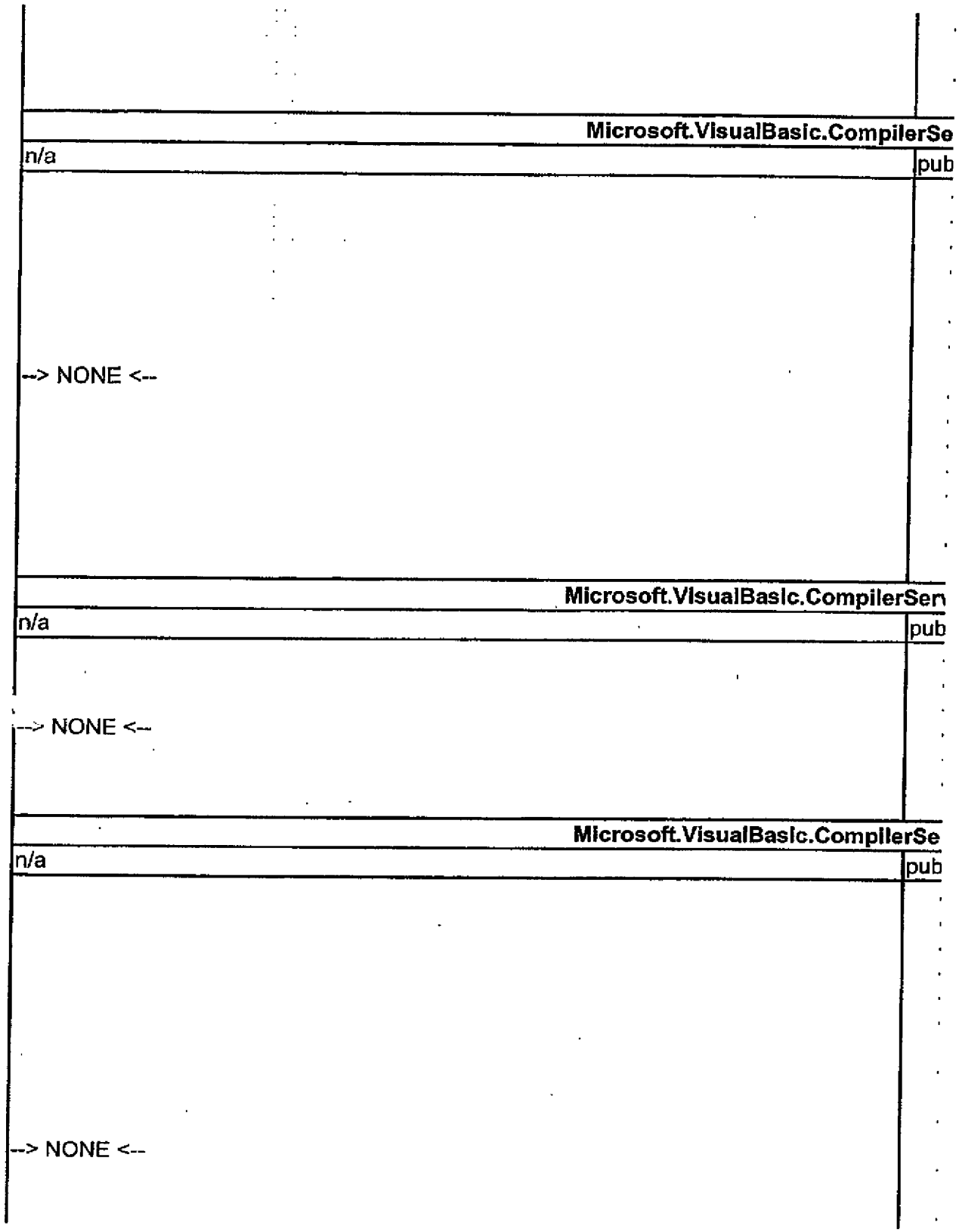
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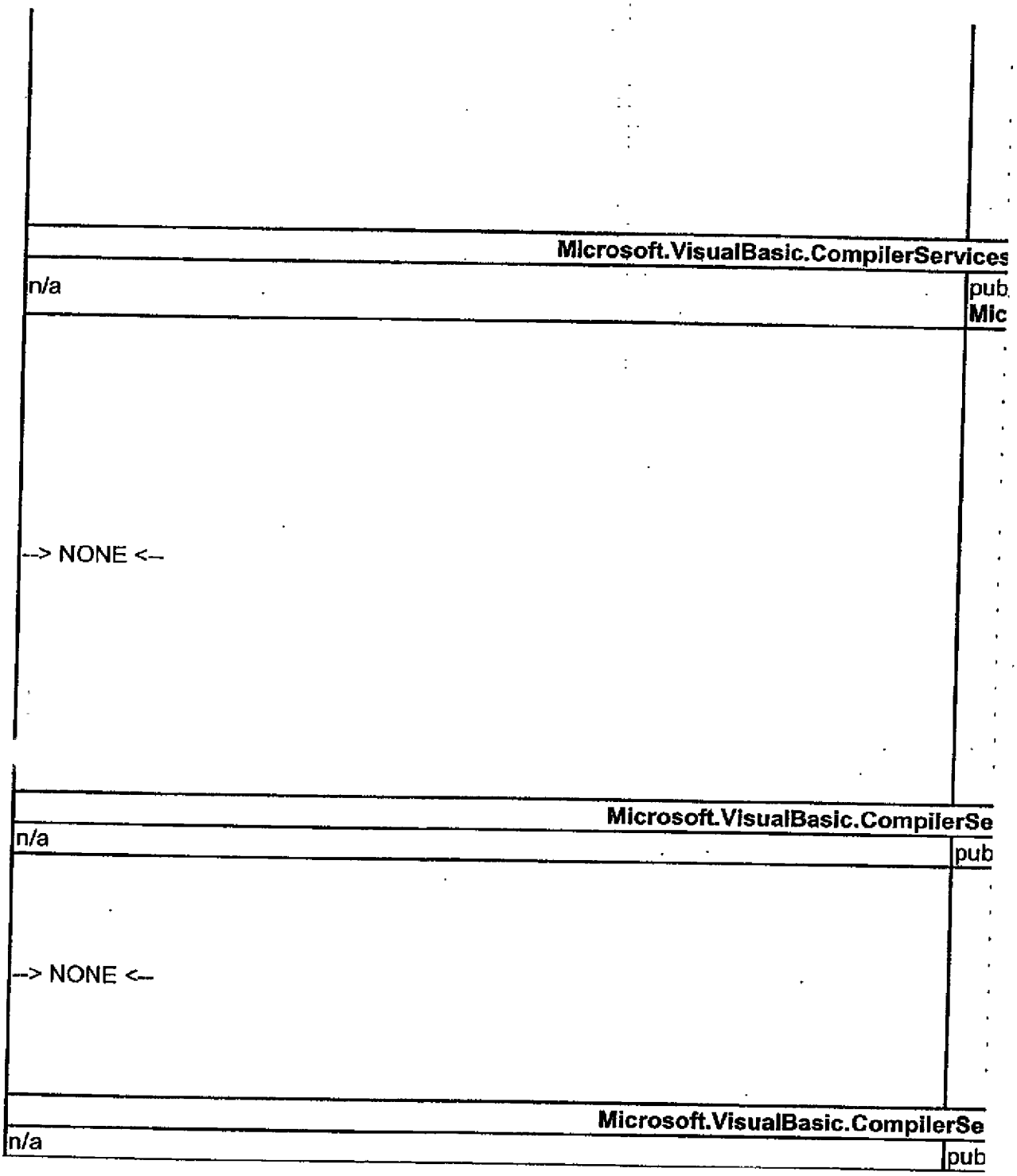
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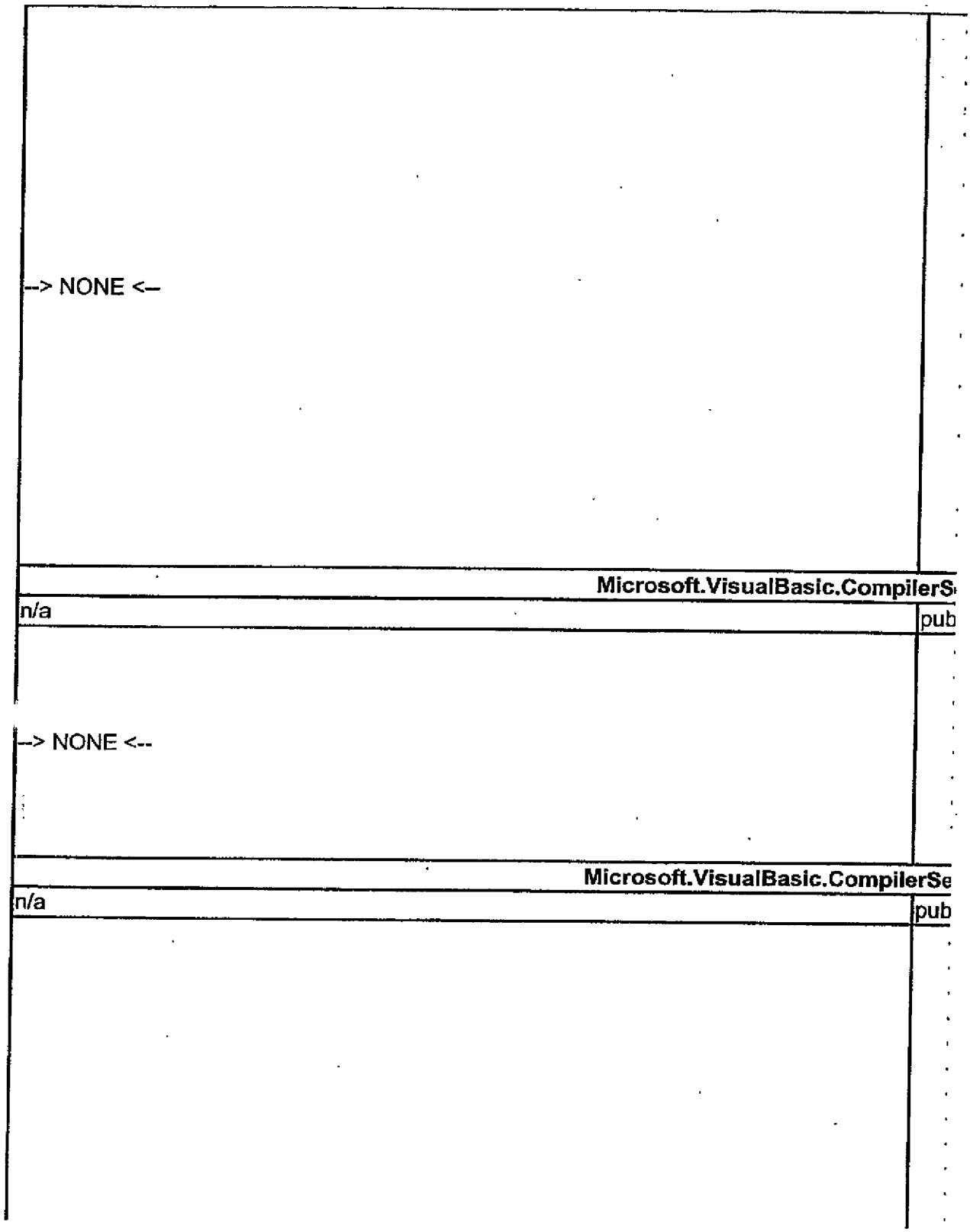
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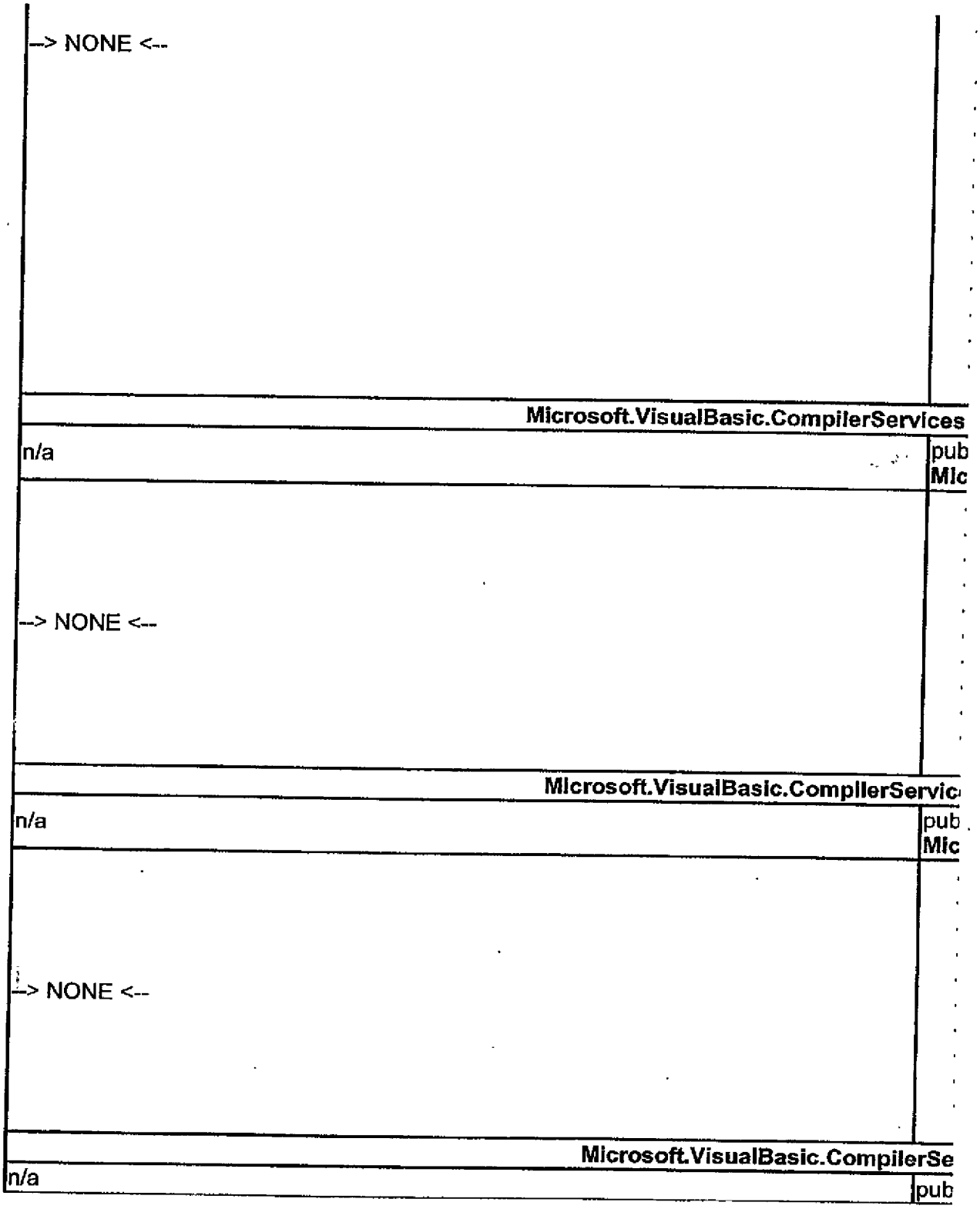
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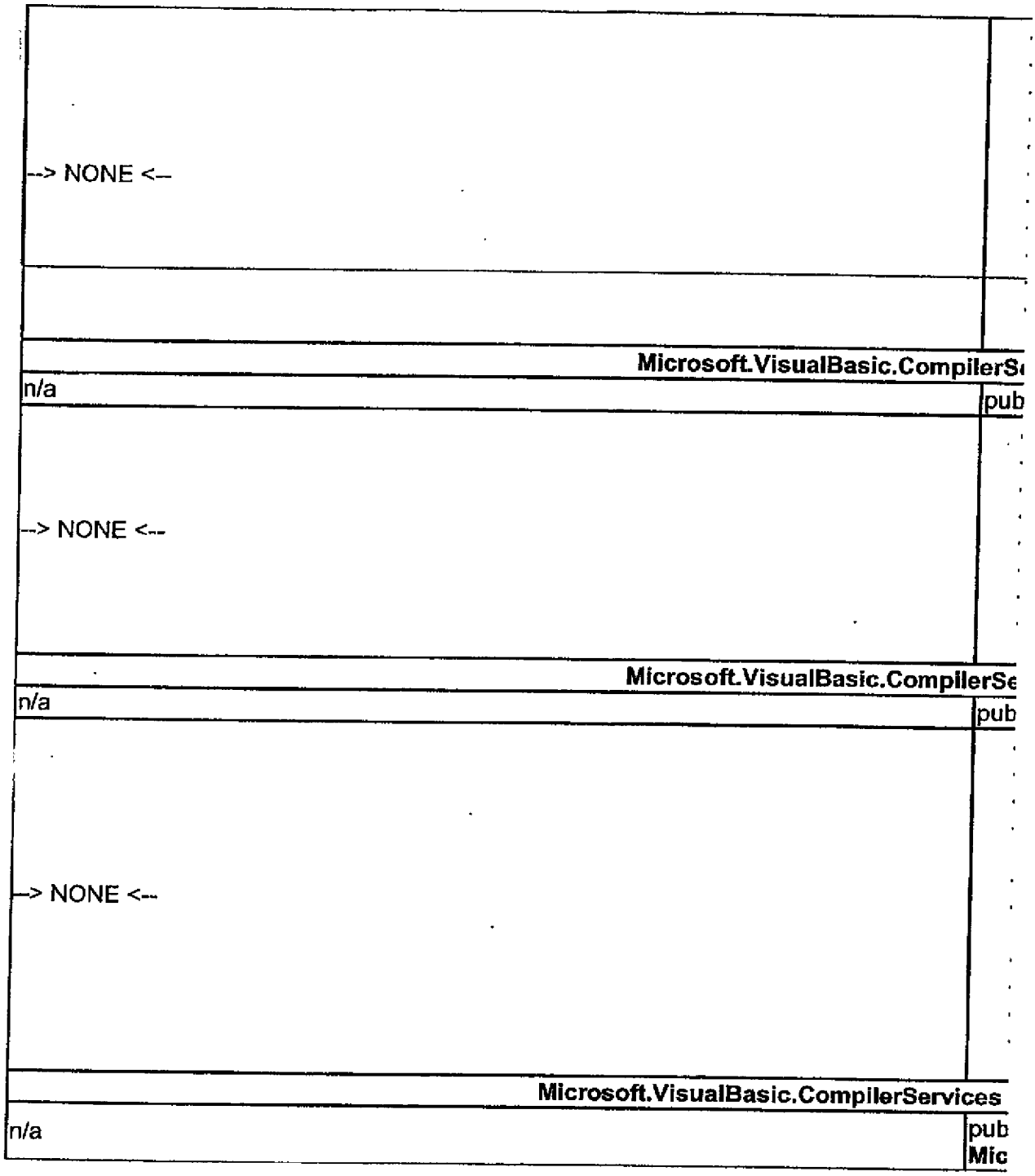
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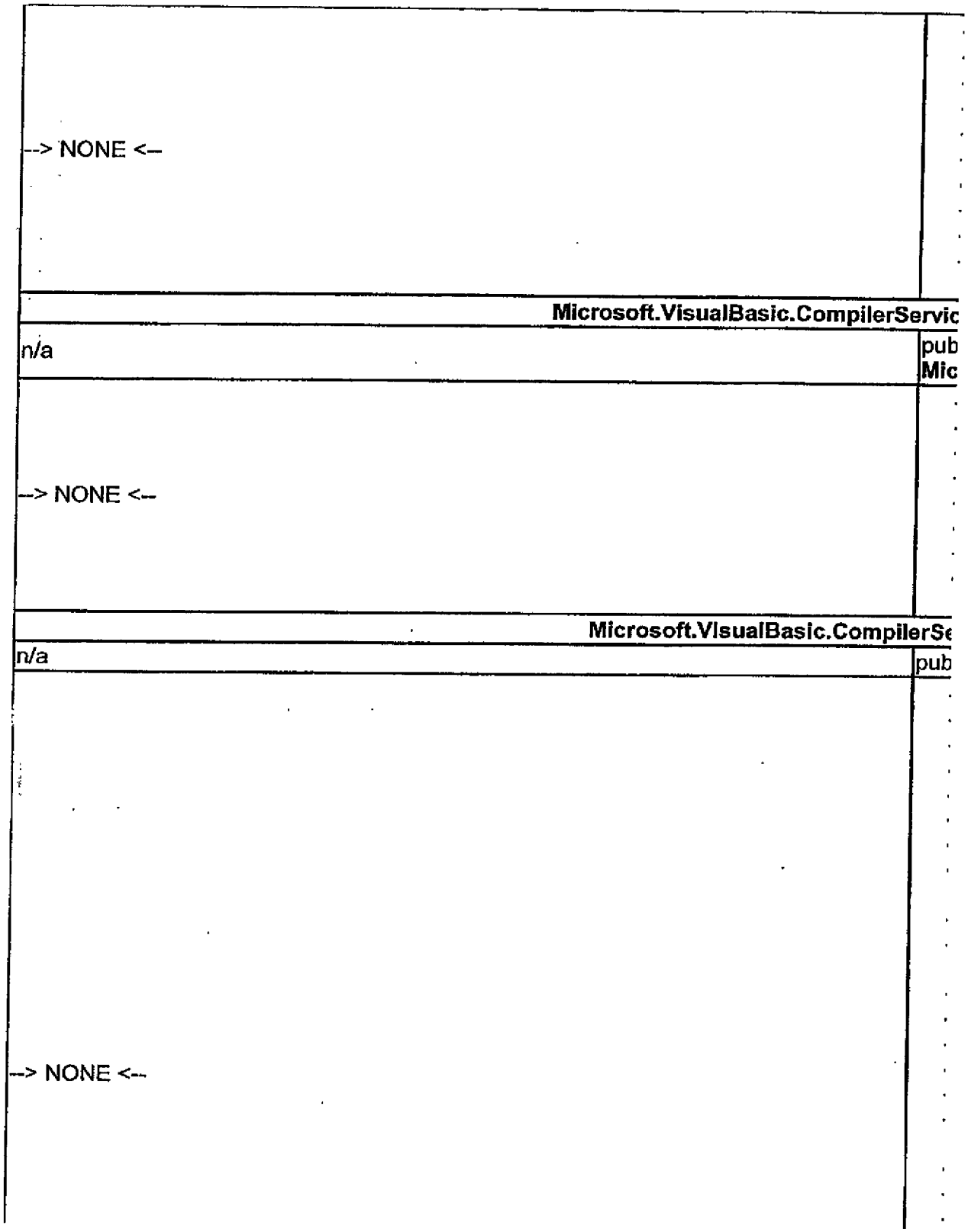
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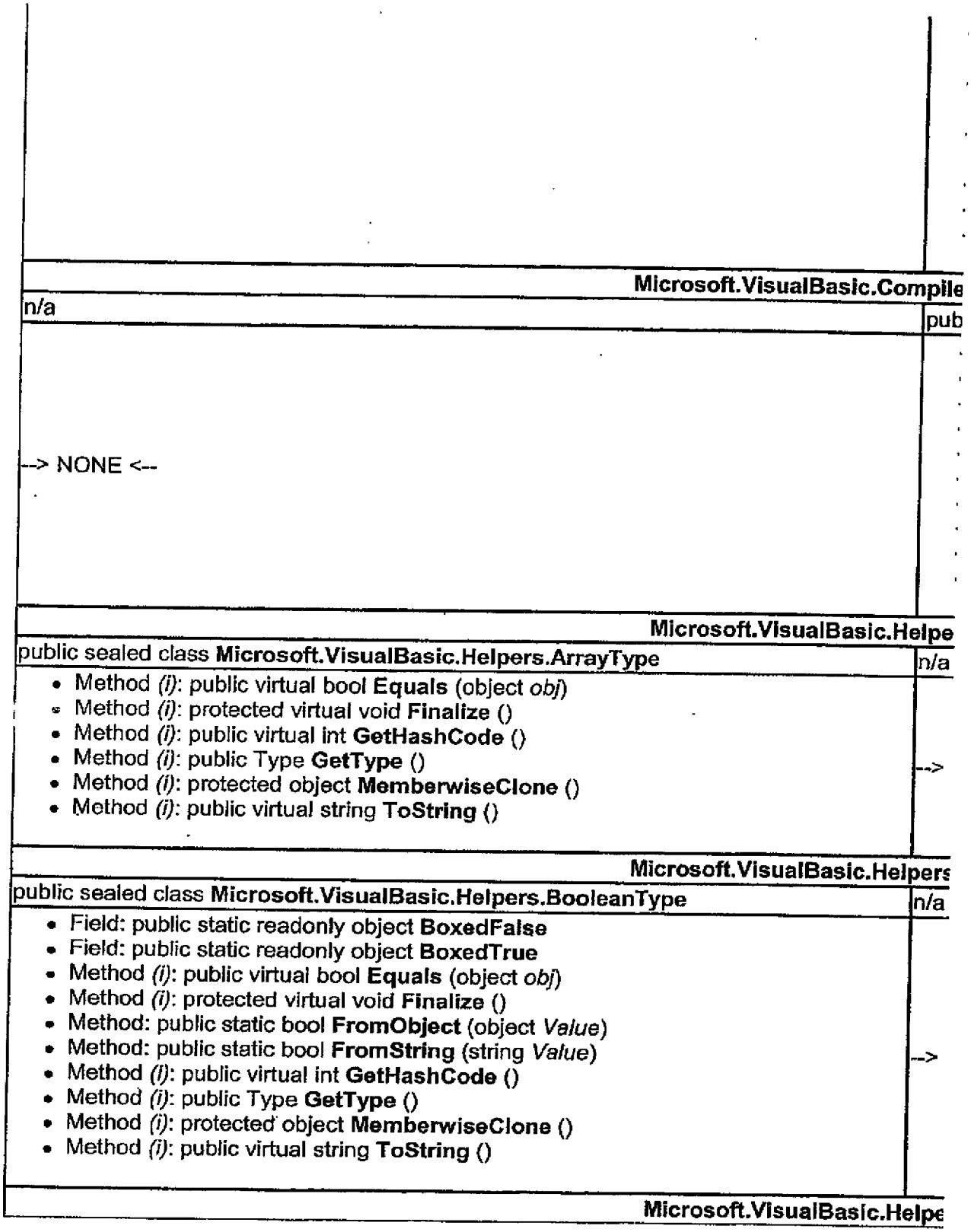
Microsoft.VisualBasic.Compile
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--> NONE <--
Microsoft.VisualBasic.Helpe
public sealed class Microsoft.VisualBasic.Helpers.ArrayType
n/a
• Method (i): public virtual bool Equals (object obj)
• Method (i): protected virtual void Finalize ()
• Method (i): public virtual int GetHashCode ()
• Method (i): public Type GetType ()
• Method (i): protected object MemberwiseClone ()
• Method (i): public virtual string ToString ()
-->
Microsoft.VisualBasic.Helpers
public sealed class Microsoft.VisualBasic.Helpers.BooleanType
n/a
• Field: public static readonly object BoxedFalse
• Field: public static readonly object BoxedTrue
• Method (i): public virtual bool Equals (object obj)
• Method (i): protected virtual void Finalize ()
• Method: public static bool FromObject (object Value)
• Method: public static bool FromString (string Value)
• Method (i): public virtual int GetHashCode ()
• Method (i): public Type GetType ()
• Method (i): protected object MemberwiseClone ()
• Method (i): public virtual string ToString ()
-->
Microsoft.VisualBasic.Helpe

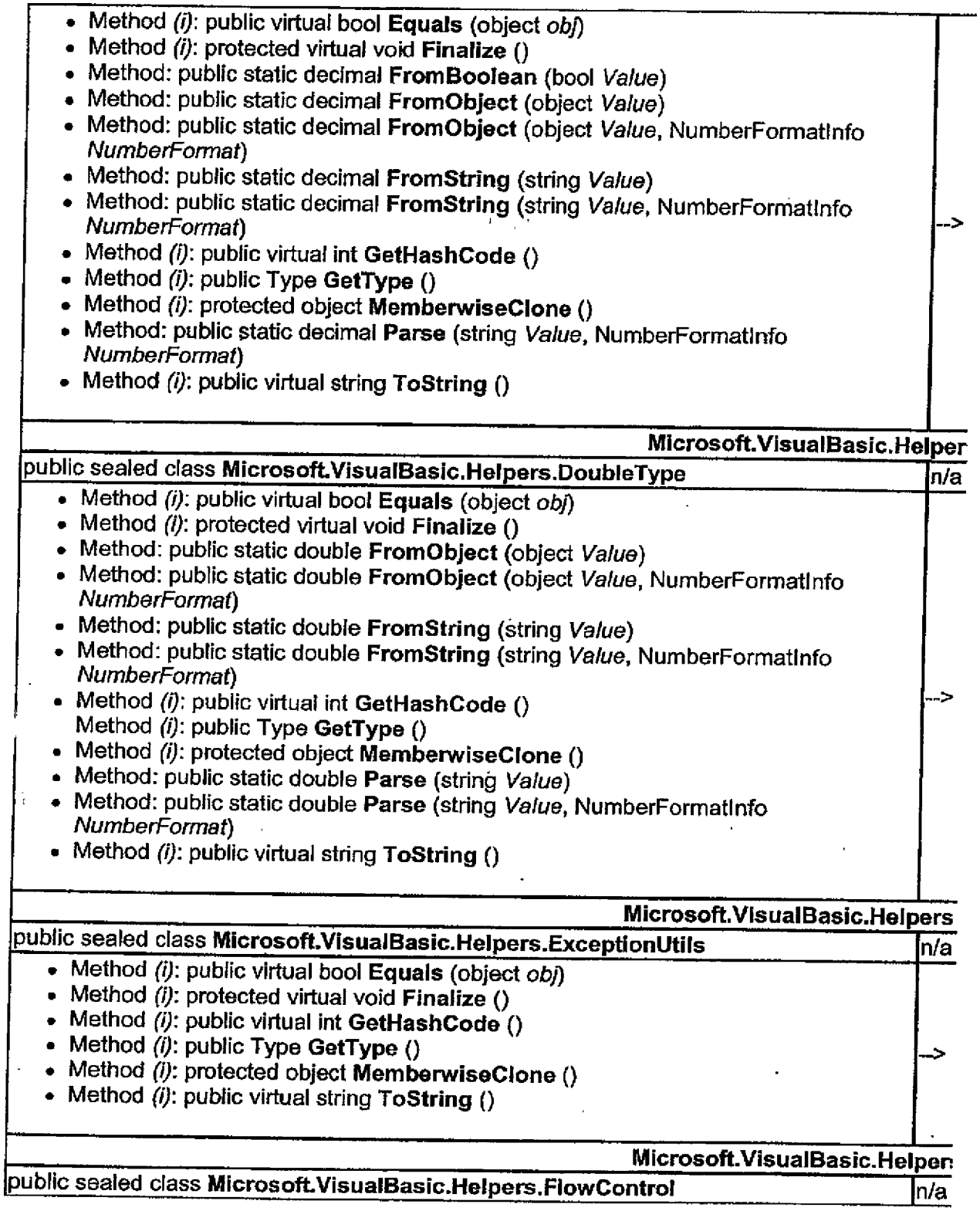
public sealed class **Microsoft.VisualBasic.Helpers.ByteType**	n/a
• Method *(i)*: public virtual bool **Equals** (object *obj*) • Method *(i)*: protected virtual void **Finalize** () • Method: public static byte **FromObject** (object *Value*) • Method: public static byte **FromString** (string *Value*) • Method *(i)*: public virtual int **GetHashCode** () • Method *(i)*: public Type **GetType** () • Method *(i)*: protected object **MemberwiseClone** () • Method *(i)*: public virtual string **ToString** ()	-->

Microsoft.VisualBasic.Helpers	
public sealed class **Microsoft.VisualBasic.Helpers.CharArrayType**	n/a
• Method *(i)*: public virtual bool **Equals** (object *obj*) • Method *(i)*: protected virtual void **Finalize** () • Method: public static object **FromObject** (object *Value*) • Method: public static char[] **FromString** (string *Value*) • Method *(i)*: public virtual int **GetHashCode** () • Method *(i)*: public Type **GetType** () • Method *(i)*: protected object **MemberwiseClone** () • Method *(i)*: public virtual string **ToString** ()	-->

Microsoft.VisualBasic.Helpe	
public sealed class **Microsoft.VisualBasic.Helpers.CharType**	n/a
• Method *(i)*: public virtual bool **Equals** (object *obj*) • Method *(i)*: protected virtual void **Finalize** () • Method: public static char **FromObject** (object *Value*) • Method: public static char **FromString** (string *Value*) • Method *(i)*: public virtual int **GetHashCode** () • Method *(i)*: public Type **GetType** () • Method *(i)*: protected object **MemberwiseClone** () • Method *(i)*: public virtual string **ToString** ()	-->

Microsoft.VisualBasic.Helpe	
public sealed class **Microsoft.VisualBasic.Helpers.DateType**	n/a
• Method *(i)*: public virtual bool **Equals** (object *obj*) • Method *(i)*: protected virtual void **Finalize** () • Method: public static DateTime **FromObject** (object *Value*) • Method: public static DateTime **FromString** (string *Value*) • Method: public static DateTime **FromString** (string *Value*, CultureInfo *culture*) • Method *(i)*: public virtual int **GetHashCode** () • Method *(i)*: public Type **GetType** () • Method *(i)*: protected object **MemberwiseClone** () • Method *(i)*: public virtual string **ToString** ()	-->

Microsoft.VisualBasic.Helpers	
public sealed class **Microsoft.VisualBasic.Helpers.DecimalType**	n/a


• Method (i): public virtual bool Equals (object obj)
• Method (i): protected virtual void Finalize ()
• Method: public static decimal FromBoolean (bool Value)
• Method: public static decimal FromObject (object Value)
• Method: public static decimal FromObject (object Value, NumberFormatInfo NumberFormat)
• Method: public static decimal FromString (string Value)
• Method: public static decimal FromString (string Value, NumberFormatInfo NumberFormat)
• Method (i): public virtual int GetHashCode ()
• Method (i): public Type GetType ()
• Method (i): protected object MemberwiseClone ()
• Method: public static decimal Parse (string Value, NumberFormatInfo NumberFormat)
• Method (i): public virtual string ToString ()
Microsoft.VisualBasic.Helper
public sealed class Microsoft.VisualBasic.Helpers.DoubleType
n/a
• Method (i): public virtual bool Equals (object obj)
• Method (i): protected virtual void Finalize ()
• Method: public static double FromObject (object Value)
• Method: public static double FromObject (object Value, NumberFormatInfo NumberFormat)
• Method: public static double FromString (string Value)
• Method: public static double FromString (string Value, NumberFormatInfo NumberFormat)
• Method (i): public virtual int GetHashCode ()
Method (i): public Type GetType ()
• Method (i): protected object MemberwiseClone ()
• Method: public static double Parse (string Value)
• Method: public static double Parse (string Value, NumberFormatInfo NumberFormat)
• Method (i): public virtual string ToString ()
Microsoft.VisualBasic.Helpers
public sealed class Microsoft.VisualBasic.Helpers.ExceptionUtils
n/a
• Method (i): public virtual bool Equals (object obj)
• Method (i): protected virtual void Finalize ()
• Method (i): public virtual int GetHashCode ()
• Method (i): public Type GetType ()
• Method (i): protected object MemberwiseClone ()
• Method (i): public virtual string ToString ()
Microsoft.VisualBasic.Helper
public sealed class Microsoft.VisualBasic.Helpers.FlowControl
n/a

- Method *(i)*: public virtual bool **Equals** (object *obj*)
- Method *(i)*: protected virtual void **Finalize** ()
- Method: public static IEnumerator **ForEachInArr** (Array *ary*)
- Method: public static IEnumerator **ForEachInObj** (object *obj*)
- Method: public static bool **ForEachNextObj** (object *obj*, IEnumerator *enumerator*)
- Method: public static bool **ForLoopInitObj** (object *Counter*, object *Start*, object *Limit*, object *StepValue*, object *LoopForResult*, object *CounterResult*)
- Method: public static bool **ForNextCheckDec** (decimal *count*, decimal *limit*, decimal *StepValue*)
- Method: public static bool **ForNextCheckObj** (object *Counter*, object *LoopObj*, object *CounterResult*)
- Method: public static bool **ForNextCheckR4** (float *count*, float *limit*, float *StepValue*)
- Method: public static bool **ForNextCheckR8** (double *count*, double *limit*, double *StepValue*)
- Method *(i)*: public virtual int **GetHashCode** ()
- Method *(i)*: public Type **GetType** ()
- Method *(i)*: protected object **MemberwiseClone** ()
- Method *(i)*: public virtual string **ToString** ()

Microsoft.VisualBasic.Helpers Inco

public class **Microsoft.VisualBasic.Helpers.IncompleteInitialization** | n/a

- Constructor: public **IncompleteInitialization** ()
- Method *(i)*: public virtual bool **Equals** (object *obj*)
- Method *(i)*: protected virtual void **Finalize** ()
- Method *(i)*: public virtual Exception **GetBaseException** ()
- Method *(i)*: public virtual int **GetHashCode** ()
- Method *(i)*: public virtual void **GetObjectData** (SerializationInfo *info*, StreamingContext *context*)
- Method *(i)*: public Type **GetType** ()
- Method *(i)*: protected object **MemberwiseClone** ()
- Method *(i)*: public virtual string **ToString** ()
- Property: virtual string **HelpLink** { public get; public set; }
- Property: protected int **HResult** { }
- Property: Exception **InnerException** { public get; }
- Property: virtual string **Message** { public get; }
- Property: virtual string **Source** { public get; public set; }
- Property: virtual string **StackTrace** { public get; }
- Property: MethodBase **TargetSite** { public get; }

Microsoft.VisualBasic.Helper

public sealed class **Microsoft.VisualBasic.Helpers.IntegerType** | n/a

- Method *(i)*: public virtual bool **Equals** (object *obj*)
- Method *(i)*: protected virtual void **Finalize** ()
- Method: public static int **FromObject** (object *Value*)
- Method: public static int **FromString** (string *Value*)
- Method *(i)*: public virtual int **GetHashCode** ()
- Method *(i)*: public Type **GetType** ()
- Method *(i)*: protected object **MemberwiseClone** ()
- Method *(i)*: public virtual string **ToString** ()

Microsoft.VisualBasic.Helper

public sealed class **Microsoft.VisualBasic.Helpers.LateBinding** | n/a

- Method *(i)*: public virtual bool **Equals** (object *obj*)
- Method *(i)*: protected virtual void **Finalize** ()
- Method *(i)*: public virtual int **GetHashCode** ()
- Method *(i)*: public Type **GetType** ()
- Method: public static void **LateCall** (object *o*, Type *objType*, string *name*, object[] *args*, string[] *paramnames*, bool[] *CopyBack*)
- Method: public static void **LateCallNoByRef** (object *o*, Type *objType*, string *name*, object[] *args*, string[] *paramnames*)
- Method: public static object **LateGet** (object *o*, Type *objType*, string *name*, object[] *args*, string[] *paramnames*, bool[] *CopyBack*)
- Method: public static object **LateGetNoByRef** (object *o*, Type *objType*, string *name*, object[] *args*, string[] *paramnames*)
- Method: public static object **LateIndexGet** (object *o*, object[] *args*, string[] *paramnames*)
- Method: public static void **LateIndexSet** (object *o*, object[] *args*, string[] *paramnames*)
- Method: public static void **LateIndexSetComplex** (object *o*, object[] *args*, string[] *paramnames*, bool *OptimisticSet*, bool *RValueBase*)
- Method: public static void **LateSet** (object *o*, Type *objType*, string *name*, object[] *args*, string[] *paramnames*)
- Method: public static void **LateSetComplex** (object *o*, Type *objType*, string *name*, object[] *args*, string[] *paramnames*, bool *OptimisticSet*, bool *RValueBase*)
- Method *(i)*: protected object **MemberwiseClone** ()
- Method *(i)*: public virtual string **ToString** ()

Microsoft.VisualBasic.Helpe

public sealed class **Microsoft.VisualBasic.Helpers.LongType** | n/a

- Method *(i)*: public virtual bool **Equals** (object *obj*)
- Method *(i)*: protected virtual void **Finalize** ()
- Method: public static long **FromObject** (object *Value*)
- Method: public static long **FromString** (string *Value*)
- Method *(i)*: public virtual int **GetHashCode** ()
- Method *(i)*: public Type **GetType** ()
- Method *(i)*: protected object **MemberwiseClone** ()
- Method *(i)*: public virtual string **ToString** ()

Microsoft.VisualBasic.Helper	
public class **Microsoft.VisualBasic.Helpers.ObjectType**	n/a
• Constructor: public **ObjectType** () • Method: public static object **AddObj** (object *obj1*, object *obj2*) • Method: public static object **AndObj** (object *obj1*, object *obj2*) • Method: public static object **BitAndObj** (object *obj1*, object *obj2*) • Method: public static object **BitOrObj** (object *obj1*, object *obj2*) • Method: public static object **BitXOrObj** (object *obj1*, object *obj2*) • Method: public static object **DivObj** (object *obj1*, object *obj2*) • Method *(i)*: public virtual bool **Equals** (object *obj*) • Method *(i)*: protected virtual void **Finalize** () • Method *(i)*: public virtual int **GetHashCode** () • Method *(i)*: public Type **GetType** () • Method: public static object **IDivObj** (object *obj1*, object *obj2*) • Method: public static bool **LikeObj** (object *vLeft*, object *vRight*, CompareMethod *CompareOption*) • Method *(i)*: protected object **MemberwiseClone** () • Method: public static object **ModObj** (object *obj1*, object *obj2*) • Method: public static object **MulObj** (object *obj1*, object *obj2*) • Method: public static object **NegObj** (object *obj*) • Method: public static object **NotObj** (object *obj*) • Method: public static int **ObjTst** (object *obj1*, object *obj2*, bool *TextCompare*) • Method: public static object **OrObj** (object *obj1*, object *obj2*) • Method: public static object **PlusObj** (object *obj*) • Method: public static object **PowObj** (object *obj1*, object *obj2*) • Method: public static object **StrCatObj** (object *vLeft*, object *vRight*) • Method: public static object **SubObj** (object *obj1*, object *obj2*) • Method *(i)*: public virtual string **ToString** () • Method: public static object **XorObj** (object *obj1*, object *obj2*)	-->

Microsoft.VisualBasic.Helper	
public class **Microsoft.VisualBasic.Helpers.ProjectData**	n/a
• Method: public static void **ClearProjectError** () • Method: public static Exception **CreateProjectError** (int *hr*) • Method: public static void **EndApp** () • Method *(i)*: public virtual bool **Equals** (object *obj*) • Method: protected override void **Finalize** () • Method *(i)*: public virtual int **GetHashCode** () • Method *(i)*: public Type **GetType** () • Method *(i)*: protected object **MemberwiseClone** () • Method: public static void **SetProjectError** (Exception *ex*) • Method: public static void **SetProjectError** (Exception *ex*, int *lErl*) • Method *(i)*: public virtual string **ToString** ()	-->

Microsoft.VisualBasic.Helpe	
public sealed class **Microsoft.VisualBasic.Helpers.ShortType**	n/a

- Method *(i)*: public virtual bool **Equals** (object *obj*)
- Method *(i)*: protected virtual void **Finalize** ()
- Method: public static short **FromObject** (object *Value*)
- Method: public static short **FromString** (string *Value*)
- Method *(i)*: public virtual int **GetHashCode** ()
- Method *(i)*: public Type **GetType** ()
- Method *(i)*: protected object **MemberwiseClone** ()
- Method *(i)*: public virtual string **ToString** ()

Microsoft.VisualBasic.Helper

public sealed class **Microsoft.VisualBasic.Helpers.SingleType** | n/a

- Method *(i)*: public virtual bool **Equals** (object *obj*)
- Method *(i)*: protected virtual void **Finalize** ()
- Method: public static float **FromObject** (object *Value*)
- Method: public static float **FromObject** (object *Value*, NumberFormatInfo *NumberFormat*)
- Method: public static float **FromString** (string *Value*)
- Method: public static float **FromString** (string *Value*, NumberFormatInfo *NumberFormat*)
- Method *(i)*: public virtual int **GetHashCode** ()
- Method *(i)*: public Type **GetType** ()
- Method *(i)*: protected object **MemberwiseClone** ()
- Method *(i)*: public virtual string **ToString** ()

Microsoft.VisualBasic.Helpers St

public class **Microsoft.VisualBasic.Helpers.StaticLocalInitFlag** | n/a

- Constructor: public **StaticLocalInitFlag** ()
- Field: public short **State**
- Method *(i)*: public virtual bool **Equals** (object *obj*)
- Method *(i)*: protected virtual void **Finalize** ()
- Method *(i)*: public virtual int **GetHashCode** ()
- Method *(i)*: public Type **GetType** ()
- Method *(i)*: protected object **MemberwiseClone** ()
- Method *(i)*: public virtual string **ToString** ()

Microsoft.VisualBasic.Helper

public sealed class **Microsoft.VisualBasic.Helpers.StringType** | n/a

- Method *(i)*: public virtual bool **Equals** (object *obj*)
- Method *(i)*: protected virtual void **Finalize** ()
- Method: public static string **FromBoolean** (bool *Value*)
- Method: public static string **FromByte** (byte *Value*)
- Method: public static string **FromChar** (char *Value*)
- Method: public static string **FromDate** (DateTime *Value*)
- Method: public static string **FromDecimal** (decimal *Value*)
- Method: public static string **FromDecimal** (decimal *Value*, NumberFormatInfo *NumberFormat*)
- Method: public static string **FromDouble** (double *Value*)

• Method: public static string **FromDouble** (double *Value*, NumberFormatInfo *NumberFormat*) • Method: public static string **FromInteger** (int *Value*) • Method: public static string **FromLong** (long *Value*) • Method: public static string **FromObject** (object *Value*) • Method: public static string **FromShort** (short *Value*) • Method: public static string **FromSingle** (float *Value*) • Method: public static string **FromSingle** (float *Value*, NumberFormatInfo *NumberFormat*) • Method *(i)*: public virtual int **GetHashCode** () • Method *(i)*: public Type **GetType** () • Method *(i)*: protected object **MemberwiseClone** () • Method: public static void **MidStmtStr** (string *sDest*, int *StartPosition*, int *MaxInsertLength*, string *sInsert*) • Method: public static int **StrCmp** (string *sLeft*, string *sRight*, bool *TextCompare*) • Method: public static bool **StrLike** (string *Source*, string *Pattern*, CompareMethod *CompareOption*) • Method: public static string **ToHalfwidthNumbers** (string *s*) • Method *(i)*: public virtual string **ToString** ()	-->
Microsoft.VisualBasic.Helpe	
public sealed class **Microsoft.VisualBasic.Helpers.StructUtils**	n/a
• Method *(i)*: public virtual bool **Equals** (object *obj*) • Method *(i)*: protected virtual void **Finalize** () • Method *(i)*: public virtual int **GetHashCode** () • Method: public static int **GetRecordLength** (object *o*, int *PackSize*) • Method *(i)*: public Type **GetType** () • Method *(i)*: protected object **MemberwiseClone** () • Method *(i)*: public virtual string **ToString** ()	-->
Microsoft.VisualBasic.Hel	
public sealed class **Microsoft.VisualBasic.Helpers.Utils**	n/a
• Method: public static Array **CopyArray** (Array *arySrc*, Array *aryDest*) • Method *(i)*: public virtual bool **Equals** (object *obj*) • Method *(i)*: protected virtual void **Finalize** () • Method *(i)*: public virtual int **GetHashCode** () • Method *(i)*: public Type **GetType** () • Method *(i)*: protected object **MemberwiseClone** () • Method: public static string **MethodToString** (MethodBase *Method*) • Method: public static object **SetCultureInfo** (CultureInfo *Culture*) • Method: public static void **ThrowException** (int *hr*) • Method *(i)*: public virtual string **ToString** ()	-->
Microsoft.VisualBasic.Compatibility.V	
public abstract class **Microsoft.VisualBasic.Compatibility.VB6.BaseControlArray** (Please hover your mouse over the type to see the inheritance signatures)	pub **Mic** (Ple

--> NONE <--	
Microsoft.VisualBasic.Compatibility	
public abstract class **Microsoft.VisualBasic.Compatibility.VB6.BaseOcxArray** (Please hover your mouse over the type to see the inheritance signatures)	pub (Ple
• Event: public event EventHandler **CtlDisposed**	
Microsoft.VisualBasic.Compatibilit	
public class **Microsoft.VisualBasic.Compatibility.VB6.ButtonArray** (Please hover your mouse over the type to see the inheritance signatures)	pub (Ple
• Event: public event EventHandler **CtlDisposed**	
Microsoft.VisualBasic.Compatibility.	
public class **Microsoft.VisualBasic.Compatibility.VB6.CheckBoxArray** (Please hover your mouse over the type to see the inheritance signatures)	pub (Ple
• Event: public event EventHandler **CtlDisposed**	
Microsoft.VisualBasic.Compatibility.VB	
public class **Microsoft.VisualBasic.Compatibility.VB6.CheckedListBoxArray** (Please hover your mouse over the type to see the inheritance signatures)	pub (Ple
• Event: public event EventHandler **CtlDisposed** • Event: public event PaintEventHandler **Paint**	
Microsoft.VisualBasic.Compatibility.	
public class **Microsoft.VisualBasic.Compatibility.VB6.ComboBoxArray** (Please hover your mouse over the type to see the inheritance signatures)	pub (Ple
• Event: public event EventHandler **CtlDisposed** • Event: public event PaintEventHandler **Paint**	
Microsoft.VisualBasic.Compatibility.	
public class **Microsoft.VisualBasic.Compatibility.VB6.DirDriveDrawing**	n/a
• Constructor: public **DirDriveDrawing** () • Method: public virtual void **Dispose** () • Method: protected virtual void **Dispose** (bool *disposing*) • Method: public void **Draw** (Graphics *g*, int *xLeft*, int *yTop*, int *cyHeight*, Bitmap *WhichBitmap*, int *cxWidthDrawn*) • Method *(i)*: public virtual bool **Equals** (object *obj*) • Method *(i)*: protected virtual void **Finalize** () • Method *(i)*: public virtual int **GetHashCode** () • Method *(i)*: public Type **GetType** () • Method *(i)*: protected object **MemberwiseClone** () • Method *(i)*: public virtual string **ToString** () • Nested Type: public sealed enum **Bitmap** DirOpen = 0, DirCurr = 1, DirSub = 2,	-->

DriveFloppy = 3,
DriveHard = 4,
DriveCDRom = 5,
DriveNet = 6,
DriveRAM = 7,
NUM_BITMAPS = 8,
Unknown = -1

public class Microsoft.VisualBasic.Com

- [Obsolete] Method *(i)*: public IntPtr **CallWndProc** (int *msg*, IntPtr *wparam*, IntPtr *lparam*)
- Method *(i)*: public Graphics **CreateGraphics** (IntPtr *dc*)
- Method *(i)*: protected virtual void **SetItemsCore** (object[] *value*)
- Property: int **ColumnWidth** { public get; public set; }
- Property: object **DataSource** { public get; public set; }
- Property: bool **MultiColumn** { public get; public set; }
- Property: virtual SelectionMode **SelectionMode** { public get; public set; }
- Property: bool **Sorted** { public get; public set; }
- Property: string **ValueMember** { public get; public set; }

Microsoft.VisualBasic.Compatibility.

public class **Microsoft.VisualBasic.Compatibility.VB6.DirListBoxArray**
(Please hover your mouse over the type to see the inheritance signatures)

pub
(Ple

- Event: public event EventHandler **CtlDisposed**
- Event: public event PaintEventHandler **Paint**

public class Microsoft.VisualBasic.Comp

- [Obsolete] Method *(i)*: public IntPtr **CallWndProc** (int *msg*, IntPtr *wparam*, IntPtr *lparam*)
- Method *(i)*: public Graphics **CreateGraphics** (IntPtr *dc*)
- Method *(i)*: protected virtual void **SetItemsCore** (object[] *value*)
- Property: object **DataSource** { public get; public set; }
- Property: string **DisplayMember** { public get; public set; }
- Property: ComboBoxStyle **DropDownStyle** { public get; public set; }
- Property: int **MaxLength** { public get; public set; }
- Property: bool **Sorted** { public get; public set; }
- Property: ComboBoxStyle **Style** { public get; public set; }
- Property: virtual string **Text** { public get; public set; }
- Property: string **ValueMember** { public get; public set; }

Microsoft.VisualBasic.Compatibility.V

public class **Microsoft.VisualBasic.Compatibility.VB6.DriveListBoxArray**
(Please hover your mouse over the type to see the inheritance signatures)

pub
(Ple

- Event: public event EventHandler **CtlDisposed**
- Event: public event PaintEventHandler **Paint**

public class Microsoft.VisualBasic.Com

- [Obsolete] Method *(i)*: public IntPtr **CallWndProc** (int *msg*, IntPtr *wparam*, IntPtr *lparam*)
- Method *(i)*: public Graphics **CreateGraphics** (IntPtr *dc*)
- Method *(i)*: protected virtual void **SetItemsCore** (object[] *value*)
- Property: object **DataSource** { public get; public set; }
- Property: string **DisplayMember** { public get; public set; }
- Property: virtual int **ItemHeight** { public get; public set; }
- Property: bool **Sorted** { public get; public set; }
- Property: string **ValueMember** { public get; public set; }

Microsoft.VisualBasic.Compatibility.

public class **Microsoft.VisualBasic.Compatibility.VB6.FileListBoxArray**
(Please hover your mouse over the type to see the inheritance signatures)

- Event: public event EventHandler **CtlDisposed**
- Event: public event PaintEventHandler **Paint**

public class Microsoft.VisualBasic.Compatil

- Method *(i)*: public virtual string **ToString** ()

Microsoft.VisualBasic.Compatibility.

public class **Microsoft.VisualBasic.Compatibility.VB6.GroupBoxArray**
(Please hover your mouse over the type to see the inheritance signatures)

- Event: public event EventHandler **CtlDisposed**

Microsoft.VisualBasic.Compatibility.

public class **Microsoft.VisualBasic.Compatibility.VB6.HScrollBarArray**
(Please hover your mouse over the type to see the inheritance signatures)

- Event: public event EventHandler **Click**
- Event: public event EventHandler **CtlDisposed**
- Event: public event PaintEventHandler **Paint**

Microsoft.VisualBasic.Compatibili

public class **Microsoft.VisualBasic.Compatibility.VB6.LabelArray**
(Please hover your mouse over the type to see the inheritance signatures)

- Event: public event EventHandler **CtlDisposed**

Microsoft.VisualBasic.Compatibilit

public class **Microsoft.VisualBasic.Compatibility.VB6.ListBoxArray**
(Please hover your mouse over the type to see the inheritance signatures)

- Event: public event EventHandler **CtlDisposed**
- Event: public event PaintEventHandler **Paint**

Microsoft.VisualBasic.Compatibility

public class **Microsoft.VisualBasic.Compatibility.VB6.MenuItemArray**
(Please hover your mouse over the type to see the inheritance signatures)

• Event: public event EventHandler **CtlDisposed**	
Microsoft.VisualBasic.Compatibili	
public class **Microsoft.VisualBasic.Compatibility.VB6.PanelArray** (Please hover your mouse over the type to see the inheritance signatures)	pub (Ple
• Event: public event EventHandler **CtlDisposed**	
Microsoft.VisualBasic.Compatibility.	
public class **Microsoft.VisualBasic.Compatibility.VB6.PictureBoxArray** (Please hover your mouse over the type to see the inheritance signatures)	pub (Ple
• Event: public event EventHandler **CtlDisposed**	
Microsoft.VisualBasic.Compatibility.	
public class **Microsoft.VisualBasic.Compatibility.VB6.RadioButtonArray** (Please hover your mouse over the type to see the inheritance signatures)	pub (Ple
• Event: public event EventHandler **CtlDisposed**	
Microsoft.VisualBasic.Compatibili	
n/a	pub
--> NONE <--	
public sealed class Microsoft.VisualBasic.	

- Method: public static Control **AddControl** (Control *DefaultContainer*, string *ProgId*, string *Name*, Control *OptionalContainer*)

Microsoft.VisualBasic.Compatibility.

public class **Microsoft.VisualBasic.Compatibility.VB6.TabControlArray**
(Please hover your mouse over the type to see the inheritance signatures)

pub
(Ple

- Event: public event EventHandler **CtlDisposed**
- Event: public event PaintEventHandler **Paint**

Microsoft.VisualBasic.Compatibilit

public class **Microsoft.VisualBasic.Compatibility.VB6.TextBoxArray**
(Please hover your mouse over the type to see the inheritance signatures)

pub
(Ple

- Event: public event EventHandler **CtlDisposed**
- Event: public event PaintEventHandler **Paint**

Microsoft.VisualBasic.Compatibili

public class **Microsoft.VisualBasic.Compatibility.VB6.TimerArray**
(Please hover your mouse over the type to see the inheritance signatures)

pub
(Ple

- Event: public event EventHandler **CtlDisposed**

Microsoft.VisualBasic.Compatibility.

public class **Microsoft.VisualBasic.Compatibility.VB6.VScrollBarArray**
(Please hover your mouse over the type to see the inheritance signatures)

pub
(Ple

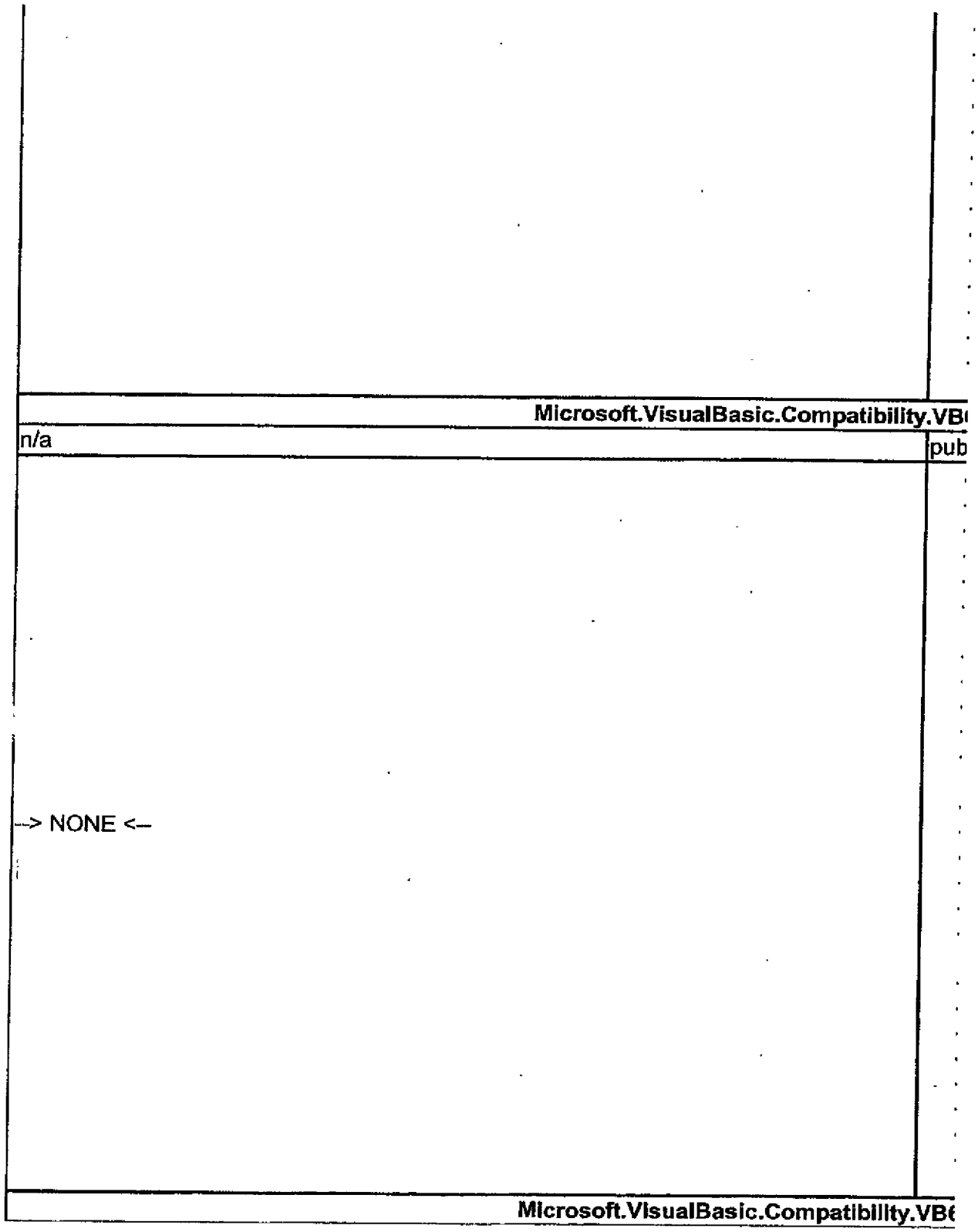
- Event: public event EventHandler **Click**
- Event: public event EventHandler **CtlDisposed**
- Event: public event PaintEventHandler **Paint**

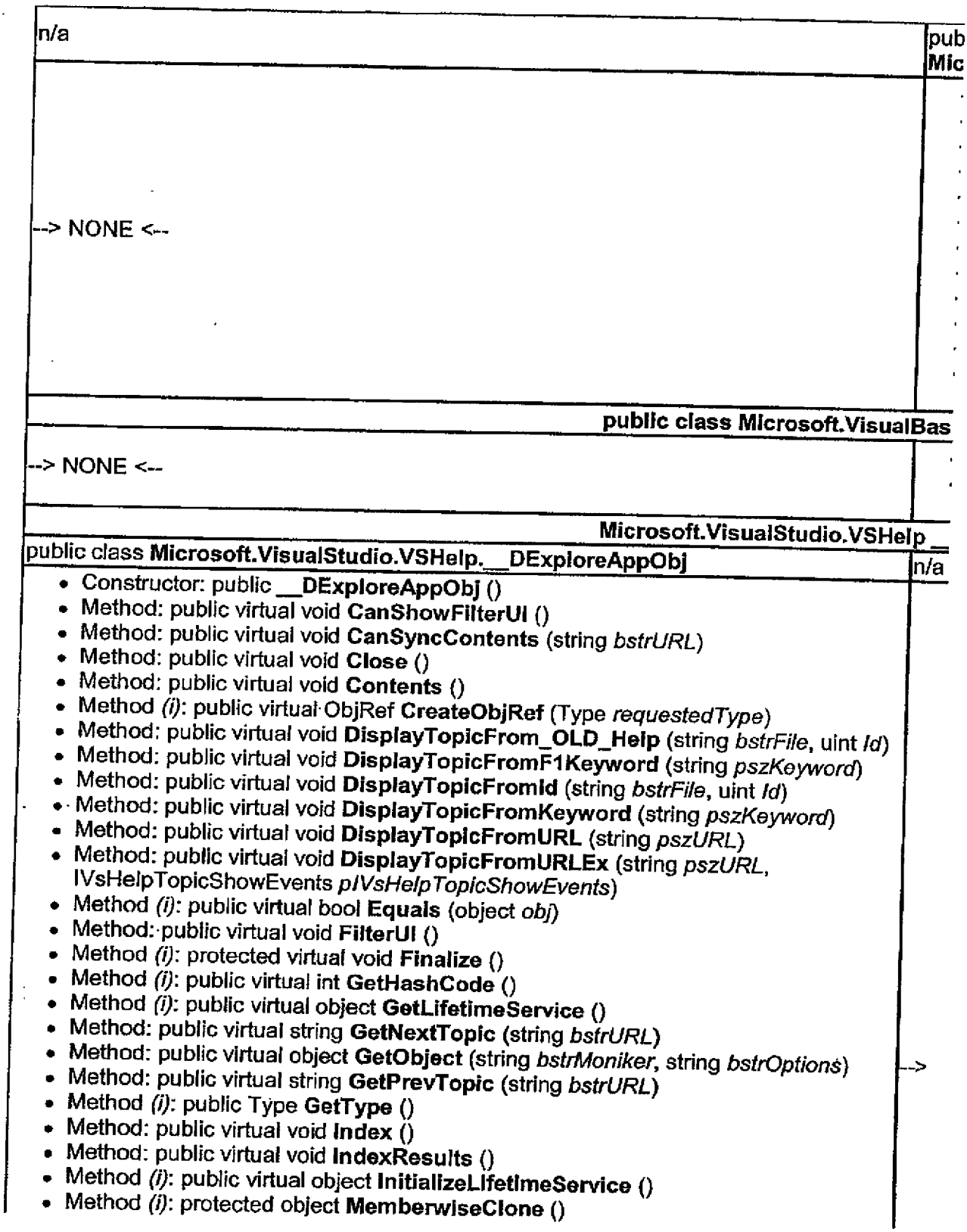
public class Microsoft.VisualBasic.Co

- [Obsolete] Method *(i)*: public IntPtr **CallWndProc** (int *msg*, IntPtr *wparam*, IntPtr *lparam*)
- Method *(i)*: public Graphics **CreateGraphics** (IntPtr *dc*)
- Property: string **Caption** { public get; public set; }
- Property: string **Password** { public get; public set; }
- Property: virtual string **Text** { public get; public set; }

	Microsoft.VisualBasic.Compatibilit
n/a	pub

--> NONE <--


Microsoft.VisualBasic.Compatibility.VB
n/a
pub
--> NONE <--
Microsoft.VisualBasic.Compatibility.VB


n/a
pub
Mic
--> NONE <--
public class Microsoft.VisualBas
--> NONE <--
Microsoft.VisualStudio.VSHelp __
public class Microsoft.VisualStudio.VSHelp.__DExploreAppObj
n/a
• Constructor: public __DExploreAppObj ()
• Method: public virtual void CanShowFilterUI ()
• Method: public virtual void CanSyncContents (string bstrURL)
• Method: public virtual void Close ()
• Method: public virtual void Contents ()
• Method (i): public virtual ObjRef CreateObjRef (Type requestedType)
• Method: public virtual void DisplayTopicFrom_OLD_Help (string bstrFile, uint Id)
• Method: public virtual void DisplayTopicFromF1Keyword (string pszKeyword)
• Method: public virtual void DisplayTopicFromId (string bstrFile, uint Id)
• Method: public virtual void DisplayTopicFromKeyword (string pszKeyword)
• Method: public virtual void DisplayTopicFromURL (string pszURL)
• Method: public virtual void DisplayTopicFromURLEx (string pszURL, IVsHelpTopicShowEvents pIVsHelpTopicShowEvents)
• Method (i): public virtual bool Equals (object obj)
• Method: public virtual void FilterUI ()
• Method (i): protected virtual void Finalize ()
• Method (i): public virtual int GetHashCode ()
• Method (i): public virtual object GetLifetimeService ()
• Method: public virtual string GetNextTopic (string bstrURL)
• Method: public virtual object GetObject (string bstrMoniker, string bstrOptions)
• Method: public virtual string GetPrevTopic (string bstrURL)
• Method (i): public Type GetType ()
• Method: public virtual void Index ()
• Method: public virtual void IndexResults ()
• Method (i): public virtual object InitializeLifetimeService ()
• Method (i): protected object MemberwiseClone ()
-->

- Method: public virtual void **Search** ()
- Method: public virtual void **SearchResults** ()
- Method: public virtual void **SetCollection** (string *bstrCollection*, string *bstrFilter*)
- Method: public virtual void **SyncContents** (string *bstrURL*)
- Method: public virtual void **SyncIndex** (string *bstrKeyword*, int *fShow*)
- Method *(i)*: public virtual string **ToString** ()
- Property: virtual string **Collection** { public get; }
- Property: virtual string **Filter** { public get; public set; }
- Property: virtual string **FilterQuery** { public get; }
- Property: virtual object **Help** { public get; }
- Property: virtual IVsHelpOwner **HelpOwner** { public get; public set; }
- Property: virtual object **HxSession** { public get; }

Microsoft.VisualStudio.VSHelp I

public class **Microsoft.VisualStudio.VSHelp.DExploreAppObj** | n/a

- Constructor: public **DExploreAppObj** ()
- Event: public event IVsHelpEvents_OnCollectionChangedEventHandler **OnCollectionChanged** { get; set; }
- Event: public event IVsHelpEvents_OnFilterChangedEventHandler **OnFilterChanged** { get; set; }
- Method *(i)*: public virtual void **CanShowFilterUI** ()
- Method *(i)*: public virtual void **CanSyncContents** (string *bstrURL*)
- Method *(i)*: public virtual void **Close** ()
- Method *(i)*: public virtual void **Contents** ()
- Method *(i)*: public virtual ObjRef **CreateObjRef** (Type *requestedType*)
- Method *(i)*: public virtual void **DisplayTopicFrom_OLD_Help** (string *bstrFile*, uint *Id*)
- Method *(i)*: public virtual void **DisplayTopicFromF1Keyword** (string *pszKeyword*)
- Method *(i)*: public virtual void **DisplayTopicFromId** (string *bstrFile*, uint *Id*)
- Method *(i)*: public virtual void **DisplayTopicFromKeyword** (string *pszKeyword*)
- Method *(i)*: public virtual void **DisplayTopicFromURL** (string *pszURL*)
- Method *(i)*: public virtual void **DisplayTopicFromURLEx** (string *pszURL*, IVsHelpTopicShowEvents *pIVsHelpTopicShowEvents*)
- Method: public virtual void **Dispose** ()
- Method *(i)*: public virtual bool **Equals** (object *obj*)
- Method *(i)*: public virtual void **FilterUI** ()
- Method: public virtual void **Finalize** ()
- Method *(i)*: public virtual int **GetHashCode** ()
- Method *(i)*: public virtual object **GetLifetimeService** ()
- Method *(i)*: public virtual string **GetNextTopic** (string *bstrURL*)
- Method *(i)*: public virtual object **GetObject** (string *bstrMoniker*, string *bstrOptions*)
- Method *(i)*: public virtual string **GetPrevTopic** (string *bstrURL*)
- Method *(i)*: public Type **GetType** ()
- Method *(i)*: public virtual void **Index** ()
- Method *(i)*: public virtual void **IndexResults** ()
- Method *(i)*: public virtual object **InitializeLifetimeService** ()
- Method *(i)*: protected object **MemberwiseClone** ()
- Method *(i)*: public virtual void **Search** ()

- Method *(i)*: public virtual void **SearchResults** ()
- Method *(i)*: public virtual void **SetCollection** (string *bstrCollection*, string *bstrFilter*)
- Method *(i)*: public virtual void **SyncContents** (string *bstrURL*)
- Method *(i)*: public virtual void **SyncIndex** (string *bstrKeyword*, int *fShow*)
- Method *(i)*: public virtual string **ToString** ()
- Property: virtual string **Collection** { public get; }
- Property: virtual string **Filter** { public get; public set; }
- Property: virtual string **FilterQuery** { public get; }
- Property: virtual object **Help** { public get; }
- Property: virtual IVsHelpOwner **HelpOwner** { public get; public set; }
- Property: virtual object **HxSession** { public get; }

Microsoft.VisualStudio.VS

public interface **Microsoft.VisualStudio.VSHelp.Help** | n/a

- Method: void **CanShowFilterUI** ()
- Method: void **CanSyncContents** (string *bstrURL*)
- Method: void **Close** ()
- Method: void **Contents** ()
- Method: void **DisplayTopicFrom_OLD_Help** (string *bstrFile*, uint *Id*)
- Method: void **DisplayTopicFromF1Keyword** (string *pszKeyword*)
- Method: void **DisplayTopicFromId** (string *bstrFile*, uint *Id*)
- Method: void **DisplayTopicFromKeyword** (string *pszKeyword*)
- Method: void **DisplayTopicFromURL** (string *pszURL*)
- Method: void **DisplayTopicFromURLEx** (string *pszURL*, IVsHelpTopicShowEvents *pIVsHelpTopicShowEvents*)
- Method: void **FilterUI** ()
- Method: string **GetNextTopic** (string *bstrURL*)
- Method: object **GetObject** (string *bstrMoniker*, string *bstrOptions*)
- Method: string **GetPrevTopic** (string *bstrURL*)
- Method: void **Index** ()
- Method: void **IndexResults** ()
- Method: void **Search** ()
- Method: void **SearchResults** ()
- Method: void **SetCollection** (string *bstrCollection*, string *bstrFilter*)
- Method: void **SyncContents** (string *bstrURL*)
- Method: void **SyncIndex** (string *bstrKeyword*, int *fShow*)
- Property: string **Collection** { public get; }
- Property: string **Filter** { public get; public set; }
- Property: string **FilterQuery** { public get; }
- Property: object **Help** { public get; }
- Property: IVsHelpOwner **HelpOwner** { public get; public set; }
- Property: object **HxSession** { public get; }

-->

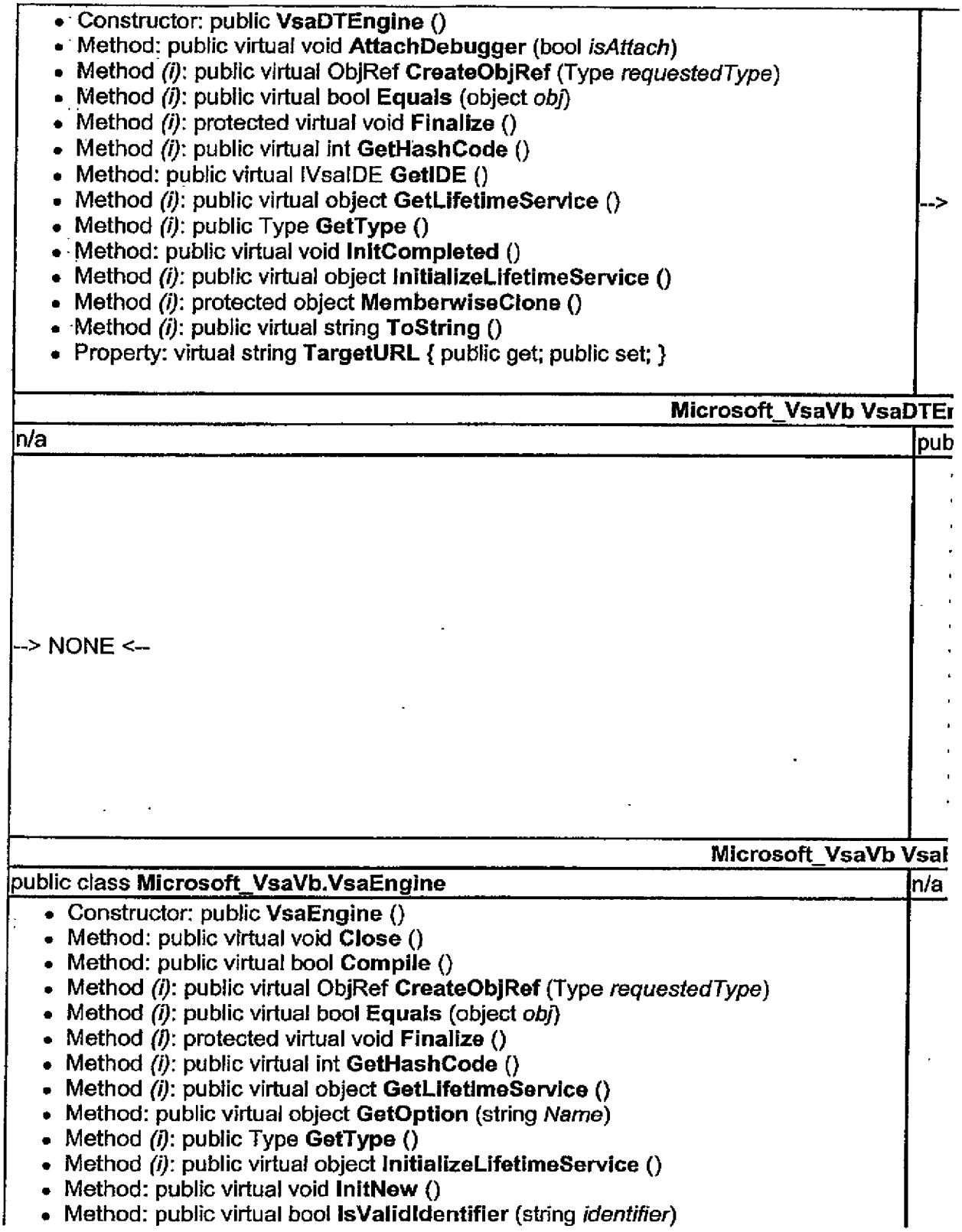
Microsoft.VisualStudio.VSHelp

public interface **Microsoft.VisualStudio.VSHelp.IVsHelpEvents** | n/a

• Method: void **OnCollectionChanged** (string *bstrNewCollection*, string *bstrNewFilter*) • Method: void **OnFilterChanged** (string *bstrNewFilter*)	-->
Microsoft.VisualStudio.VSHelp IVs	
public interface **Microsoft.VisualStudio.VSHelp.IVsHelpEvents_Event**	n/a
• Event: public event IVsHelpEvents_OnCollectionChangedEventHandler **OnCollectionChanged** { get; set; } • Event: public event IVsHelpEvents_OnFilterChangedEventHandler **OnFilterChanged** { get; set; }	-->
Microsoft.VisualStudio.VSHelp IVsHelpEvents_O	
public sealed delegate **Microsoft.VisualStudio.VSHelp.IVsHelpEvents_OnCollectionChangedEventHandler**	n/a
• Constructor: public **IVsHelpEvents_OnCollectionChangedEventHandler** (object, UIntPtr) • Method *(i)*: public virtual object **Clone** () • Method *(i)*: protected virtual delegate **CombineImpl** (delegate *follow*) • Method *(i)*: public object **DynamicInvoke** (object[] *args*) • Method *(i)*: protected virtual object **DynamicInvokeImpl** (object[] *args*) • Method *(i)*: public virtual bool **Equals** (object *obj*) • Method *(i)*: protected virtual void **Finalize** () • Method *(i)*: public virtual int **GetHashCode** () • Method *(i)*: public virtual delegate[] **GetInvocationList** () • Method *(i)*: protected virtual MethodInfo **GetMethodImpl** () • Method *(i)*: public virtual void **GetObjectData** (SerializationInfo *info*, StreamingContext *context*) • Method *(i)*: public Type **GetType** () • Method: public virtual void **Invoke** (string *bstrNewCollection*, string *bstrNewFilter*) • Method *(i)*: protected object **MemberwiseClone** () • Method *(i)*: protected virtual delegate **RemoveImpl** (delegate *value*) • Method *(i)*: public virtual string **ToString** () • Property: MethodInfo **Method** { public get; } • Property: object **Target** { public get; }	-->
Microsoft.VisualStudio.VSHelp IVsHelpEvents_	
public sealed delegate **Microsoft.VisualStudio.VSHelp.IVsHelpEvents_OnFilterChangedEventHandler**	n/a
• Constructor: public **IVsHelpEvents_OnFilterChangedEventHandler** (object, UIntPtr) • Method *(i)*: public virtual object **Clone** () • Method *(i)*: protected virtual delegate **CombineImpl** (delegate *follow*) • Method *(i)*: public object **DynamicInvoke** (object[] *args*) • Method *(i)*: protected virtual object **DynamicInvokeImpl** (object[] *args*) • Method *(i)*: public virtual bool **Equals** (object *obj*) • Method *(i)*: protected virtual void **Finalize** () • Method *(i)*: public virtual int **GetHashCode** ()	

• Method *(i)*: public virtual delegate[] **GetInvocationList** () • Method *(i)*: protected virtual MethodInfo **GetMethodImpl** () • Method *(i)*: public virtual void **GetObjectData** (SerializationInfo *info*, StreamingContext *context*) • Method *(i)*: public Type **GetType** () • Method: public virtual void **Invoke** (string *bstrNewFilter*) • Method *(i)*: protected object **MemberwiseClone** () • Method *(i)*: protected virtual delegate **RemoveImpl** (delegate *value*) • Method *(i)*: public virtual string **ToString** () • Property: MethodInfo **Method** { public get; } • Property: object **Target** { public get; }	-->
Microsoft.VisualStudio.VSHelp IVsHe	
public sealed class **Microsoft.VisualStudio.VSHelp.IVsHelpEvents_SinkHelper**	n/a
• Field: public int **m_dwCookie** • Field: public IVsHelpEvents_OnCollectionChangedEventHandler **m_OnCollectionChangedDelegate** • Field: public IVsHelpEvents_OnFilterChangedEventHandler **m_OnFilterChangedDelegate** • Method *(i)*: public virtual bool **Equals** (object *obj*) • Method *(i)*: protected virtual void **Finalize** () • Method *(i)*: public virtual int **GetHashCode** () • Method *(i)*: public Type **GetType** () • Method *(i)*: protected object **MemberwiseClone** () • Method *(i)*: public virtual string **ToString** ()	-->
Microsoft.VisualStudio.VSHelp	
public interface **Microsoft.VisualStudio.VSHelp.IVsHelpOwner**	n/a
• Method: void **BringHelpToTop** (int *hwndHelpApp*) • Property: object **AutomationObject** { public get; }	-->
Microsoft.VisualStudio.VSHelp IVsH	
public interface **Microsoft.VisualStudio.VSHelp.IVsHelpTopicShowEvents**	n/a
• Method: void **OnBeforeTopicShow** (string *bstrURL*, object *pWB*) • Method: void **OnTopicShowComplete** (string *bstrURL*, object *pWB*)	-->
public interface Microsoft.Vs	
--> NONE <--	
public sealed enum Microsoft	
• Field: public static const VsaError **EngineEmpty**, ***Value = EngineEmpty***	
Microsoft.Vsa VsaLc	
public class **Microsoft.Vsa.VsaLoader**	pub

• Property: Evidence **Evidence** { public get; public set; }	
Microsoft.Vsa.Vb.CodeDOM _Co	
n/a	pub
--> NONE <--	
Microsoft.Vsa.Vb.CodeDOM	
n/a	pub
--> NONE <--	
Microsoft.Vsa.Vb.CodeDOM Cod	
n/a	pub
--> NONE <--	
Microsoft.Vsa.Vb.CodeDO	
n/a	pub
--> NONE <--	
Microsoft_VsaVb VsaD	
public class **Microsoft_VsaVb.VsaDTEngine**	n/a


• Constructor: public VsaDTEngine ()
• Method: public virtual void AttachDebugger (bool isAttach)
• Method (i): public virtual ObjRef CreateObjRef (Type requestedType)
• Method (i): public virtual bool Equals (object obj)
• Method (i): protected virtual void Finalize ()
• Method (i): public virtual int GetHashCode ()
• Method: public virtual IVsaIDE GetIDE ()
• Method (i): public virtual object GetLifetimeService ()
• Method (i): public Type GetType ()
• Method: public virtual void InitCompleted ()
• Method (i): public virtual object InitializeLifetimeService ()
• Method (i): protected object MemberwiseClone ()
• Method (i): public virtual string ToString ()
• Property: virtual string TargetURL { public get; public set; }
-->
Microsoft_VsaVb VsaDTEr
n/a
pub
--> NONE <--
Microsoft_VsaVb Vsal
public class Microsoft_VsaVb.VsaEngine
n/a
• Constructor: public VsaEngine ()
• Method: public virtual void Close ()
• Method: public virtual bool Compile ()
• Method (i): public virtual ObjRef CreateObjRef (Type requestedType)
• Method (i): public virtual bool Equals (object obj)
• Method (i): protected virtual void Finalize ()
• Method (i): public virtual int GetHashCode ()
• Method (i): public virtual object GetLifetimeService ()
• Method: public virtual object GetOption (string Name)
• Method (i): public Type GetType ()
• Method (i): public virtual object InitializeLifetimeService ()
• Method: public virtual void InitNew ()
• Method: public virtual bool IsValidIdentifier (string identifier)

- Method: public virtual void **LoadSourceState** (IVsaPersistSite *Site*)
- Method *(i)*: protected object **MemberwiseClone** ()
- Method: public virtual void **Reset** ()
- Method: public virtual void **RevokeCache** ()
- Method: public virtual void **Run** ()
- Method: public virtual void **SaveCompiledState** (out byte[] *pe*, out byte[] *pdb*)
- Method: public virtual void **SaveSourceState** (IVsaPersistSite *Site*)
- Method: public virtual void **SetOption** (string *Name*, object *value*)
- Method *(i)*: public virtual string **ToString** ()
- Property: virtual internal **Assembly** { public get; }
- Property: virtual bool **GenerateDebugInfo** { public get; public set; }
- Property: virtual bool **IsCompiled** { public get; }
- Property: virtual bool **IsDirty** { public get; }
- Property: virtual bool **IsRunning** { public get; }
- Property: virtual IVsaItems **Items** { public get; }
- Property: virtual string **Language** { public get; }
- Property: virtual int **LCID** { public get; public set; }
- Property: virtual string **Name** { public get; public set; }
- Property: virtual string **RootMoniker** { public get; public set; }
- Property: virtual string **RootNamespace** { public get; public set; }
- Property: virtual IVsaSite **Site** { public get; public set; }
- Property: virtual string **Version** { public get; }

Microsoft_VsaVb VsaEng

n/a

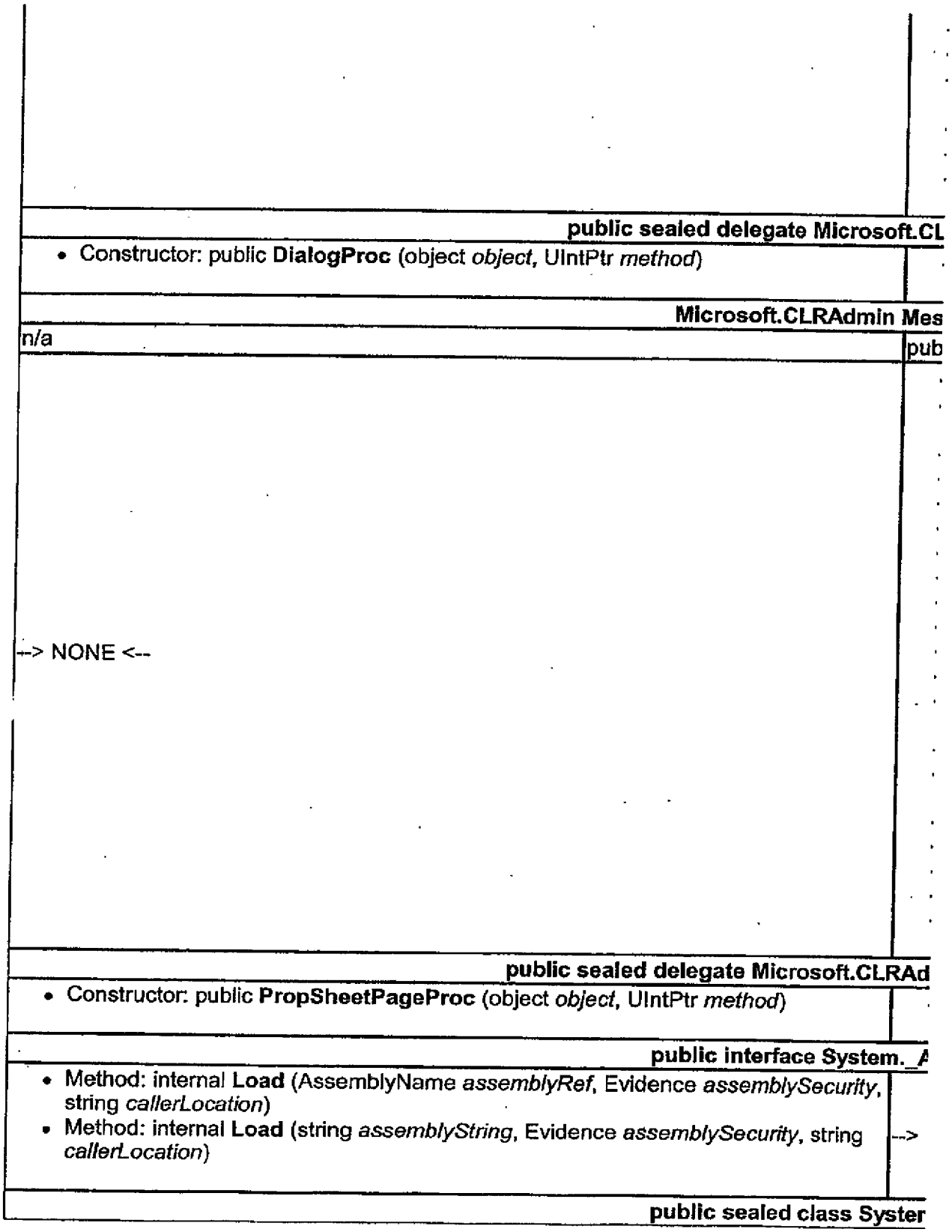
pub

--> NONE <--

public class Microsoft.CLRA
• Field: protected ArrayList **m_alChildrenToAdd** • Method: protected virtual void **RefreshResultView** ()
Microsoft.CLRAdmin DataGr
n/a pub

	Microsoft.CLRAdmin DataGridCom
n/a	pub

--> NONE <--


public sealed delegate Microsoft.CL
• Constructor: public DialogProc (object object, UIntPtr method)
Microsoft.CLRAdmin Mes
n/a
pub
--> NONE <--
public sealed delegate Microsoft.CLRAd
• Constructor: public PropSheetPageProc (object object, UIntPtr method)
public interface System._A
• Method: internal Load (AssemblyName assemblyRef, Evidence assemblySecurity, string callerLocation)
• Method: internal Load (string assemblyString, Evidence assemblySecurity, string callerLocation)
-->
public sealed class Syster

--> NONE <--

public sealed class System.

- [Obsolete] Method: public virtual internal **Load** (AssemblyName *assemblyRef*, Evidence *assemblySecurity*, string *callerLocation*)
- [Obsolete] Method: public virtual internal **Load** (string *assemblyString*, Evidence *assemblySecurity*, string *callerLocation*)

-->

public sealed class System.Ap

--> NONE <--

public abstract class Sys

- Constructor: protected **Array** ()

-->

public sealed delegate System.Assem

- Constructor: public **AssemblyLoadEventHandler** (object *object*, UIntPtr *method*)

public sealed delegate System.

- Constructor: public **AsyncCallback** (object *object*, UIntPtr *method*)

public sealed class System.IO.

- Method: protected override void **Dispose** (bool *disposing*)

-->

public class System.Reflecti

- [Obsolete] Method: public static internal **Load** (AssemblyName *assemblyRef*, Evidence *assemblySecurity*, string *callerLocation*)
- [Obsolete] Method: public static internal **Load** (string *assemblyString*, Evidence *assemblySecurity*, string *callerLocation*)

System.Reflection Assen

public class **System.Reflection.AssemblyName** pub

- Property: virtual string **CodeBase** { public get; public set; }
- Property: virtual CultureInfo **CultureInfo** { public get; public set; }
- Property: virtual AssemblyNameFlags **Flags** { public get; public set; }
- Property: virtual string **FullName** { public get; }
- Property: virtual AssemblyHashAlgorithm **HashAlgorithm** { public get; public set; }
- Property: virtual StrongNameKeyPair **KeyPair** { public get; public set; }
- Property: virtual string **Name** { public get; public set; }
- Property: virtual Version **Version** { public get; public set; }
- Property: virtual AssemblyVersionCompatibility **VersionCompatibility** { public get; public set; }

public sealed class System.Reflection

--> NONE <--	
public sealed struct System.Runtime.In	
--> NONE <--	
System.Security AllowPartiallyTrus	
n/a	pub
--> NONE <--	
System.Security.Cryptography As	
public abstract class **System.Security.Cryptography.AsymmetricAlgorithm** (Please hover your mouse over the type to see the inheritance signatures)	pub (Ple
--> NONE <--	
public sealed delegate System.Cross	
• Constructor: public **CrossAppDomainDelegate** (object *object*, UIntPtr *method*)	
public class System.Globalizat	
• Property: virtual bool **IsReadOnly** { public get; }	
System.Runtime.InteropServices	
n/a	pub
--> NONE <--	

System.Runtime.InteropServices Coml	
n/a	pub Sys
--> NONE <--	
public sealed struct System.Runtime.Interc	
--> NONE <--	
public sealed class System.Runtime.Intero	
--> NONE <--	
public sealed class System.Runtime.Remotir	
--> NONE <--	
public sealed delegate System.Runtime.Remotin	
• Constructor: public **CrossContextDelegate** (object *object*, UIntPtr *method*)	
public abstract class System.Security.	
• [Obsolete] Method: public virtual void **DemandImmediate** ()	-->
System.Security.Cryptography Cr	
public sealed class **System.Security.Cryptography.CryptoAPITransform** (Please hover your mouse over the type to see the inheritance signatures)	pub (Ple
--> NONE <--	
public class System.Security.Cryptograph	
--> NONE <--	

public class System.Security.Cryptography.Cryptogr
--> NONE <--
public class System.Security.Crypto
• Method *(i)*: protected virtual void **Finalize** ()
System.Threading Compre
n/a pub
--> NONE <--
public sealed struct Syste
• [Obsolete] Method: public static decimal **Mod** (decimal *d1*, decimal *d2*) -->
public abstract delegate Sys
--> NONE <--
public class System.DllNotFo
--> NONE <--
public sealed struct Syste
--> NONE <--
public sealed enum System.Globaliz
--> NONE <--
public sealed struct System.Runtime.Inte
--> NONE <--
System.Security.Cryptogr
public abstract class **System.Security.Cryptography.DES** pub (Please hover your mouse over the type to see the inheritance signatures) (Ple

--> NONE <--

System.Security.Cryptography DESC

public sealed class **System.Security.Cryptography.DESCryptoServiceProvider**
(Please hover your mouse over the type to see the inheritance signatures)

pub
Sys
(Ple

--> NONE <--

System.Security.Cryptogr

public abstract class **System.Security.Cryptography.DSA**
(Please hover your mouse over the type to see the inheritance signatures)

pub
(Ple

--> NONE <--

System.Security.Cryptography DSAC

public class **System.Security.Cryptography.DSACryptoServiceProvider**
(Please hover your mouse over the type to see the inheritance signatures)

pub
(Ple

--> NONE <--

public sealed class System.

--> NONE <--

public sealed delegate Systen

- Constructor: public **EventHandler** (object *object*, UIntPtr *method*)

public class System.Collectic

--> NONE <--

public sealed class Syste

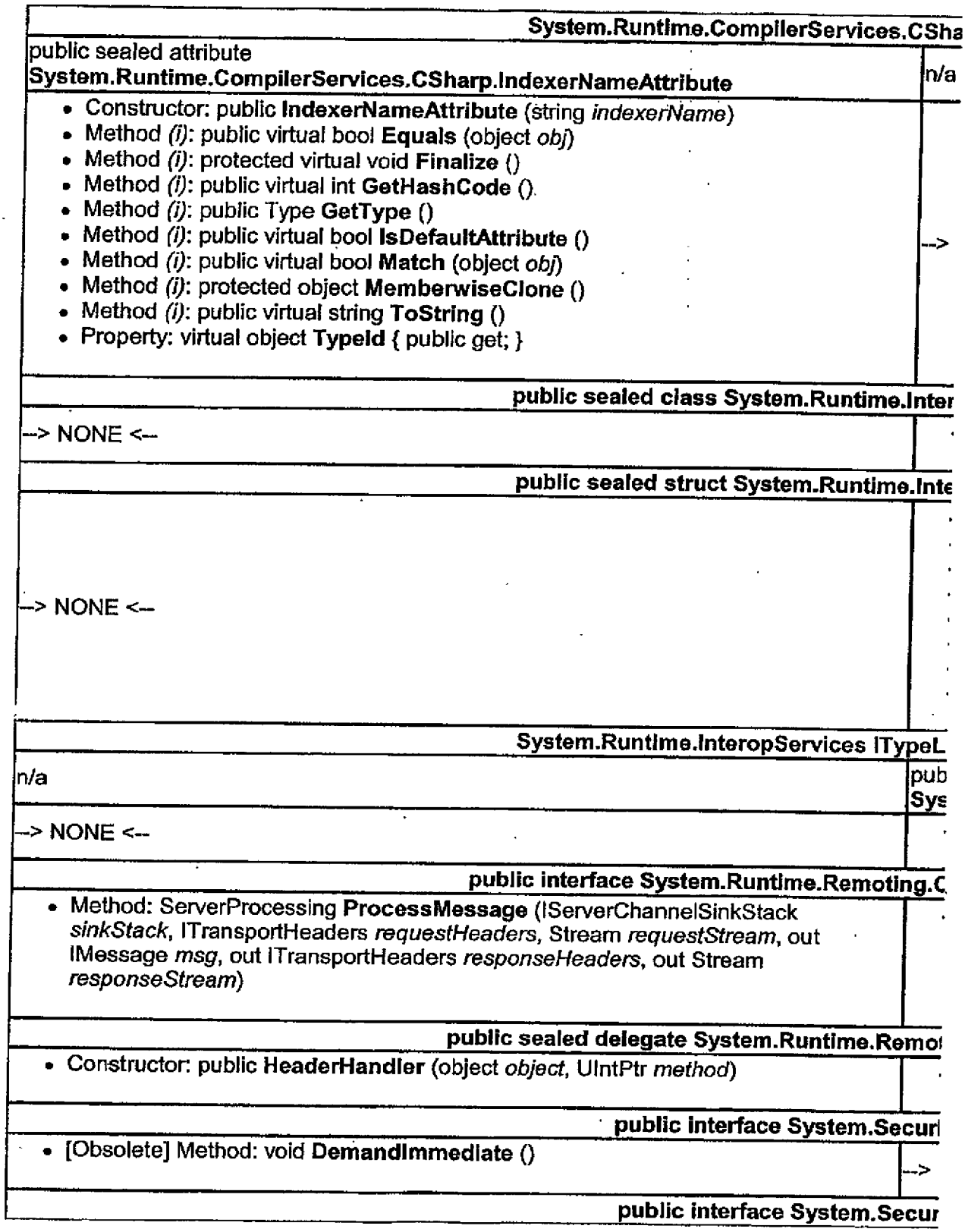
- Method: public static void **SetLastWriteTime** (string *path*, DateTime *lastAccessTime*)

public class System.IO.F

- Method: protected override void **Dispose** (bool *disposing*)
- Method *(i)*: protected virtual void **Finalize** ()

public class System.Reflection.

--> NONE <--


System.Runtime.CompilerServices.CSha
public sealed attribute
System.Runtime.CompilerServices.CSharp.IndexerNameAttribute
n/a
• Constructor: public IndexerNameAttribute (string indexerName)
• Method (i): public virtual bool Equals (object obj)
• Method (i): protected virtual void Finalize ()
• Method (i): public virtual int GetHashCode ()
• Method (i): public Type GetType ()
• Method (i): public virtual bool IsDefaultAttribute ()
• Method (i): public virtual bool Match (object obj)
• Method (i): protected object MemberwiseClone ()
• Method (i): public virtual string ToString ()
• Property: virtual object TypeId { public get; }
-->
public sealed class System.Runtime.Inter
--> NONE <--
public sealed struct System.Runtime.Inte
--> NONE <--
System.Runtime.InteropServices ITypeL
n/a
pub
Sys
--> NONE <--
public interface System.Runtime.Remoting.C
• Method: ServerProcessing ProcessMessage (IServerChannelSinkStack sinkStack, ITransportHeaders requestHeaders, Stream requestStream, out IMessage msg, out ITransportHeaders responseHeaders, out Stream responseStream)
public sealed delegate System.Runtime.Remo
• Constructor: public HeaderHandler (object object, UIntPtr method)
public interface System.Securi
• [Obsolete] Method: void DemandImmediate ()
-->
public interface System.Secur

• [Obsolete] Method: void **DemandImmediate** ()	-->
System.Security.Cryptography Fro	
public class **System.Security.Cryptography.FromBase64Transform** (Please hover your mouse over the type to see the inheritance signatures)	pub (Ple
• Method *(i)*: protected virtual void **Finalize** ()	
System.Security.Cryptography	
public abstract class **System.Security.Cryptography.HashAlgorithm** (Please hover your mouse over the type to see the inheritance signatures)	pub (Ple
--> NONE <--	
System.Security.Cryptograph	
public class **System.Security.Cryptography.HMACSHA1** (Please hover your mouse over the type to see the inheritance signatures)	pub (Ple
• Method *(i)*: protected virtual void **Finalize** ()	
System.Security.Cryptography I	
public interface **System.Security.Cryptography.ICryptoTransform** (Please hover your mouse over the type to see the inheritance signatures)	pub (Ple
--> NONE <--	
public sealed class System.Security.Permiss	
• [Obsolete] Method *(i)*: public virtual void **DemandImmediate** ()	-->
public sealed class System.Security.Permis	
• [Obsolete] Method *(i)*: public virtual void **DemandImmediate** ()	-->
public sealed class System.Security.Perm	
• [Obsolete] Method *(i)*: public virtual void **DemandImmediate** ()	-->
public sealed class System.Security.Permission	
• [Obsolete] Method *(i)*: public virtual void **DemandImmediate** ()	-->
public abstract class System.Security.Permissi	
• [Obsolete] Method *(i)*: public virtual void **DemandImmediate** ()	-->

public interface System.Security.Policy

--> NONE <--

public sealed delegate System.Threadin

- Constructor: public **IOCompletionCallback** (object *object*, UIntPtr *method*)

System LoaderOptimizatic

public attribute **System.LoaderOptimizationAttribute** pub

- Property: virtual LoaderOptimization **Value** { public get; }

System.Security.Cryptography Ke

public abstract class **System.Security.Cryptography.KeyedHashAlgorithm** pub
(Please hover your mouse over the type to see the inheritance signatures) (Ple

- Method *(i)*: protected virtual void **Finalize** ()

public abstract delegate System.

- Method *(i)*: public virtual void **GetObjectData** (SerializationInfo *info*, StreamingContext *context*)

public class System.ObjectDis

- Method *(i)*: public virtual void **GetObjectData** (SerializationInfo *info*, StreamingContext *context*)

public class System.IO.Mer

- Method: protected override void **Dispose** (bool *disposing*) -->

public sealed delegate System.Refl

- Constructor: public **MemberFilter** (object *object*, UIntPtr *method*)

public sealed delegate System.Reflection.M

- Constructor: public **ModuleResolveEventHandler** (object *object*, UIntPtr *method*)

public class System.Reflection

- [Obsolete] Field: public static readonly OpCode **Boxval** -->

public sealed class System.Runtime.In

--> NONE <--

public sealed attribute System.Runtime.Intero

--> NONE <--

public sealed delegate System.Runtime.Interop

- Constructor: public **ObjectCreationDelegate** (object *object*, UIntPtr *method*)

public sealed delegate System.Runtime.Remoting.

- Constructor: public **MessageSurrogateFilter** (object *object*, UIntPtr *method*)

public sealed class System.Security.

- [Obsolete] Method *(i)*: public virtual void **DemandImmediate** ()

-->

public class System.Security.

- [Obsolete] Method: public virtual void **DemandImmediate** ()

-->

System.Security.Cryptography

public class **System.Security.Cryptography.MACTripleDES**
(Please hover your mouse over the type to see the inheritance signatures)

pub
(Ple

- Method *(i)*: protected virtual void **Finalize** ()

System.Security.Cryptogr

public abstract class **System.Security.Cryptography.MD5**
(Please hover your mouse over the type to see the inheritance signatures)

pub
(Ple

--> NONE <--

System.Security.Cryptography MD5C

public class **System.Security.Cryptography.MD5CryptoServiceProvider**
(Please hover your mouse over the type to see the inheritance signatures)

pub
(Ple

--> NONE <--

public sealed struct System.Threadi

- Field: public GCHandle **ReservedClasslib**
- Field: public int **ReservedCOR1**
- Field: public GCHandle **ReservedCOR2**

-->

public sealed delegate System.Re

- Constructor: public **ResolveEventHandler** (object *object*, UIntPtr *method*)

public class System.Collec	
• Property: virtual bool **IsReadOnly** { public get; }	
public class System.Runtime.Remoting	
--> NONE <--	
System.Security.Cryptogr	
public abstract class **System.Security.Cryptography.RC2** (Please hover your mouse over the type to see the inheritance signatures)	pub (Ple
--> NONE <--	
System.Security.Cryptography RC2C	
public sealed class **System.Security.Cryptography.RC2CryptoServiceProvider** (Please hover your mouse over the type to see the inheritance signatures)	pub (Ple
--> NONE <--	
System.Security.Cryptogra	
public abstract class **System.Security.Cryptography.Rijndael** (Please hover your mouse over the type to see the inheritance signatures)	pub (Ple
--> NONE <--	
System.Security.Cryptography F	
public sealed class **System.Security.Cryptography.RijndaelManaged** (Please hover your mouse over the type to see the inheritance signatures)	pub (Ple
--> NONE <--	
System.Security.Cryptography RijndaelI	
public sealed enum **System.Security.Cryptography.RijndaelManagedTransformMode**	n/a
• Field: public static const RijndaelManagedTransformMode **Decrypt**, ***Value*** = ***Decrypt*** • Field: public static const RijndaelManagedTransformMode **Encrypt**, ***Value*** = ***Encrypt*** • Method *(i)*: public virtual int **CompareTo** (object *target*) • Method *(i)*: public virtual bool **Equals** (object *obj*) • Method *(i)*: protected virtual void **Finalize** () • Method *(i)*: public virtual int **GetHashCode** () • Method *(i)*: public Type **GetType** () • Method *(i)*: public virtual TypeCode **GetTypeCode** () • Method *(i)*: protected object **MemberwiseClone** () • Method *(i)*: public virtual string **ToString** ()	-->

- Method *(i)*: public virtual string **ToString** (IFormatProvider *provider*)
- Method *(i)*: public string **ToString** (string *format*)
- Method *(i)*: public virtual string **ToString** (string *format*, IFormatProvider *provider*)

System.Security.Cryptogr

public abstract class **System.Security.Cryptography.RSA** pub
(Please hover your mouse over the type to see the inheritance signatures) (Ple

--> NONE <--

System.Security.Cryptography RSAC

public sealed class **System.Security.Cryptography.RSACryptoServiceProvider** pub
(Please hover your mouse over the type to see the inheritance signatures) Sys
(Ple

- Method: public bool **VerifyData** (byte[] *rgbData*, object *halg*, byte[] *rgbSignature*)

public sealed class System.Security.Permi

- [Obsolete] Method: public virtual void **DemandImmediate** () -->

public sealed class System.Security.Permissio

- [Obsolete] Method *(i)*: public virtual void **DemandImmediate** () -->

public sealed class System.Security.Permis

- [Obsolete] Method *(i)*: public virtual void **DemandImmediate** () -->

public sealed class System.Security.Permi

- [Obsolete] Method *(i)*: public virtual void **DemandImmediate** () -->

System.Threading Registere

public sealed class **System.Threading.RegisteredWaitHandle** pub
(Please hover your mouse over the type to see the inheritance signatures) (Ple

--> NONE <--

public class System.Collec

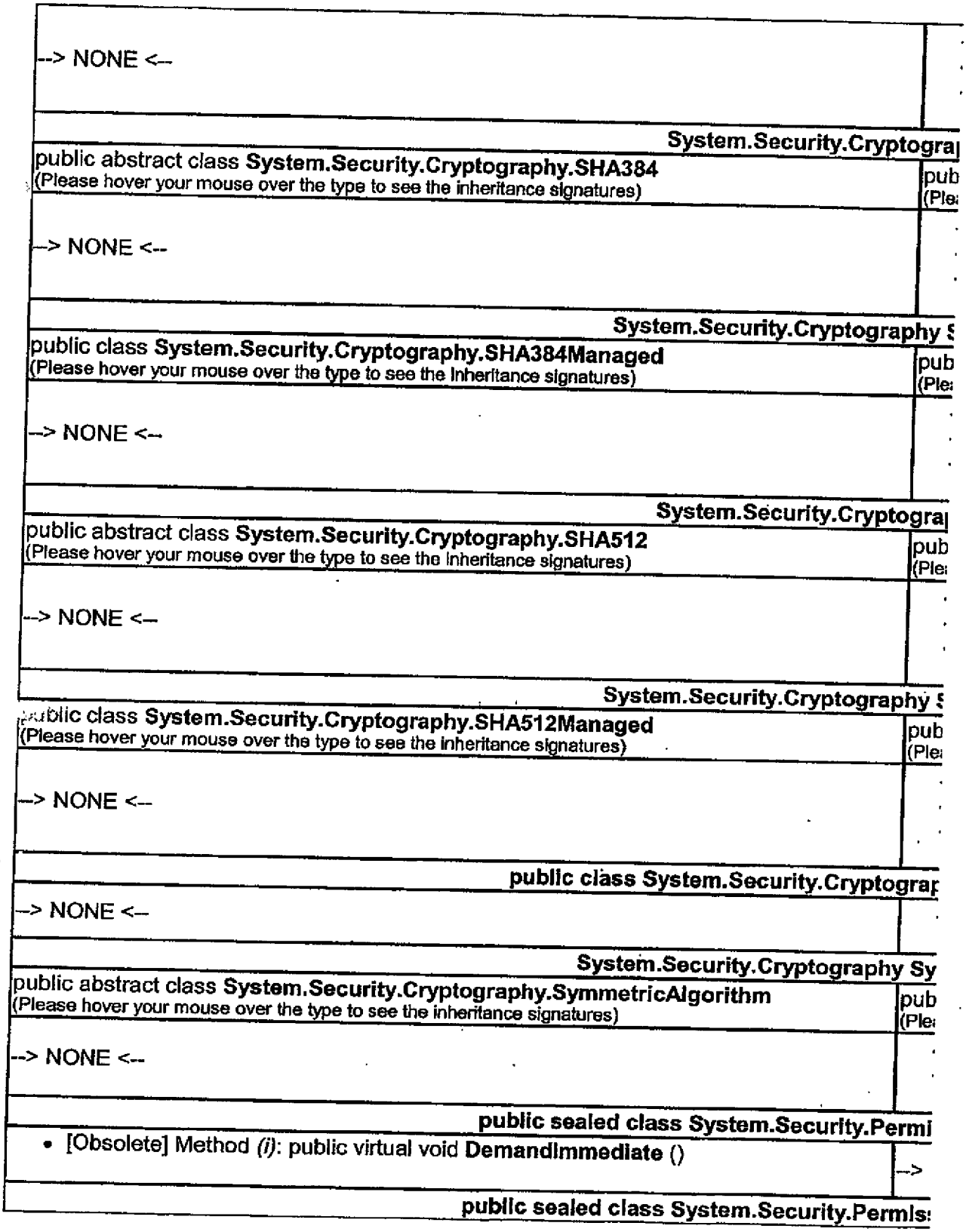
- Property: virtual bool **IsReadOnly** { public get; } -->

public abstract class Syste

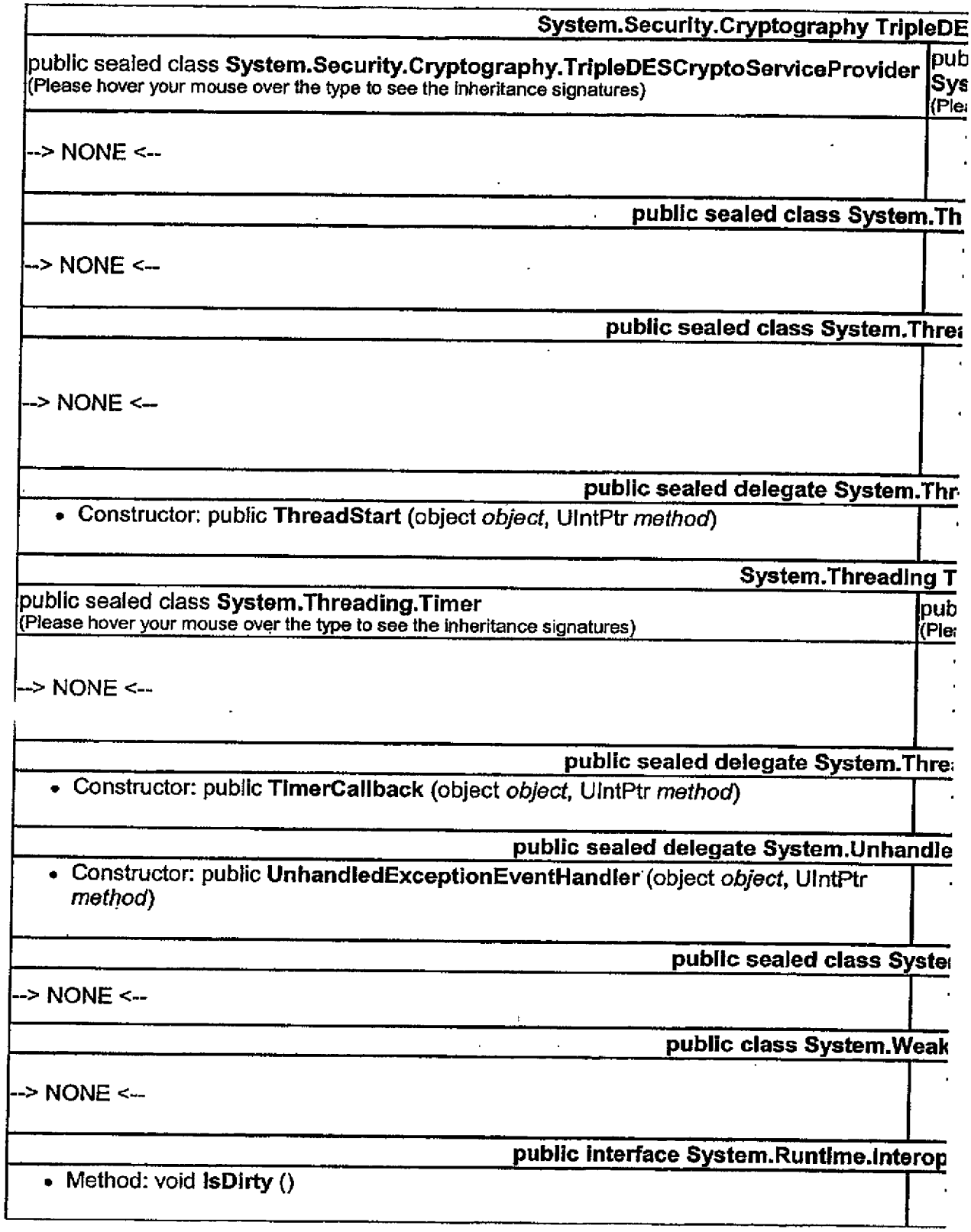
- Method: protected virtual void **Dispose** (bool *disposing*)
- Method: protected override void **Finalize** ()

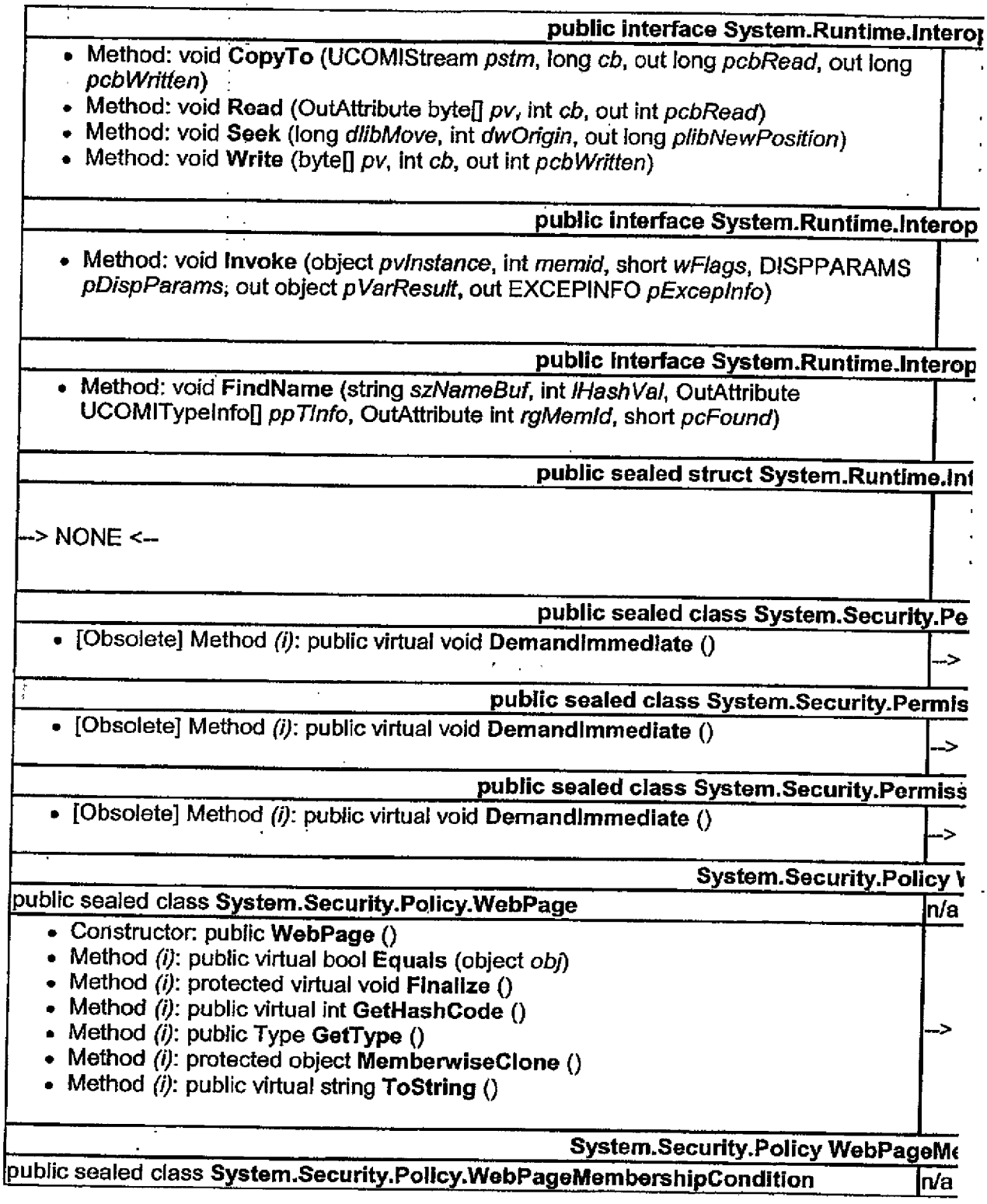
public class System.IO.St

• Method *(i)*: protected virtual void **Finalize** ()
public sealed class System.Reflection
--> NONE <--
public class System.Security.Se
• Method *(i)*: public virtual void **GetObjectData** (SerializationInfo *info*, StreamingContext *context*) • Method *(i)*: public virtual string **ToString** ()
System.Security.Cryptogr
public abstract class **System.Security.Cryptography.SHA1** (Please hover your mouse over the type to see the inheritance signatures)
--> NONE <--
System.Security.Cryptography SHA1
public sealed class **System.Security.Cryptography.SHA1CryptoServiceProvider** (Please hover your mouse over the type to see the inheritance signatures)
--> NONE <--
System.Security.Cryptography
public class **System.Security.Cryptography.SHA1Managed** (Please hover your mouse over the type to see the inheritance signatures)
--> NONE <--
System.Security.Cryptogra
public abstract class **System.Security.Cryptography.SHA256** (Please hover your mouse over the type to see the inheritance signatures)
--> NONE <--
System.Security.Cryptography
public class **System.Security.Cryptography.SHA256Managed** (Please hover your mouse over the type to see the inheritance signatures)


--> NONE <--
System.Security.Cryptograj
public abstract class System.Security.Cryptography.SHA384
(Please hover your mouse over the type to see the inheritance signatures)
pub
(Ple
--> NONE <--
System.Security.Cryptography S
public class System.Security.Cryptography.SHA384Managed
(Please hover your mouse over the type to see the inheritance signatures)
pub
(Ple
--> NONE <--
System.Security.Cryptograj
public abstract class System.Security.Cryptography.SHA512
(Please hover your mouse over the type to see the inheritance signatures)
pub
(Ple
--> NONE <--
System.Security.Cryptography S
public class System.Security.Cryptography.SHA512Managed
(Please hover your mouse over the type to see the inheritance signatures)
pub
(Ple
--> NONE <--
public class System.Security.Cryptograp
--> NONE <--
System.Security.Cryptography Sy
public abstract class System.Security.Cryptography.SymmetricAlgorithm
(Please hover your mouse over the type to see the inheritance signatures)
pub
(Ple
--> NONE <--
public sealed class System.Security.Permi
• [Obsolete] Method (i): public virtual void DemandImmediate ()
-->
public sealed class System.Security.PermIs

• [Obsolete] Method *(i)*: public virtual void **DemandImmediate** ()	-->
public sealed class System.Security.Permission	
• [Obsolete] Method *(i)*: public virtual void **DemandImmediate** ()	-->
System.Security.Policy SkipVerificatio	
public sealed class **System.Security.Policy.SkipVerificationMembershipCondition**	n/a
• Constructor: public **SkipVerificationMembershipCondition** () • Method: public virtual bool **Check** (Evidence *evidence*) • Method: public virtual IMembershipCondition **Copy** () • Method: public override bool **Equals** (object *o*) • Method *(i)*: protected virtual void **Finalize** () • Method: public virtual void **FromXml** (SecurityElement *e*) • Method: public virtual void **FromXml** (SecurityElement *e*, PolicyLevel *level*) • Method: public override int **GetHashCode** () • Method *(i)*: public Type **GetType** () • Method *(i)*: protected object **MemberwiseClone** () • Method: public override string **ToString** () • Method: public virtual SecurityElement **ToXml** () • Method: public virtual SecurityElement **ToXml** (PolicyLevel *level*)	-->
public sealed class System.TypeIni	
• Method *(i)*: public virtual void **GetObjectData** (SerializationInfo *info*, StreamingContext *context*)	
public sealed delegate System.Re	
• Constructor: public **TypeFilter** (object *object*, UIntPtr *method*)	
public sealed class System.Reflecti	
• Method *(i)*: public virtual bool **IsAssignableFrom** (Type *c*)	
System.Security.Cryptography To	
public class **System.Security.Cryptography.ToBase64Transform** (Please hover your mouse over the type to see the inheritance signatures)	pub (Ple
• Method *(i)*: protected virtual void **Finalize** ()	
System.Security.Cryptograp	
public abstract class **System.Security.Cryptography.TripleDES** (Please hover your mouse over the type to see the inheritance signatures)	pub (Ple
--> NONE <--	


System.Security.Cryptography TripleDE
public sealed class System.Security.Cryptography.TripleDESCryptoServiceProvider
(Please hover your mouse over the type to see the inheritance signatures)
--> NONE <--
public sealed class System.Th
--> NONE <--
public sealed class System.Threa
--> NONE <--
public sealed delegate System.Thr
• Constructor: public ThreadStart (object object, UIntPtr method)
System.Threading T
public sealed class System.Threading.Timer
(Please hover your mouse over the type to see the inheritance signatures)
--> NONE <--
public sealed delegate System.Threa
• Constructor: public TimerCallback (object object, UIntPtr method)
public sealed delegate System.Unhandle
• Constructor: public UnhandledExceptionEventHandler (object object, UIntPtr method)
public sealed class Syste
--> NONE <--
public class System.Weak
--> NONE <--
public interface System.Runtime.Interop
• Method: void IsDirty ()


public interface System.Runtime.Interop
• Method: void CopyTo (UCOMIStream pstm, long cb, out long pcbRead, out long pcbWritten)
• Method: void Read (OutAttribute byte[] pv, int cb, out int pcbRead)
• Method: void Seek (long dlibMove, int dwOrigin, out long plibNewPosition)
• Method: void Write (byte[] pv, int cb, out int pcbWritten)
public interface System.Runtime.Interop
• Method: void Invoke (object pvInstance, int memid, short wFlags, DISPPARAMS pDispParams, out object pVarResult, out EXCEPINFO pExcepInfo)
public interface System.Runtime.Interop
• Method: void FindName (string szNameBuf, int lHashVal, OutAttribute UCOMITypeInfo[] ppTInfo, OutAttribute int rgMemId, short pcFound)
public sealed struct System.Runtime.Int
--> NONE <--
public sealed class System.Security.Pe
• [Obsolete] Method (i): public virtual void DemandImmediate ()
-->
public sealed class System.Security.Permis
• [Obsolete] Method (i): public virtual void DemandImmediate ()
-->
public sealed class System.Security.Permiss
• [Obsolete] Method (i): public virtual void DemandImmediate ()
-->
System.Security.Policy
public sealed class System.Security.Policy.WebPage
n/a
• Constructor: public WebPage ()
• Method (i): public virtual bool Equals (object obj)
• Method (i): protected virtual void Finalize ()
• Method (i): public virtual int GetHashCode ()
• Method (i): public Type GetType ()
• Method (i): protected object MemberwiseClone ()
• Method (i): public virtual string ToString ()
-->
System.Security.Policy WebPageMe
public sealed class System.Security.Policy.WebPageMembershipCondition
n/a

- Constructor: public **WebPageMembershipCondition** ()
- Method: public virtual bool **Check** (Evidence *evidence*)
- Method: public virtual IMembershipCondition **Copy** ()
- Method: public override bool **Equals** (object *o*)
- Method *(i)*: protected virtual void **Finalize** ()
- Method: public virtual void **FromXml** (SecurityElement *e*)
- Method: public virtual void **FromXml** (SecurityElement *e*, PolicyLevel *level*)
- Method: public override int **GetHashCode** ()
- Method *(i)*: public Type **GetType** ()
- Method *(i)*: protected object **MemberwiseClone** ()
- Method: public override string **ToString** ()
- Method: public virtual SecurityElement **ToXml** ()
- Method: public virtual SecurityElement **ToXml** (PolicyLevel *level*)

-->

public class System.Text.Uni

- Method: public override int **GetBytes** (string *chars*, int *charIndex*, int *charCount*, byte[] *bytes*, int *byteIndex*)

public class System.Text.UT

- Method: public override int **GetBytes** (string *chars*, int *charIndex*, int *charCount*, byte[] *bytes*, int *byteIndex*)

public sealed delegate System.Thre

- Constructor: public **WaitCallback** (object *object*, UIntPtr *method*)

public abstract class System.Thre

--> NONE <--

public sealed delegate System.Threadir

- Constructor: public **WaitOrTimerCallback** (object *object*, UIntPtr *method*)

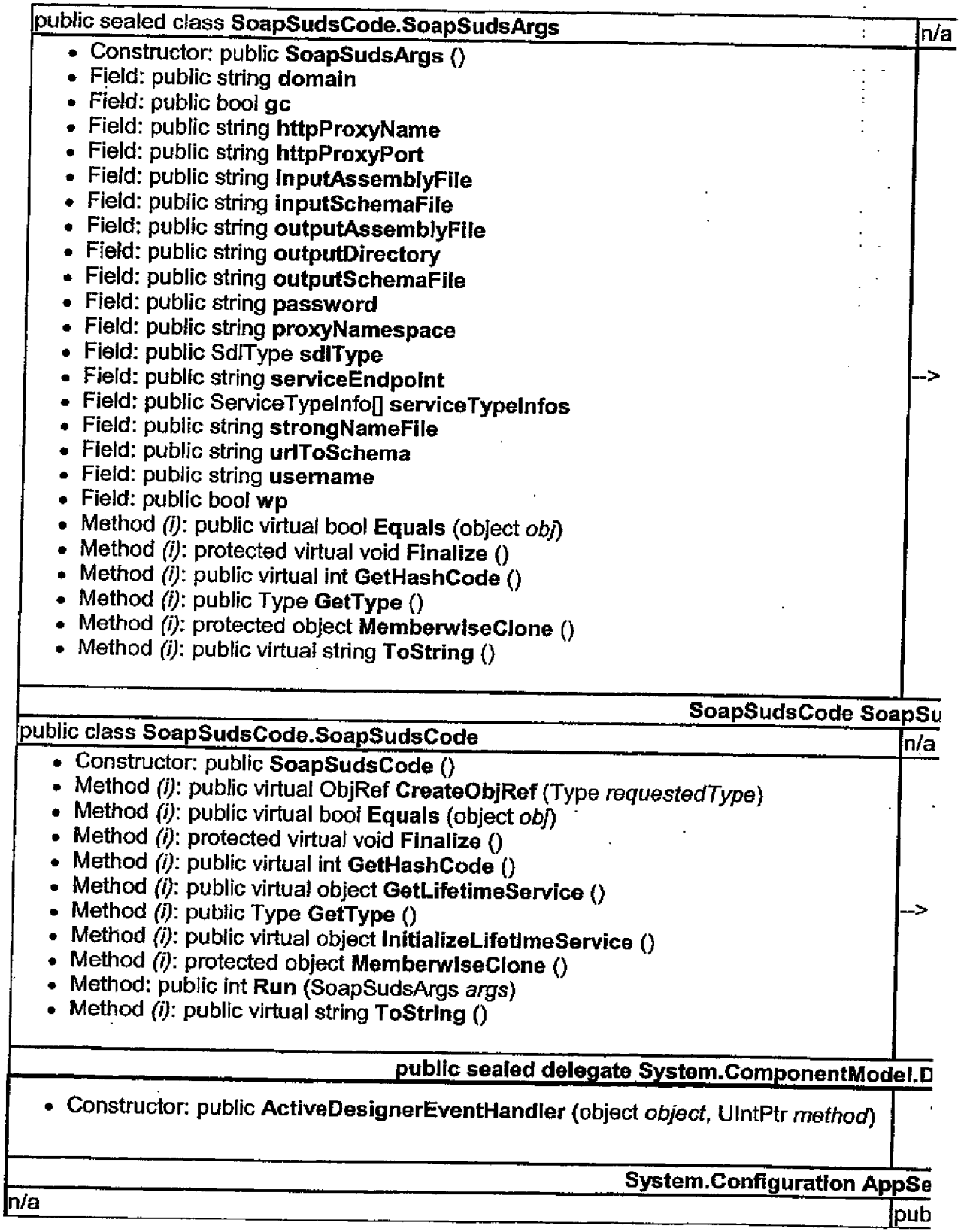
SoapSudsCode Service

public sealed class **SoapSudsCode.ServiceTypeInfo** | n/a

- Constructor: public **ServiceTypeInfo** ()
- Field: public string **assembly**
- Field: public string **serviceEndpoint**
- Field: public string **type**
- Method *(i)*: public virtual bool **Equals** (object *obj*)
- Method *(i)*: protected virtual void **Finalize** ()
- Method *(i)*: public virtual int **GetHashCode** ()
- Method *(i)*: public Type **GetType** ()
- Method *(i)*: protected object **MemberwiseClone** ()
- Method *(i)*: public virtual string **ToString** ()

-->

SoapSudsCode SoapSu


public sealed class SoapSudsCode.SoapSudsArgs
n/a
Constructor: public SoapSudsArgs ()
Field: public string domain
Field: public bool gc
Field: public string httpProxyName
Field: public string httpProxyPort
Field: public string inputAssemblyFile
Field: public string inputSchemaFile
Field: public string outputAssemblyFile
Field: public string outputDirectory
Field: public string outputSchemaFile
Field: public string password
Field: public string proxyNamespace
Field: public SdlType sdlType
Field: public string serviceEndpoint
Field: public ServiceTypeInfo[] serviceTypeInfos
Field: public string strongNameFile
Field: public string urlToSchema
Field: public string username
Field: public bool wp
Method (i): public virtual bool Equals (object obj)
Method (i): protected virtual void Finalize ()
Method (i): public virtual int GetHashCode ()
Method (i): public Type GetType ()
Method (i): protected object MemberwiseClone ()
Method (i): public virtual string ToString ()
SoapSudsCode SoapSu
public class SoapSudsCode.SoapSudsCode
n/a
Constructor: public SoapSudsCode ()
Method (i): public virtual ObjRef CreateObjRef (Type requestedType)
Method (i): public virtual bool Equals (object obj)
Method (i): protected virtual void Finalize ()
Method (i): public virtual int GetHashCode ()
Method (i): public virtual object GetLifetimeService ()
Method (i): public Type GetType ()
Method (i): public virtual object InitializeLifetimeService ()
Method (i): protected object MemberwiseClone ()
Method: public int Run (SoapSudsArgs args)
Method (i): public virtual string ToString ()
public sealed delegate System.ComponentModel.D
Constructor: public ActiveDesignerEventHandler (object object, UIntPtr method)
System.Configuration AppSe
n/a
pub

--> NONE <--

public class Microsoft.CSharp.CS

--> NONE <--

public abstract class System.CodeDom.C

--> NONE <--

public sealed delegate System.Component

- Constructor: public **CancelEventHandler** (object *object*, UIntPtr *method*)

public sealed delegate System.ComponentMode

- Constructor: public **CollectionChangeEventHandler** (object *object*, UIntPtr *method*)

System.ComponentModel Com

public sealed class **System.ComponentModel.CompModSwitches** | n/a

- Method *(i)*: public virtual bool **Equals** (object *obj*)
- Method *(i)*: protected virtual void **Finalize** ()
- Method *(i)*: public virtual int **GetHashCode** ()
- Method *(i)*: public Type **GetType** ()
- Method *(i)*: protected object **MemberwiseClone** ()
- Method *(i)*: public virtual string **ToString** ()
- Property: static TraceSwitch **ActiveX** { public get; }
- Property: static TraceSwitch **AggregateNode** { public get; }
- Property: static TraceSwitch **AppSettings** { public get; }
- Property: static TraceSwitch **AppSettingsDesign** { public get; }
- Property: static TraceSwitch **BinaryNode** { public get; }
- Property: static BooleanSwitch **CommonDesignerServices** { public get; }
- Property: static TraceSwitch **ConstNode** { public get; }
- Property: static TraceSwitch **Data_Adds** { public get; }
- Property: static TraceSwitch **Data_ColumnChange** { public get; }
- Property: static TraceSwitch **Data_Constraints** { public get; }
- Property: static TraceSwitch **Data_Indexes** { public get; }
- Property: static TraceSwitch **Data_Sorts** { public get; }
- Property: static TraceSwitch **DataCursor** { public get; }
- Property: static TraceSwitch **DataExpression** { public get; }
- Property: static TraceSwitch **DataGridCursor** { public get; }
- Property: static TraceSwitch **DataGridEditing** { public get; }

- Property: static TraceSwitch **DataGridKeys** { public get; }
- Property: static TraceSwitch **DataGridLayout** { public get; }
- Property: static TraceSwitch **DataGridPainting** { public get; }
- Property: static TraceSwitch **DataGridParentRows** { public get; }
- Property: static TraceSwitch **DataGridParents** { public get; }
- Property: static TraceSwitch **DataGridScrolling** { public get; }
- Property: static TraceSwitch **DataGridSelection** { public get; }
- Property: static TraceSwitch **DataObject** { public get; }
- Property: static TraceSwitch **DataView** { public get; }
- Property: static TraceSwitch **DebugGridView** { public get; }
- Property: static BooleanSwitch **DEBUGUNDOSVC** { public get; }
- Property: static TraceSwitch **DGCaptionMousing** { public get; }
- Property: static TraceSwitch **DGCaptionPaint** { public get; }
- Property: static TraceSwitch **DGEditColumnEditing** { public get; }
- Property: static TraceSwitch **DGRelationShpRowLayout** { public get; }
- Property: static TraceSwitch **DGRelationShpRowPaint** { public get; }
- Property: static TraceSwitch **DGRow** { public get; }
- Property: static TraceSwitch **DGRowLayout** { public get; }
- Property: static TraceSwitch **DGRowMOver** { public get; }
- Property: static TraceSwitch **DGRowPaint** { public get; }
- Property: static TraceSwitch **DGTableFactory** { public get; }
- Property: static TraceSwitch **DGValueColumnEditing** { public get; }
- Property: static TraceSwitch **DHTMLBehavior** { public get; }
- Property: static TraceSwitch **DirectoryWatcher** { public get; }
- Property: static BooleanSwitch **DisableRemoteDebugging** { public get; } -->
- Property: static TraceSwitch **DragDrop** { public get; }
- Property: static TraceSwitch **DynamicDiscoverySearcher** { public get; }
- Property: static BooleanSwitch **DynamicDiscoveryVirtualSearch** { public get; }
- Property: static TraceSwitch **ElementBehaviorFactory** { public get; }
- Property: static TraceSwitch **EventLog** { public get; }
- Property: static TraceSwitch **ExprParser** { public get; }
- Property: static TraceSwitch **FunctionNode** { public get; }
- Property: static TraceSwitch **HandleLeak** { public get; }
- Property: static TraceSwitch **HtmlControlDesigner** { public get; }
- Property: static TraceSwitch **IdentityBehavior** { public get; }
- Property: static TraceSwitch **ImeMode** { public get; }
- Property: static TraceSwitch **InstallerDesign** { public get; }
- Property: static BooleanSwitch **KeepTempFiles** { public get; }
- Property: static BooleanSwitch **LifetimeTracing** { public get; }
- Property: static TraceSwitch **LookupNode** { public get; }
- Property: static TraceSwitch **MmlPostProcessor** { public get; }
- Property: static TraceSwitch **MmlPreProcessor** { public get; }
- Property: static TraceSwitch **MSAA** { public get; }
- Property: static TraceSwitch **MSOComponentManager** { public get; }
- Property: static TraceSwitch **NameNode** { public get; }
- Property: static TraceSwitch **NameTable** { public get; }
- Property: static BooleanSwitch **Profiling** { public get; }
- Property: static BooleanSwitch **ReleaseCOM** { public get; }
- Property: static TraceSwitch **Remote** { public get; }

- Property: static BooleanSwitch **RemoteBreakInProcessRequest** { public get; }
- Property: static TraceSwitch **RichLayout** { public get; }
- Property: static BooleanSwitch **TraceCollect** { public get; }
- Property: static TraceSwitch **UserControlDesigner** { public get; }
- Property: static TraceSwitch **WControlDesigner** { public get; }
- Property: static TraceSwitch **WebControlDesigner** { public get; }
- Property: static TraceSwitch **WebEvents** { public get; }
- Property: static BooleanSwitch **WebEventsBreakInProcessRequest** { public get; }
- Property: static TraceSwitch **WebFormDataTab** { public get; }
- Property: static TraceSwitch **WebFormDesigner** { public get; }
- Property: static TraceSwitch **WebFormDocEvents** { public get; }
- Property: static TraceSwitch **WebSearch** { public get; }
- Property: static TraceSwitch **XDOTrace** { public get; }
- Property: static TraceSwitch **XmlObjectReader** { public get; }
- Property: static TraceSwitch **XmlObjectWriter** { public get; }
- Property: static TraceSwitch **XMLParser** { public get; }
- Property: static TraceSwitch **XMLScanner** { public get; }
- Property: static TraceSwitch **XmlSchema** { public get; }
- Property: static TraceSwitch **XmlSerialization** { public get; }
- Property: static TraceSwitch **XmlUtil** { public get; }
- Property: static TraceSwitch **XmlWriter** { public get; }

public sealed delegate System.ComponentModel.Des

- Constructor: public **ComponentChangedEventHandler** (object *object*, UIntPtr *method*)

public sealed delegate System.ComponentModel.Desi

- Constructor: public **ComponentChangingEventHandler** (object *object*, UIntPtr *method*)

public sealed delegate System.ComponentModel

- Constructor: public **ComponentEventHandler** (object *object*, UIntPtr *method*)

public sealed delegate System.ComponentModel.Des

- Constructor: public **ComponentRenameEventHandler** (object *object*, UIntPtr *method*)

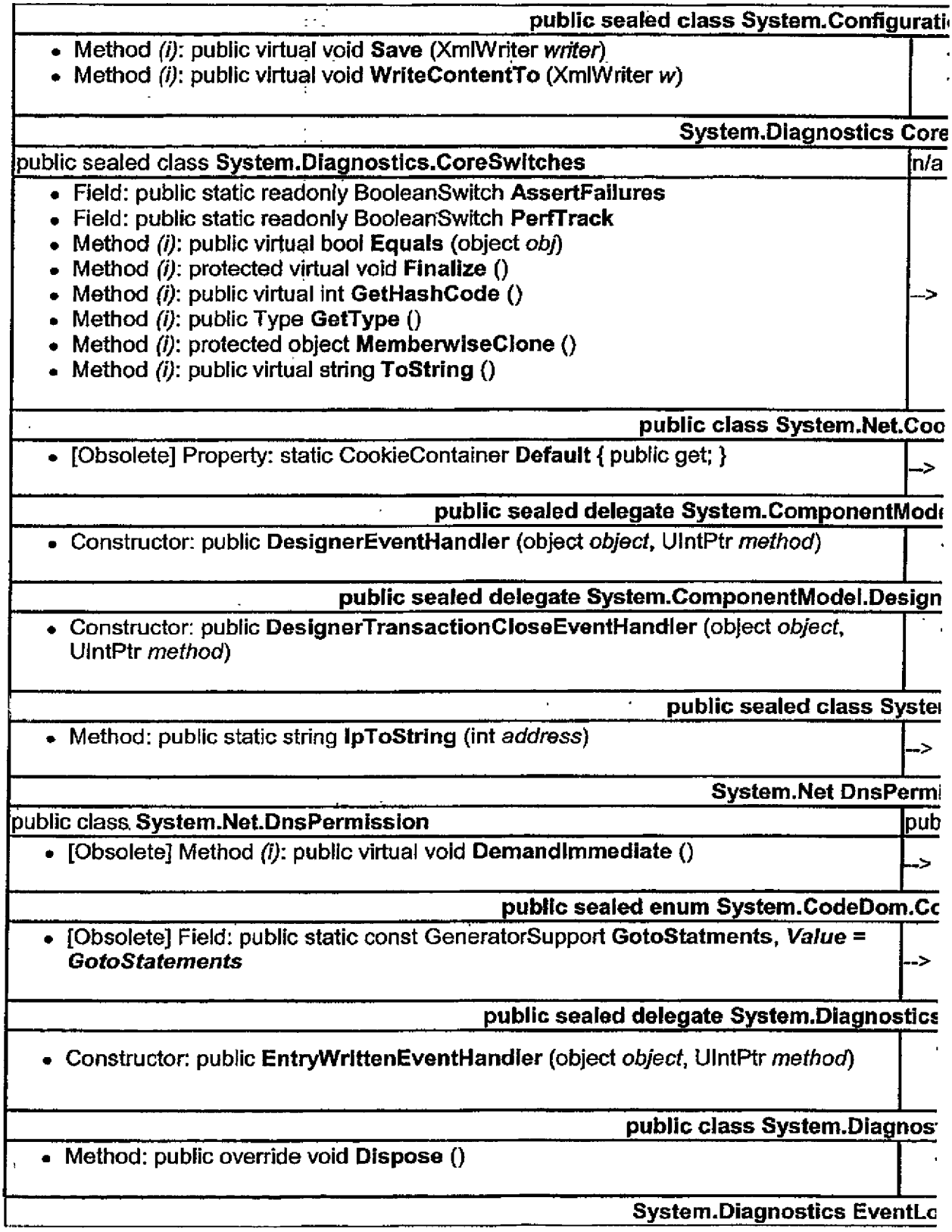
public class System.Configuration.Cc

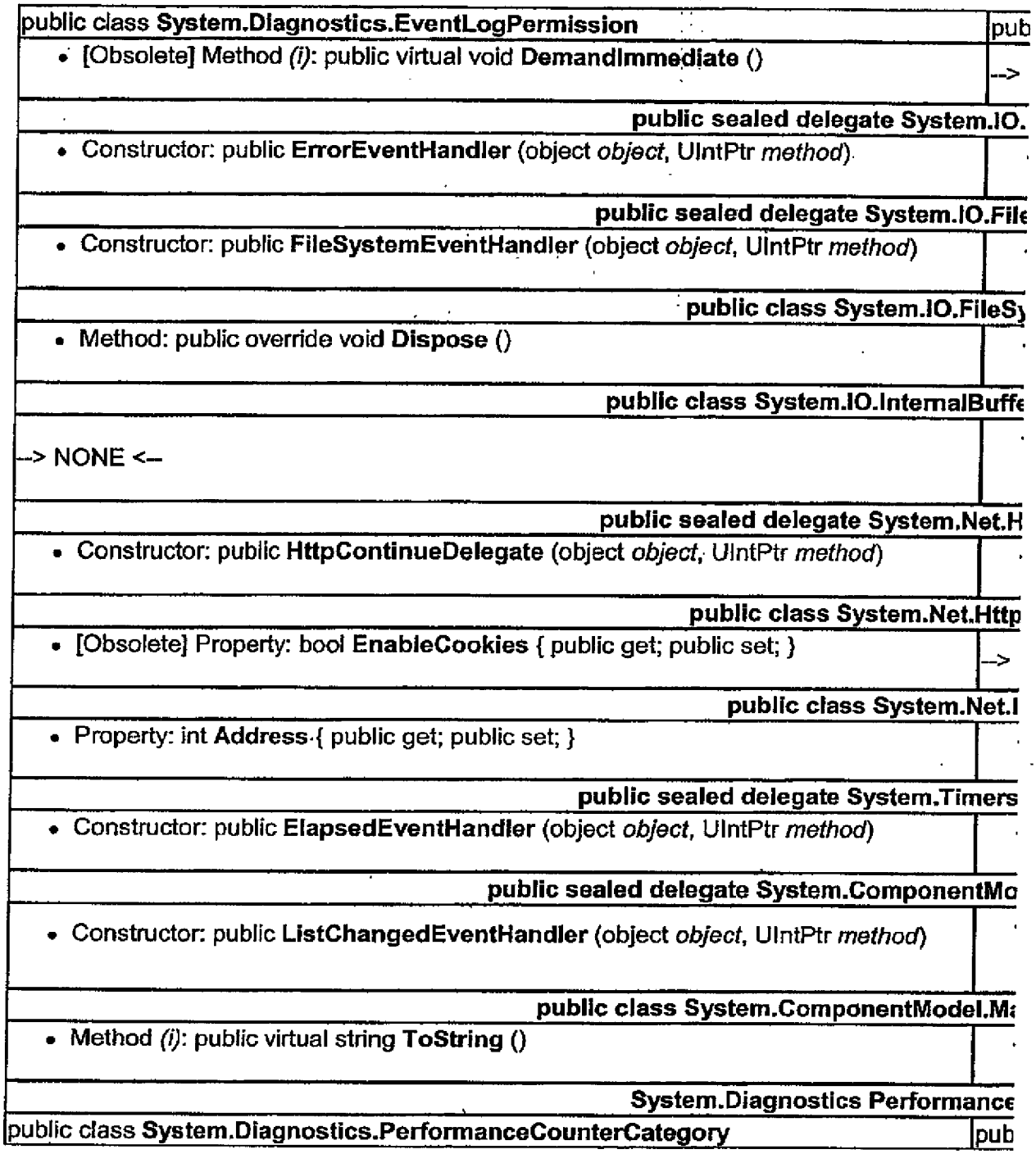
- Method *(i)*: public virtual void **GetObjectData** (SerializationInfo *info*, StreamingContext *context*)

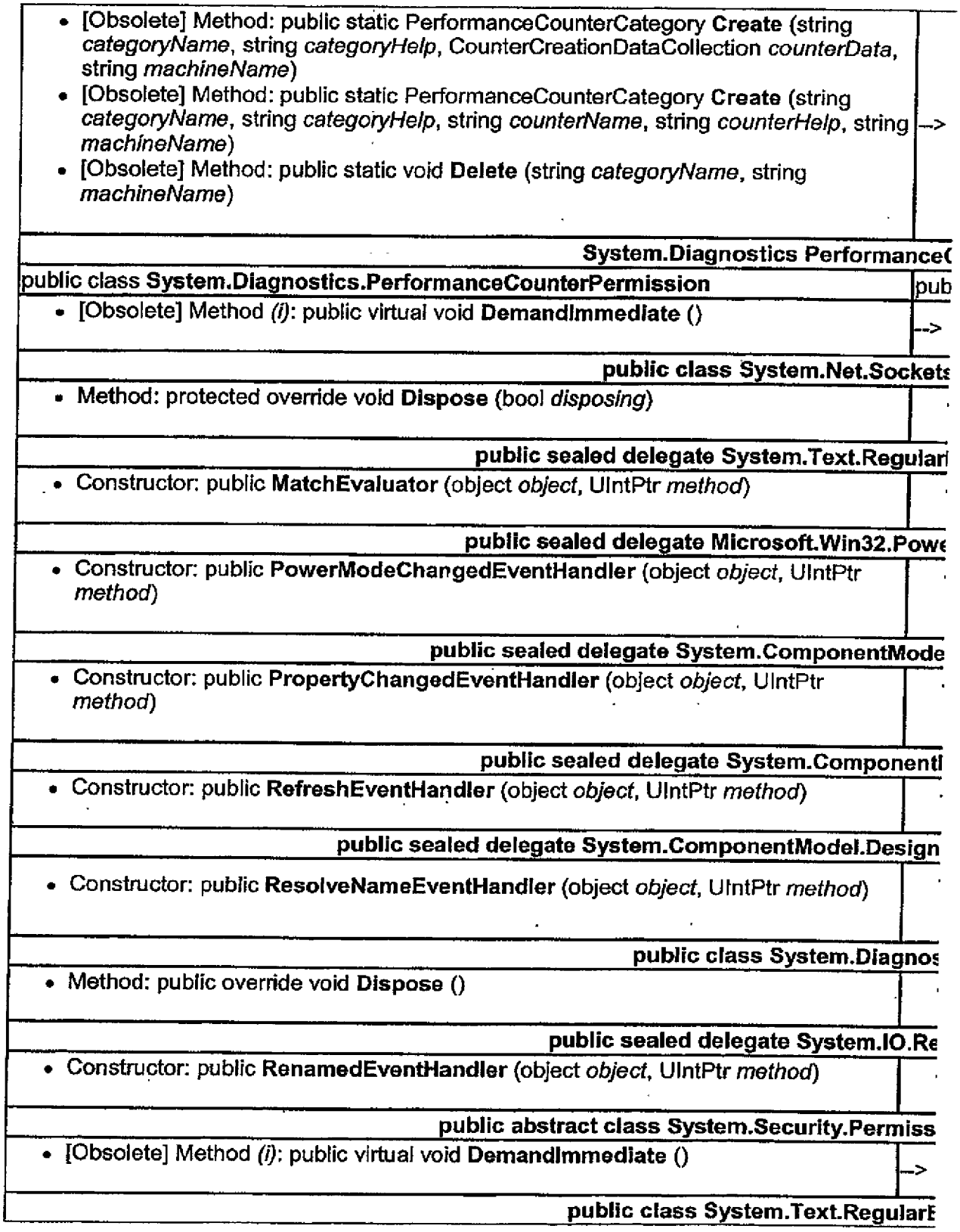
public sealed class System.Configuratic

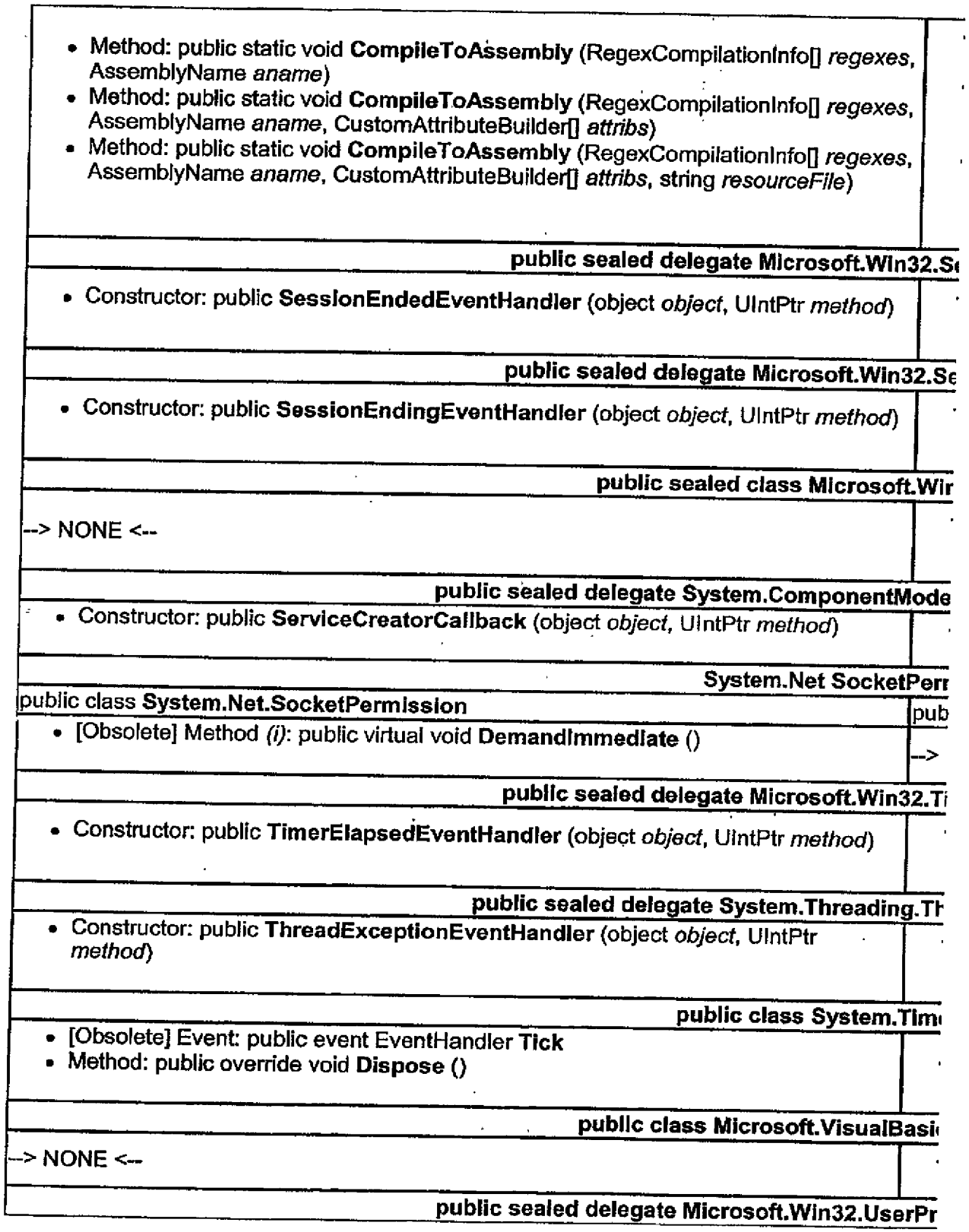
- Constructor: public **ConfigurationSettings** ()

-->

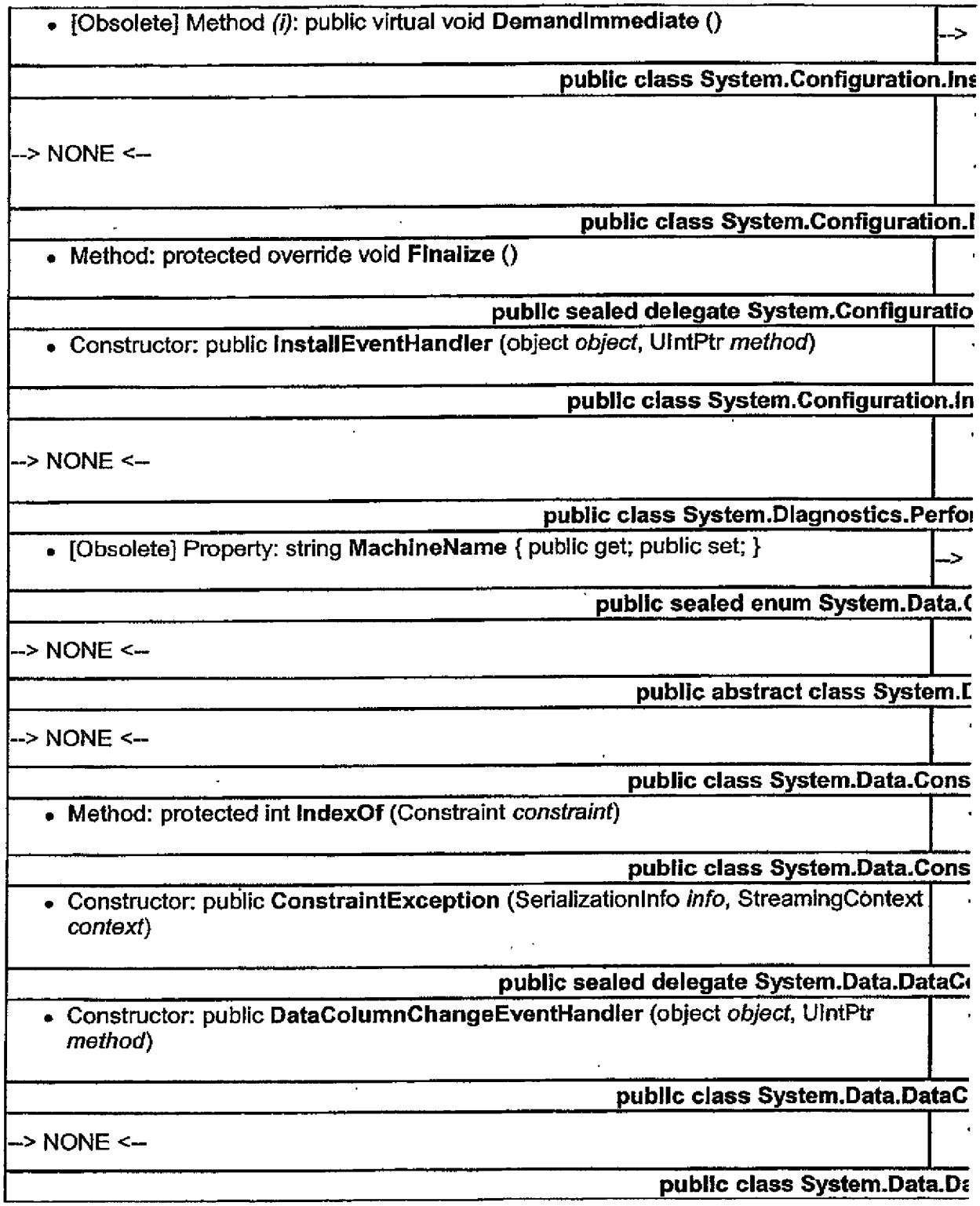

public sealed class System.Configurati
• Method (i): public virtual void Save (XmlWriter writer)
• Method (i): public virtual void WriteContentTo (XmlWriter w)
System.Diagnostics Core
public sealed class System.Diagnostics.CoreSwitches
n/a
• Field: public static readonly BooleanSwitch AssertFailures
• Field: public static readonly BooleanSwitch PerfTrack
• Method (i): public virtual bool Equals (object obj)
• Method (i): protected virtual void Finalize ()
• Method (i): public virtual int GetHashCode ()
• Method (i): public Type GetType ()
• Method (i): protected object MemberwiseClone ()
• Method (i): public virtual string ToString ()
public class System.Net.Coo
• [Obsolete] Property: static CookieContainer Default { public get; }
public sealed delegate System.ComponentMod
• Constructor: public DesignerEventHandler (object object, UIntPtr method)
public sealed delegate System.ComponentModel.Design
• Constructor: public DesignerTransactionCloseEventHandler (object object, UIntPtr method)
public sealed class Syste
• Method: public static string IpToString (int address)
System.Net DnsPermi
public class System.Net.DnsPermission
pub
• [Obsolete] Method (i): public virtual void DemandImmediate ()
public sealed enum System.CodeDom.Cc
• [Obsolete] Field: public static const GeneratorSupport GotoStatments, Value = GotoStatements
public sealed delegate System.Diagnostics
• Constructor: public EntryWrittenEventHandler (object object, UIntPtr method)
public class System.Diagnos
• Method: public override void Dispose ()
System.Diagnostics EventLo

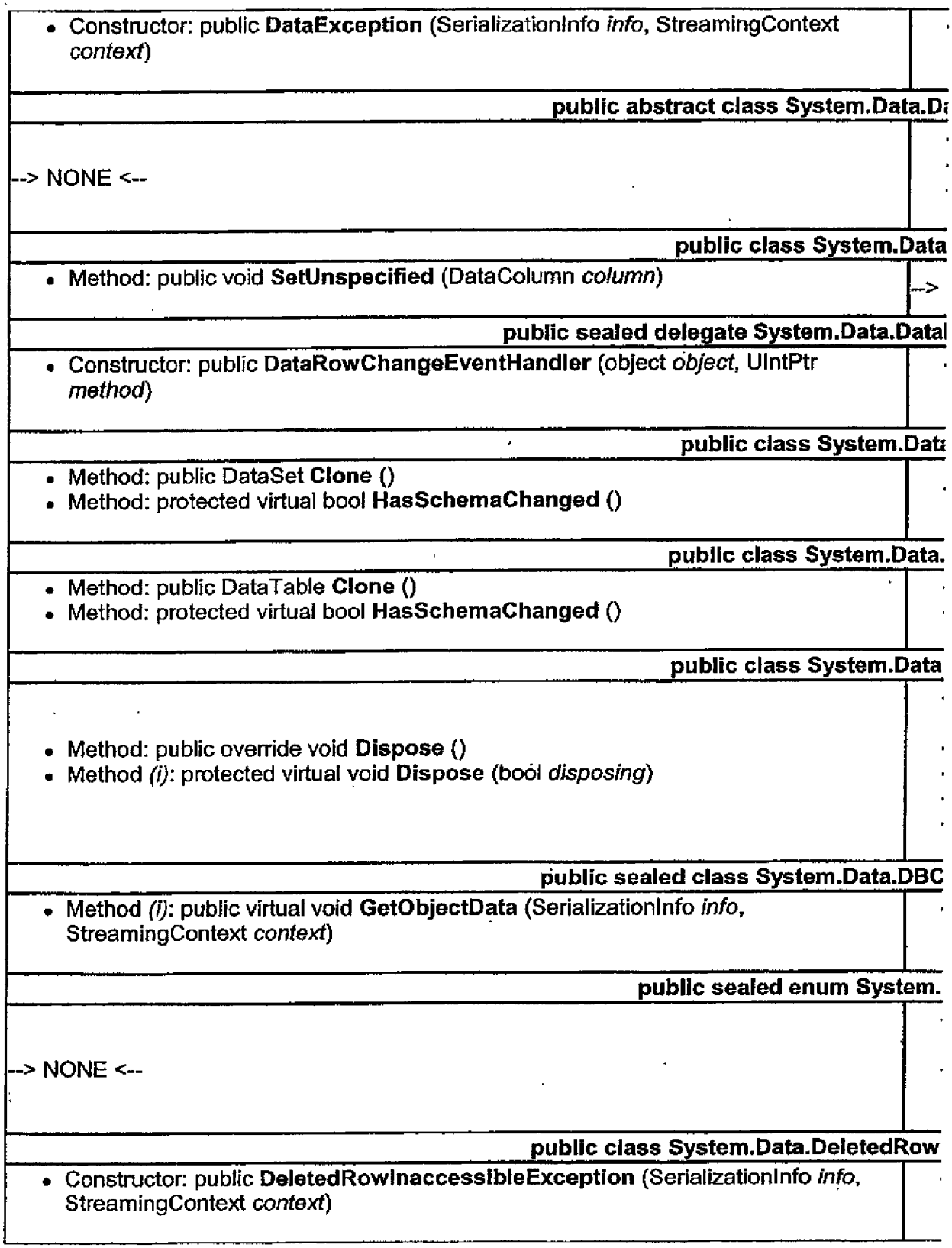

public class System.Diagnostics.EventLogPermission
pub
• [Obsolete] Method (i): public virtual void DemandImmediate ()
-->
public sealed delegate System.IO.
• Constructor: public ErrorEventHandler (object object, UIntPtr method)
public sealed delegate System.IO.File
• Constructor: public FileSystemEventHandler (object object, UIntPtr method)
public class System.IO.FileSy
• Method: public override void Dispose ()
public class System.IO.InternalBuffe
--> NONE <--
public sealed delegate System.Net.H
• Constructor: public HttpContinueDelegate (object object, UIntPtr method)
public class System.Net.Http
• [Obsolete] Property: bool EnableCookies { public get; public set; }
-->
public class System.Net.I
• Property: int Address { public get; public set; }
public sealed delegate System.Timers
• Constructor: public ElapsedEventHandler (object object, UIntPtr method)
public sealed delegate System.ComponentMo
• Constructor: public ListChangedEventHandler (object object, UIntPtr method)
public class System.ComponentModel.M
• Method (i): public virtual string ToString ()
System.Diagnostics Performance
public class System.Diagnostics.PerformanceCounterCategory
pub


• [Obsolete] Method: public static PerformanceCounterCategory Create (string categoryName, string categoryHelp, CounterCreationDataCollection counterData, string machineName)
• [Obsolete] Method: public static PerformanceCounterCategory Create (string categoryName, string categoryHelp, string counterName, string counterHelp, string machineName)
• [Obsolete] Method: public static void Delete (string categoryName, string machineName)
System.Diagnostics PerformanceC
public class System.Diagnostics.PerformanceCounterPermission
pub
• [Obsolete] Method (i): public virtual void DemandImmediate ()
public class System.Net.Sockets
• Method: protected override void Dispose (bool disposing)
public sealed delegate System.Text.Regulari
• Constructor: public MatchEvaluator (object object, UIntPtr method)
public sealed delegate Microsoft.Win32.Powe
• Constructor: public PowerModeChangedEventHandler (object object, UIntPtr method)
public sealed delegate System.ComponentMode
• Constructor: public PropertyChangedEventHandler (object object, UIntPtr method)
public sealed delegate System.Componentl
• Constructor: public RefreshEventHandler (object object, UIntPtr method)
public sealed delegate System.ComponentModel.Design
• Constructor: public ResolveNameEventHandler (object object, UIntPtr method)
public class System.Diagnos
• Method: public override void Dispose ()
public sealed delegate System.IO.Re
• Constructor: public RenamedEventHandler (object object, UIntPtr method)
public abstract class System.Security.Permiss
• [Obsolete] Method (i): public virtual void DemandImmediate ()
public class System.Text.RegularE


• Method: public static void **CompileToAssembly** (RegexCompilationInfo[] *regexes*, AssemblyName *aname*)
• Method: public static void **CompileToAssembly** (RegexCompilationInfo[] *regexes*, AssemblyName *aname*, CustomAttributeBuilder[] *attribs*)
• Method: public static void **CompileToAssembly** (RegexCompilationInfo[] *regexes*, AssemblyName *aname*, CustomAttributeBuilder[] *attribs*, string *resourceFile*)
public sealed delegate Microsoft.Win32.Se
• Constructor: public **SessionEndedEventHandler** (object *object*, UIntPtr *method*)
public sealed delegate Microsoft.Win32.Se
• Constructor: public **SessionEndingEventHandler** (object *object*, UIntPtr *method*)
public sealed class Microsoft.Wir
--> NONE <--
public sealed delegate System.ComponentMode
• Constructor: public **ServiceCreatorCallback** (object *object*, UIntPtr *method*)
System.Net SocketPerr
public class **System.Net.SocketPermission**
pub
• [Obsolete] Method *(i)*: public virtual void **DemandImmediate** ()
-->
public sealed delegate Microsoft.Win32.Ti
• Constructor: public **TimerElapsedEventHandler** (object *object*, UIntPtr *method*)
public sealed delegate System.Threading.Th
• Constructor: public **ThreadExceptionEventHandler** (object *object*, UIntPtr *method*)
public class System.Tim
• [Obsolete] Event: public event EventHandler **Tick**
• Method: public override void **Dispose** ()
public class Microsoft.VisualBasi
--> NONE <--
public sealed delegate Microsoft.Win32.UserPr

• Constructor: public **UserPreferenceChangedEventHandler** (object *object*, UIntPtr *method*)	
Microsoft.Win32 UserPreferenceC	
n/a	pub
--> NONE <--	
Microsoft.Win32 UserPreferenceCh	
n/a	pub **Mic**
--> NONE <--	
System.Net WebPerm	
public class **System.Net.WebPermission**	pub


• [Obsolete] Method (i): public virtual void DemandImmediate ()
-->
public class System.Configuration.Ins
--> NONE <--
public class System.Configuration.I
• Method: protected override void Finalize ()
public sealed delegate System.Configuratio
• Constructor: public InstallEventHandler (object object, UIntPtr method)
public class System.Configuration.In
--> NONE <--
public class System.Diagnostics.Perfo
• [Obsolete] Property: string MachineName { public get; public set; }
-->
public sealed enum System.Data.(
--> NONE <--
public abstract class System.D
--> NONE <--
public class System.Data.Cons
• Method: protected int IndexOf (Constraint constraint)
public class System.Data.Cons
• Constructor: public ConstraintException (SerializationInfo info, StreamingContext context)
public sealed delegate System.Data.DataC
• Constructor: public DataColumnChangeEventHandler (object object, UIntPtr method)
public class System.Data.DataC
--> NONE <--
public class System.Data.Da


• Constructor: public DataException (SerializationInfo info, StreamingContext context)
public abstract class System.Data.D
--> NONE <--
public class System.Data
• Method: public void SetUnspecified (DataColumn column)
-->
public sealed delegate System.Data.Datal
• Constructor: public DataRowChangeEventHandler (object object, UIntPtr method)
public class System.Dat
• Method: public DataSet Clone ()
• Method: protected virtual bool HasSchemaChanged ()
public class System.Data.
• Method: public DataTable Clone ()
• Method: protected virtual bool HasSchemaChanged ()
public class System.Data
• Method: public override void Dispose ()
• Method (i): protected virtual void Dispose (bool disposing)
public sealed class System.Data.DBC
• Method (i): public virtual void GetObjectData (SerializationInfo info, StreamingContext context)
public sealed enum System.
--> NONE <--
public class System.Data.DeletedRow
• Constructor: public DeletedRowInaccessibleException (SerializationInfo info, StreamingContext context)

public class System.Data.Duplica

- Constructor: public **DuplicateNameException** (SerializationInfo *info*, StreamingContext *context*)

public abstract class System.Data.C

--> NONE <--

public sealed class System.Data.Common.Da

- Method: public void **AddRange** (DataColumnMapping[] *value*)

public sealed class System.Data.Common.D

- Method: public void **AddRange** (DataTableMapping[] *value*)

System.Data.Common DbD

public abstract class **System.Data.Common.DbDataAdapter**
(Please hover your mouse over the type to see the inheritance signatures)

pub
(Ple

- Method *(i)*: protected virtual void **Dispose** (bool *disposing*)
- Method: protected virtual DataTable[] **FillSchema** (DataTable *dataTable*, SchemaType *schemaType*, IDbCommand *command*, CommandBehavior *behavior*)

public abstract class System.Data.Com

- Constructor: protected **DBDataPermission** (Hashtable *connectionStringProperties*, bool *allowBlankPassword*)
- Constructor: protected **DBDataPermission** (PermissionState *state*, bool *allowBlankPassword*)
- Field: protected Hashtable **connectionStringRestrictions**
- [Obsolete] Method *(i)*: public virtual void **DemandImmediate** ()

public class System.Data.Comm

--> NONE <--

public class System.Data.Eval

- Constructor: public **EvaluateException** (SerializationInfo *info*, StreamingContext *context*)

public sealed delegate System.Data.I

- Constructor: public **FillErrorEventHandler** (object *object*, UIntPtr *method*)

public class System.Data.Foreig

--> NONE <--

System.Data IDbCom

public interface **System.Data.IDbCommand** (Please hover your mouse over the type to see the inheritance signatures)	pub (Ple
• Method: IDataParameter **CreateParameter** ()	
System.Data IDbDataPa	
n/a	pub
--> NONE <--	
System.Data IDbTrans	
public interface **System.Data.IDbTransaction** (Please hover your mouse over the type to see the inheritance signatures)	pub (Ple
--> NONE <--	
public class System.Data.InRowCha	
• Constructor: public **InRowChangingEventException** (SerializationInfo *info*, StreamingContext *context*)	
public class System.Data.InvalidC	
• Constructor: public **InvalidConstraintException** (SerializationInfo *info*, StreamingContext *context*)	
public class System.Data.InvalidEx	
• Constructor: public **InvalidExpressionException** (SerializationInfo *info*, StreamingContext *context*)	
public sealed delegate System.Data.Me	
• Constructor: public **MergeFailedEventHandler** (object *object*, UIntPtr *method*)	
public class System.Data.MissingPr	
• Constructor: public **MissingPrimaryKeyException** (SerializationInfo *info*, StreamingContext *context*)	
public class System.Data.NoNull/	
• Constructor: public **NoNullAllowedException** (SerializationInfo *info*, StreamingContext *context*)	
public sealed class System.Data.OleDb.	
--> NONE <--	
System.Data.OleDb OleDbI	

public sealed class **System.Data.OleDb.OleDbDataAdapter**
(Please hover your mouse over the type to see the inheritance signatures)

pub
(Ple

- Method: protected override void **Dispose** (bool *disposing*)
- Method: public int **Fill** (DataSet *dataSet*, object *adodb*, string *srcTable*)
- Method: public int **Fill** (DataTable *dataTable*, object *adodb*)
- Method *(i)*: protected virtual DataTable[] **FillSchema** (DataTable *dataTable*, SchemaType *schemaType*, IDbCommand *command*, CommandBehavior *behavior*)

public sealed class System.Data.Ol

- Method *(i)*: public virtual void **GetObjectData** (SerializationInfo *info*, StreamingContext *context*)
- Property: virtual int **ErrorCode** { public get; }

public sealed delegate System.Data.OleDb.Ol

- Constructor: public **OleDbInfoMessageEventHandler** (object *object*, UIntPtr *method*)

System.Data.OleDb OleDb

public sealed class **System.Data.OleDb.OleDbParameter**
(Please hover your mouse over the type to see the inheritance signatures)

pub
(Ple

- Property: byte **Precision** { public get; public set; }
- Property: byte **Scale** { public get; public set; }
- Property: int **Size** { public get; public set; }

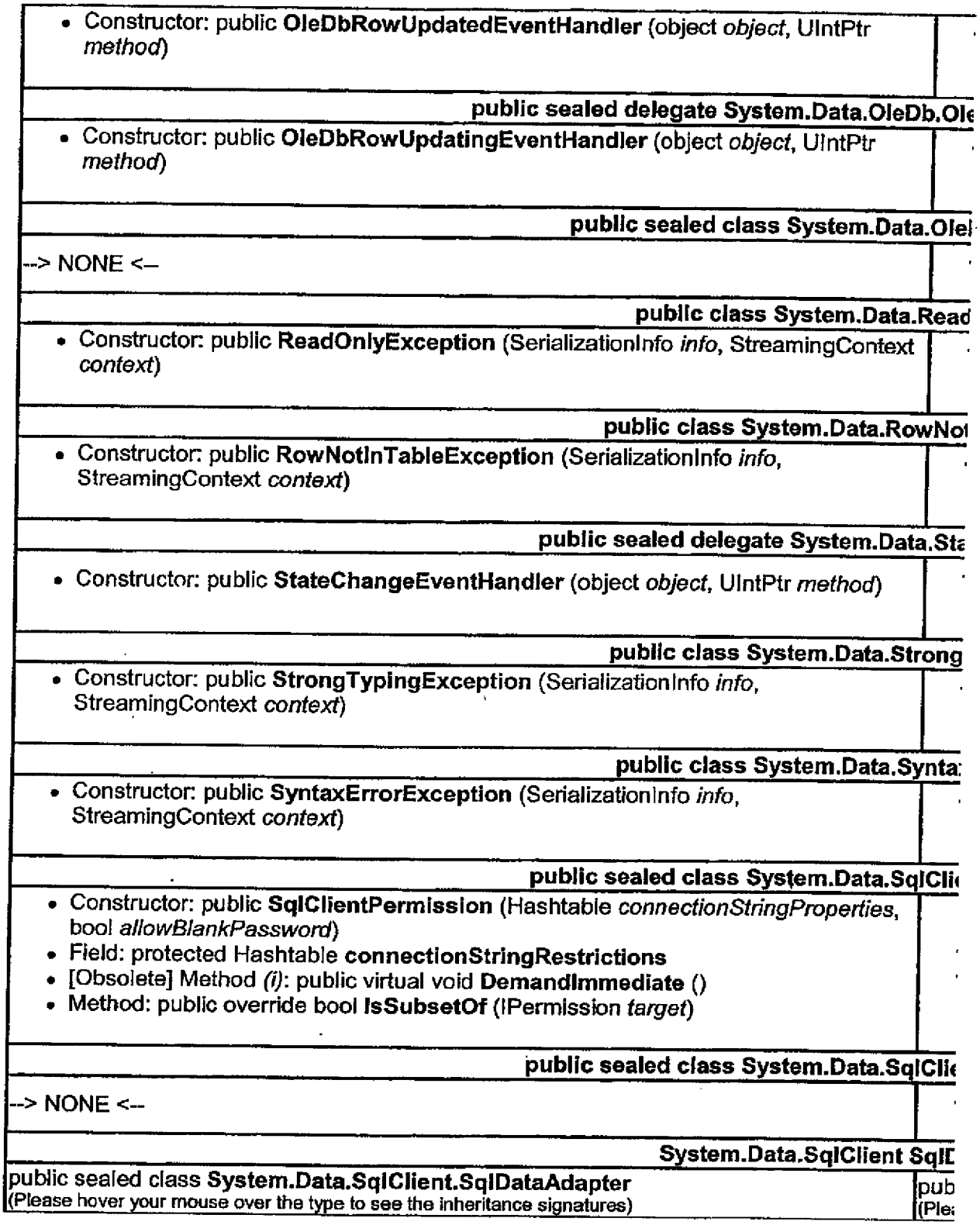
public sealed class System.Data.OleDb.C

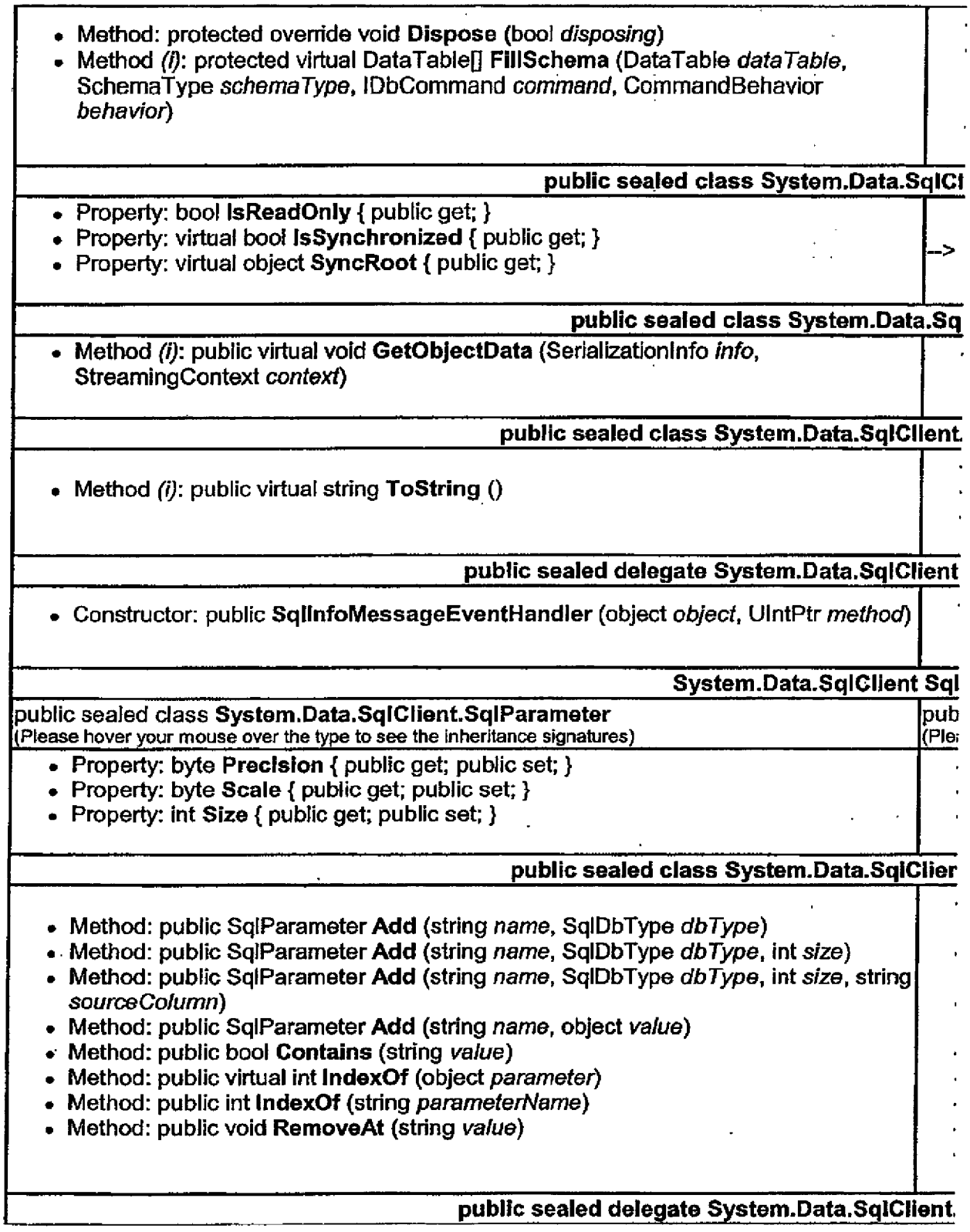
- Method: public OleDbParameter **Add** (string *name*, OleDbType *dbType*)
- Method: public OleDbParameter **Add** (string *name*, OleDbType *dbType*, int *size*)
- Method: public OleDbParameter **Add** (string *name*, OleDbType *dbType*, int *size*, string *sourceColumn*)
- Method: public OleDbParameter **Add** (string *name*, object *value*)
- Method: public virtual int **IndexOf** (string *value*)
- Method: public virtual void **RemoveAt** (string *value*)

public sealed class System.Data.Ole

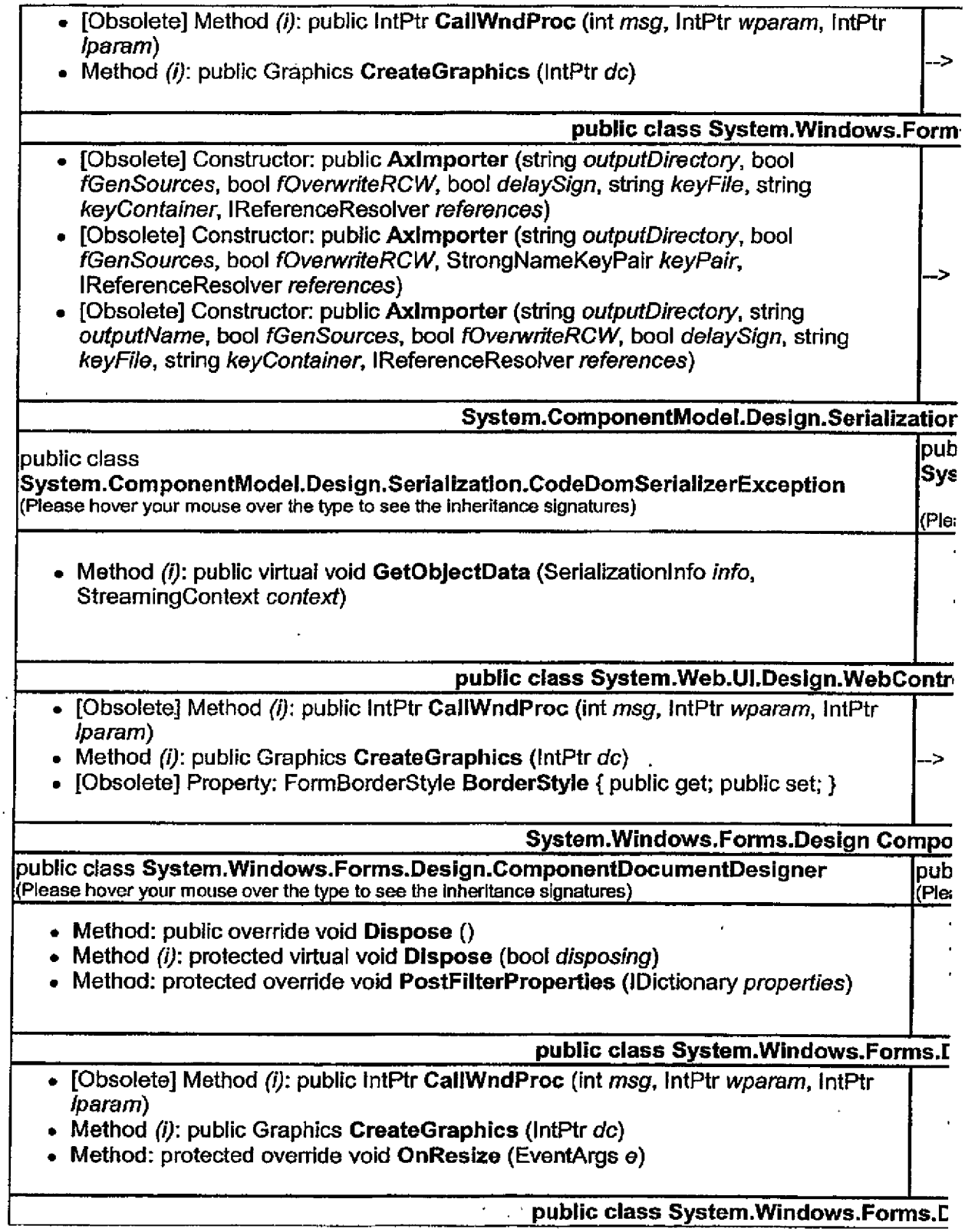
- Constructor: public **OleDbPermission** (Hashtable *connectionStringProperties*, bool *allowBlankPassword*)
- Field: protected Hashtable **connectionStringRestrictions**
- [Obsolete] Method *(i)*: public virtual void **DemandImmediate** ()

public sealed delegate System.Data.OleDb.Ol


• Constructor: public **OleDbRowUpdatedEventHandler** (object *object*, UIntPtr *method*)
public sealed delegate System.Data.OleDb.Ole
• Constructor: public **OleDbRowUpdatingEventHandler** (object *object*, UIntPtr *method*)
public sealed class System.Data.Olel
--> NONE <--
public class System.Data.Read
• Constructor: public **ReadOnlyException** (SerializationInfo *info*, StreamingContext *context*)
public class System.Data.RowNot
• Constructor: public **RowNotInTableException** (SerializationInfo *info*, StreamingContext *context*)
public sealed delegate System.Data.Sta
• Constructor: public **StateChangeEventHandler** (object *object*, UIntPtr *method*)
public class System.Data.Strong
• Constructor: public **StrongTypingException** (SerializationInfo *info*, StreamingContext *context*)
public class System.Data.Synta
• Constructor: public **SyntaxErrorException** (SerializationInfo *info*, StreamingContext *context*)
public sealed class System.Data.SqlCli
• Constructor: public **SqlClientPermission** (Hashtable *connectionStringProperties*, bool *allowBlankPassword*)
• Field: protected Hashtable **connectionStringRestrictions**
• [Obsolete] Method *(i)*: public virtual void **DemandImmediate** ()
• Method: public override bool **IsSubsetOf** (IPermission *target*)
public sealed class System.Data.SqlCli
--> NONE <--
System.Data.SqlClient SqlI
public sealed class **System.Data.SqlClient.SqlDataAdapter**
(Please hover your mouse over the type to see the inheritance signatures)
pub
(Ple

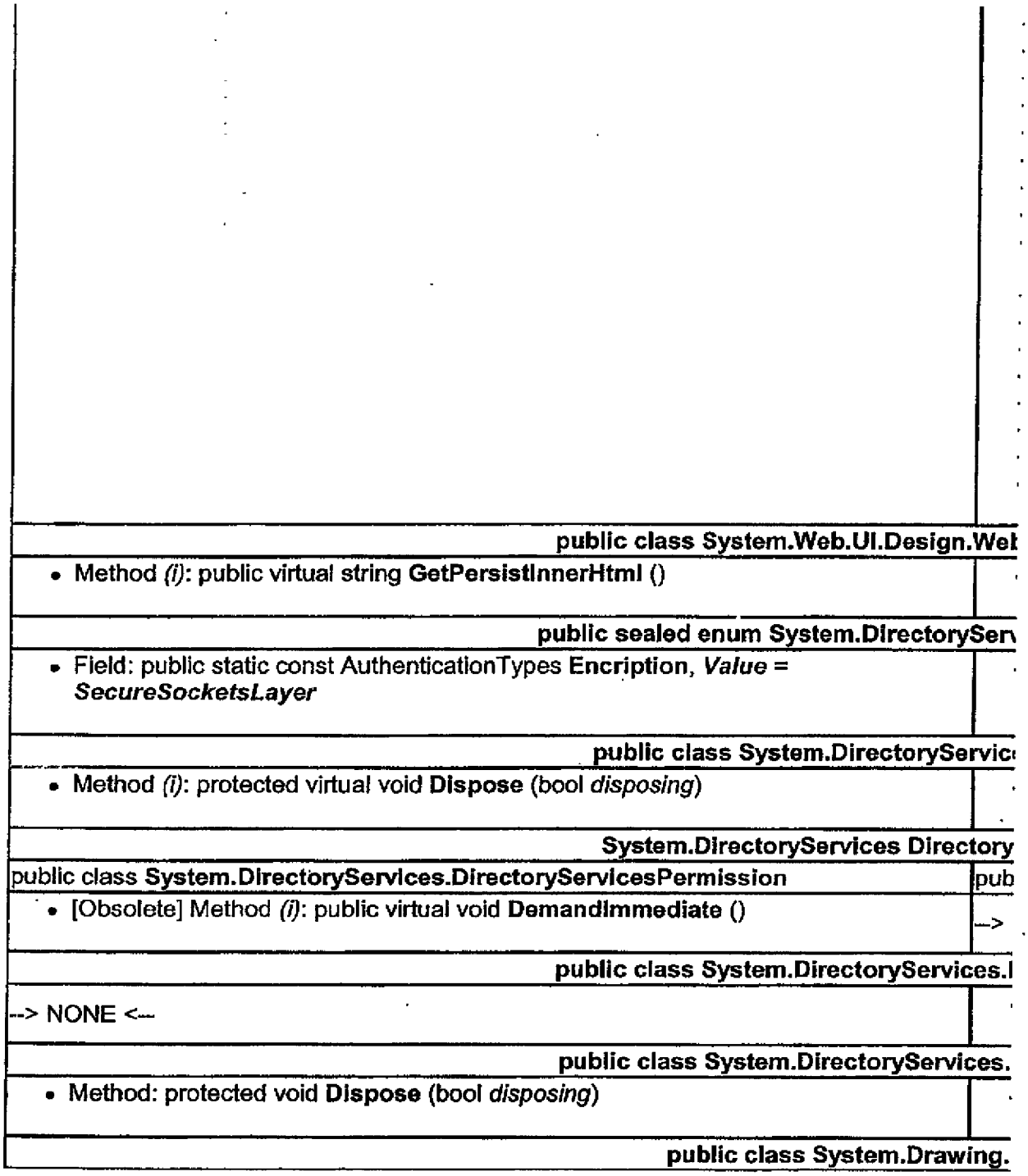

• Method: protected override void **Dispose** (bool *disposing*)
• Method *(i)*: protected virtual DataTable[] **FillSchema** (DataTable *dataTable*, SchemaType *schemaType*, IDbCommand *command*, CommandBehavior *behavior*)
public sealed class System.Data.SqlCl
• Property: bool **IsReadOnly** { public get; }
• Property: virtual bool **IsSynchronized** { public get; }
• Property: virtual object **SyncRoot** { public get; }
-->
public sealed class System.Data.Sq
• Method *(i)*: public virtual void **GetObjectData** (SerializationInfo *info*, StreamingContext *context*)
public sealed class System.Data.SqlClient.
• Method *(i)*: public virtual string **ToString** ()
public sealed delegate System.Data.SqlClient
• Constructor: public **SqlInfoMessageEventHandler** (object *object*, UIntPtr *method*)
System.Data.SqlClient Sql
public sealed class **System.Data.SqlClient.SqlParameter**
(Please hover your mouse over the type to see the inheritance signatures)
pub
(Ple
• Property: byte **Precision** { public get; public set; }
• Property: byte **Scale** { public get; public set; }
• Property: int **Size** { public get; public set; }
public sealed class System.Data.SqlClier
• Method: public SqlParameter **Add** (string *name*, SqlDbType *dbType*)
• Method: public SqlParameter **Add** (string *name*, SqlDbType *dbType*, int *size*)
• Method: public SqlParameter **Add** (string *name*, SqlDbType *dbType*, int *size*, string *sourceColumn*)
• Method: public SqlParameter **Add** (string *name*, object *value*)
• Method: public bool **Contains** (string *value*)
• Method: public virtual int **IndexOf** (object *parameter*)
• Method: public int **IndexOf** (string *parameterName*)
• Method: public void **RemoveAt** (string *value*)
public sealed delegate System.Data.SqlClient.

• Constructor: public **SqlRowUpdatedEventHandler** (object *object*, UIntPtr *method*)
public sealed delegate System.Data.SqlClient.
• Constructor: public **SqlRowUpdatingEventHandler** (object *object*, UIntPtr *method*)
public sealed class System.Data.Sql
--> NONE <--
public class System.Data.SqlTypes
--> NONE <--
public class System.Data.TypedDataS
• Constructor: public **TypedDataSetGeneratorException** (SerializationInfo *info*, StreamingContext *context*)
public class System.Data.Uni
--> NONE <--
public class System.Data.VersionN
• Constructor: public **VersionNotFoundException** (SerializationInfo *info*, StreamingContext *context*)
public class System.Xml.XmlI
• Method *(i)*: public virtual void **Load** (Stream *inStream*) • Method *(i)*: public virtual void **Load** (TextReader *txtReader*) • Method *(i)*: public virtual void **Load** (string *filename*) • Method *(i)*: public virtual void **Save** (XmlWriter *writer*) • Method *(i)*: public virtual void **WriteContentTo** (XmlWriter *w*) • Method: public override void **WriteTo** (XmlWriter *writer*)
public class System.ComponentMod


• [Obsolete] Method (i): public IntPtr CallWndProc (int msg, IntPtr wparam, IntPtr lparam)
• Method (i): public Graphics CreateGraphics (IntPtr dc)
-->
public class System.Windows.Form
• [Obsolete] Constructor: public AxImporter (string outputDirectory, bool fGenSources, bool fOverwriteRCW, bool delaySign, string keyFile, string keyContainer, IReferenceResolver references)
• [Obsolete] Constructor: public AxImporter (string outputDirectory, bool fGenSources, bool fOverwriteRCW, StrongNameKeyPair keyPair, IReferenceResolver references)
• [Obsolete] Constructor: public AxImporter (string outputDirectory, string outputName, bool fGenSources, bool fOverwriteRCW, bool delaySign, string keyFile, string keyContainer, IReferenceResolver references)
-->
System.ComponentModel.Design.Serializatior
public class System.ComponentModel.Design.Serialization.CodeDomSerializerException
(Please hover your mouse over the type to see the inheritance signatures)
pub
Sys
(Ple
• Method (i): public virtual void GetObjectData (SerializationInfo info, StreamingContext context)
public class System.Web.UI.Design.WebContr
• [Obsolete] Method (i): public IntPtr CallWndProc (int msg, IntPtr wparam, IntPtr lparam)
• Method (i): public Graphics CreateGraphics (IntPtr dc)
• [Obsolete] Property: FormBorderStyle BorderStyle { public get; public set; }
-->
System.Windows.Forms.Design Compo
public class System.Windows.Forms.Design.ComponentDocumentDesigner
(Please hover your mouse over the type to see the inheritance signatures)
pub
(Ple
• Method: public override void Dispose ()
• Method (i): protected virtual void Dispose (bool disposing)
• Method: protected override void PostFilterProperties (IDictionary properties)
public class System.Windows.Forms.I
• [Obsolete] Method (i): public IntPtr CallWndProc (int msg, IntPtr wparam, IntPtr lparam)
• Method (i): public Graphics CreateGraphics (IntPtr dc)
• Method: protected override void OnResize (EventArgs e)
public class System.Windows.Forms.I

• Method: public override void **Dispose** () • Method *(i)*: protected virtual void **Dispose** (bool *disposing*)	
public class System.Windows.Forms.De	
• Method: public override void **Dispose** () • Method *(i)*: protected virtual void **Dispose** (bool *disposing*)	
System.Web.UI.Design IWebForr	
public interface **System.Web.UI.Design.IWebFormsBuilderService**	n/a
• Method: string **BuildColor** (Control *owner*, string *initialColor*) • Method: string **BuildUrl** (Control *owner*, string *initialUrl*, string *baseUrl*, string *caption*, string *filter*)	-->
System.Web.UI.Design.WebContr	
public class **System.Web.UI.Design.WebControls.LabelDesigner** (Please hover your mouse over the type to see the inheritance signatures)	pub (Ple
• Method: public override string **GetDesignTimeHtml** ()	
System.Web.UI.Design.WebControls	
public class **System.Web.UI.Design.WebControls.LinkButtonDesigner** (Please hover your mouse over the type to see the inheritance signatures)	pub (Ple
• Method: public override string **GetDesignTimeHtml** ()	
public abstract class System.ComponentMod	
• Nested Type: public class **SelectorNode**	
public class System.Windows.Forms.Desi	
• Method: public override void **Dispose** () • Method *(i)*: protected virtual void **Dispose** (bool *disposing*)	
public class System.Web.UI.Design.WebC	
• [Obsolete] Method *(i)*: public IntPtr **CallWndProc** (int *msg*, IntPtr *wparam*, IntPtr *lparam*) • Method *(i)*: public Graphics **CreateGraphics** (IntPtr *dc*) • [Obsolete] Property: FormBorderStyle **BorderStyle** { public get; public set; }	-->
public class System.Windows.Forms.Desig	
--> NONE <--	
public abstract class System.Web.UI.Desigr	
• Method: protected override void **Dispose** (bool *disposing*)	

System.Web.UI.Design TextC
n/a	pub
--> NONE <--


public class System.Web.UI.Design.Wel
• Method (i): public virtual string GetPersistInnerHtml ()
public sealed enum System.DirectorySer
• Field: public static const AuthenticationTypes Encription, Value = SecureSocketsLayer
public class System.DirectoryServic
• Method (i): protected virtual void Dispose (bool disposing)
System.DirectoryServices Directory
public class System.DirectoryServices.DirectoryServicesPermission
pub
• [Obsolete] Method (i): public virtual void DemandImmediate ()
--->
public class System.DirectoryServices.I
--> NONE <---
public class System.DirectoryServices.
• Method: protected void Dispose (bool disposing)
public class System.Drawing.

- Method *(i)*: public virtual bool **CanConvertFrom** (ITypeDescriptorContext *context*, Type *sourceType*)
- Method *(i)*: public virtual bool **CanConvertTo** (ITypeDescriptorContext *context*, Type *destinationType*)
- Method *(i)*: public virtual object **ConvertFrom** (ITypeDescriptorContext *context*, CultureInfo *culture*, object *value*)

public sealed class System.Drawi

- [Obsolete] Method: public static void **ThreadProc** ()

-->

public class System.Drawing.I

- Method *(i)*: public virtual bool **CanConvertFrom** (ITypeDescriptorContext *context*, Type *sourceType*)
- Method *(i)*: public virtual bool **CanConvertTo** (ITypeDescriptorContext *context*, Type *destinationType*)
- Method *(i)*: public virtual object **ConvertFrom** (ITypeDescriptorContext *context*, CultureInfo *culture*, object *value*)

public sealed enum System.Drawing.Ima

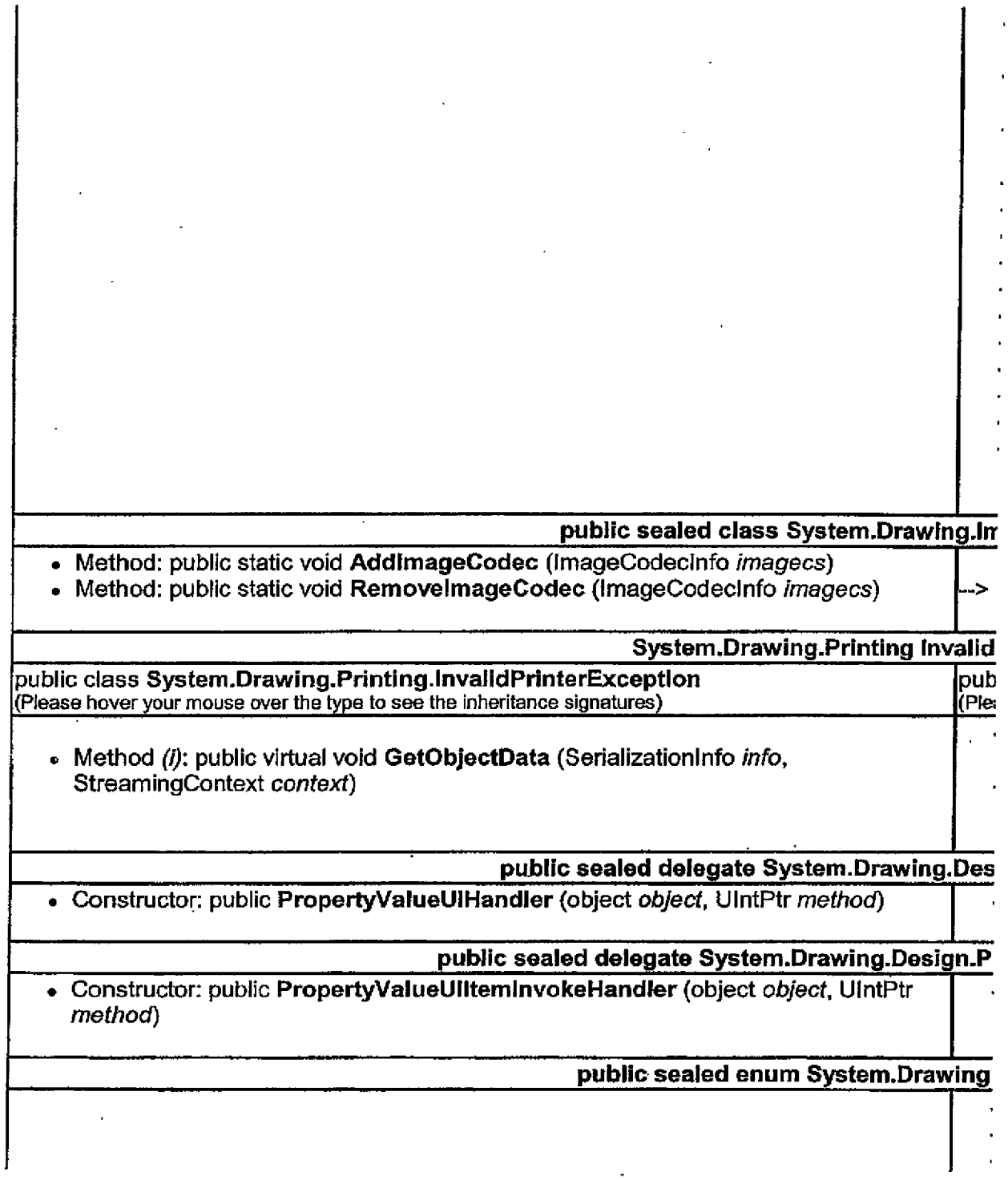
- Field: public static const EmfPlusRecordType **Brush**, ***Value = Brush***
- Field: public static const EmfPlusRecordType **EmfCreateColorSpaceW**, ***Value = EmfMax***
- Field: public static const EmfPlusRecordType **EmfHeader**, ***Value = EmfHeader***
- Field: public static const EmfPlusRecordType **EmfMax**, ***Value = EmfMax***
- Field: public static const EmfPlusRecordType **EmfMin**, ***Value = EmfHeader***
- Field: public static const EmfPlusRecordType **FirstObject**, ***Value = Brush***
- Field: public static const EmfPlusRecordType **Font**, ***Value = Font***
- Field: public static const EmfPlusRecordType **Header**, ***Value = Min***
- Field: public static const EmfPlusRecordType **Image**, ***Value = Image***
- Field: public static const EmfPlusRecordType **ImageAttributes**, ***Value = ImageAttributes***
- Field: public static const EmfPlusRecordType **LastObject**, ***Value = LastObject***
- Field: public static const EmfPlusRecordType **Max**, ***Value = SetRenderingOrigin***
- Field: public static const EmfPlusRecordType **Min**, ***Value = Min***
- Field: public static const EmfPlusRecordType **Path**, ***Value = Path***
- Field: public static const EmfPlusRecordType **Pen**, ***Value = Pen***
- Field: public static const EmfPlusRecordType **PenSetBrush**, ***Value = PenSetBrush***
- Field: public static const EmfPlusRecordType **Region**, ***Value = Region***
- Field: public static const EmfPlusRecordType **StringFormat**, ***Value = StringFormat***
- Field: public static const EmfPlusRecordType **WmfPolyPolygon**, ***Value = WmfExtFloodFill***

public sealed class System.Drawing.Ima

--> NONE <--

System.Drawing.Imaging Er
n/a pub

--> NONE <--


public sealed class System.Drawing.Im
• Method: public static void AddImageCodec (ImageCodecInfo imagecs)
• Method: public static void RemoveImageCodec (ImageCodecInfo imagecs)
System.Drawing.Printing Invalid
public class System.Drawing.Printing.InvalidPrinterException
(Please hover your mouse over the type to see the inheritance signatures)
• Method (I): public virtual void GetObjectData (SerializationInfo info, StreamingContext context)
public sealed delegate System.Drawing.Des
• Constructor: public PropertyValueUIHandler (object object, UIntPtr method)
public sealed delegate System.Drawing.Design.P
• Constructor: public PropertyValueUIItemInvokeHandler (object object, UIntPtr method)
public sealed enum System.Drawing

- Field: public static const PixelFormat **Alpha**, ***Value = Undefined, Alpha***
- Field: public static const PixelFormat **Canonical**, ***Value = Undefined, Canonical***
- Field: public static const PixelFormat **Extended**, ***Value = Undefined, Extended***
- Field: public static const PixelFormat **Format16bppArgb1555**, ***Value = Undefined, Format16bppArgb1555***
- Field: public static const PixelFormat **Format16bppGrayScale**, ***Value = Undefined, Format16bppGrayScale***
- Field: public static const PixelFormat **Format16bppRgb555**, ***Value = Undefined, Format16bppRgb555***
- Field: public static const PixelFormat **Format16bppRgb565**, ***Value = Undefined, Format16bppRgb565***
- Field: public static const PixelFormat **Format24bppRgb**, ***Value = Undefined, Format24bppRgb***
- Field: public static const PixelFormat **Format32bppArgb**, ***Value = Undefined, Format32bppArgb***
- Field: public static const PixelFormat **Format32bppPArgb**, ***Value = Undefined, Format32bppPArgb***
- Field: public static const PixelFormat **Format32bppRgb**, ***Value = Undefined, Format32bppRgb***
- Field: public static const PixelFormat **Format48bppRgb**, ***Value = Undefined, Format48bppRgb***
- Field: public static const PixelFormat **Format64bppArgb**, ***Value = Undefined, Format64bppArgb***
- Field: public static const PixelFormat **Format64bppPArgb**, ***Value = Undefined, Format64bppPArgb***
- Field: public static const PixelFormat **Gdi**, ***Value = Undefined, Gdi***
- Field: public static const PixelFormat **Max**, ***Value = Undefined, Max***
- Field: public static const PixelFormat **PAlpha**, ***Value = Undefined, PAlpha***

public sealed delegate System.Drawing.Im

- Constructor: public **PlayRecordCallback** (object *object*, UIntPtr *method*)

public class System.Drawing.Print

- Method: public IntPtr **GetHdevmodeInternal** ()

-->

public sealed delegate System.Drawing.P

- Constructor: public **PrintEventHandler** (object *object*, UIntPtr *method*)

public sealed class System.Drawing.Pri

- [Obsolete] Method *(i)*: public virtual void **DemandImmediate** ()

-->

public sealed delegate System.Drawing.Prin

• Constructor: public **PrintPageEventHandler** (object *object*, UIntPtr *method*)	
public sealed delegate System.Drawing.Printing.	
• Constructor: public **QueryPageSettingsEventHandler** (object *object*, UIntPtr *method*)	
public sealed delegate System.Drawing.Design.Toolb	
• Constructor: public **ToolboxComponentsCreatedEventHandler** (object *object*, UIntPtr *method*)	
public sealed delegate System.Drawing.Design.Toolb	
• Constructor: public **ToolboxComponentsCreatingEventHandler** (object *object*, UIntPtr *method*)	
public sealed delegate System.Drawing.Desig	
• Constructor: public **ToolboxItemCreatorCallback** (object *object*, UIntPtr *method*)	
System.Drawing.Design Too	
public sealed enum **System.Drawing.Design.ToolboxItemInfo**	n/a
• Field: public static const ToolboxItemInfo **Default**, ***Value = Default*** • Field: public static const ToolboxItemInfo **HasUI**, ***Value = HasUI*** • Method *(i)*: public virtual int **CompareTo** (object *target*) • Method *(i)*: public virtual bool **Equals** (object *obj*) • Method *(i)*: protected virtual void **Finalize** () • Method *(i)*: public virtual int **GetHashCode** () • Method *(i)*: public Type **GetType** () • Method *(i)*: public virtual TypeCode **GetTypeCode** () • Method *(i)*: protected object **MemberwiseClone** () • Method *(i)*: public virtual string **ToString** () • Method *(i)*: public virtual string **ToString** (IFormatProvider *provider*) • Method *(i)*: public string **ToString** (string *format*) • Method *(i)*: public virtual string **ToString** (string *format*, IFormatProvider *provider*)	-->
System.EnterpriseServices IServic	
n/a	pub
--> NONE <--	
System.EnterpriseServices Regl	
public sealed class **System.EnterpriseServices.RegistrationHelperTx** (Please hover your mouse over the type to see the inheritance signatures)	pub (Ple

- Method: public override void **Activate** ()
- Method *(i)*: public virtual bool **CanBePooled** ()
- Method *(i)*: public virtual void **Construct** (string *s*)
- Method: public override void **Deactivate** ()
- [Obsolete] Method: public static void **InstallUtilityApplication** (string *t*)

public sealed class System.EnterpriseS

- Method: public IntPtr **GetToken** ()
- Method: public void **ReleaseToken** ()

-->

System.EnterpriseServices Serv

public abstract class **System.EnterpriseServices.ServicedComponent**
(Please hover your mouse over the type to see the inheritance signatures)

pub
(Ple

- Method: public virtual void **Activate** ()
- Method: public virtual bool **CanBePooled** ()
- Method: public virtual void **Construct** (string *s*)
- Method: public virtual void **Deactivate** ()
- Method: protected override void **Finalize** ()

System.EnterpriseServices.CompensatingRe

public class
System.EnterpriseServices.CompensatingResourceManager.Compensator
(Please hover your mouse over the type to see the inheritance signatures)

pub
Sys
(Ple

- Method *(i)*: public virtual void **Activate** ()
- Method *(i)*: public virtual bool **CanBePooled** ()
- Method *(i)*: public virtual void **Construct** (string *s*)
- Method *(i)*: public virtual void **Deactivate** ()

public class System.EnterpriseServices.Inte

--> NONE <--

public interface System.EnterpriseServices.In

--> NONE <--

public interface System.EnterpriseServices.

- Method: void **CreateVirtualRoot** (string *RootWebServer*, string *FullUrl*, out string *BaseUrl*, out string *VirtualRoot*, out string *PhysicalPath*, out string *Error*)
- Method: void **ProcessServerTlb** (string *ProgId*, string *SrcTlbPath*, string *PhysicalPath*, string *Mode*, out string *AssemblyName*, out string *TypeName*, out string *Error*)

public class System.EnterpriseServices

- Method: public virtual void **Create** (string *RootWeb*, string *PhysicalDirectory*, string *VirtualDirectory*, out string *Error*)

public class System.EnterpriseServi

- Method: public virtual void **CreateVirtualRoot** (string *RootWebServer*, string *FullUrl*, out string *BaseUrl*, out string *VirtualRoot*, out string *PhysicalPath*, out string *Error*)
- Method: public virtual void **ProcessServerTlb** (string *ProgId*, string *SrcTlbPath*, string *PhysicalPath*, string *Mode*, out string *strAssemblyName*, out string *TypeName*, out string *Error*)

public class System.Management.Instrun

- Method: public static void **Fire** (object *o*)
- Method: public static void **Publish** (object *o*)
- Method: public static void **Revoke** (object *o*)
- Method: public static void **SetBatchSize** (Type *t*, int *batchSize*)

public class System.Messaging.M

--> NONE <--

public class System.Messaging

--> NONE <--

public class System.Messaging.Mes

- Method *(i)*: public virtual void **GetObjectData** (SerializationInfo *info*, StreamingContext *context*)

System.Messaging MessageQu

public class **System.Messaging.MessageQueuePermission** | pub

- [Obsolete] Method *(i)*: public virtual void **DemandImmediate** () | -->

System.Messaging MessageQueu

n/a | pub

--> NONE <--

public sealed delegate System.Messaging.P

- Constructor: public **PeekCompletedEventHandler** (object *object*, UIntPtr *method*)

public sealed delegate System.Messaging.Re

• Constructor: public **ReceiveCompletedEventHandler** (object *object*, UIntPtr *method*)	
public class System.Messaging.Desi	
• [Obsolete] Method *(i)*: public IntPtr **CallWndProc** (int *msg*, IntPtr *wparam*, IntPtr *lparam*) • Method *(i)*: public Graphics **CreateGraphics** (IntPtr *dc*) • [Obsolete] Property: FormBorderStyle **BorderStyle** { public get; public set; }	-->
System.Runtime.Remoting.Activation	
public interface **System.Runtime.Remoting.Activation.IRemotingDispatcher**	n/a
• Method: void **DoGCCollect** () • Method: int **ProcessRequest** (string *url*, int *cbRequestHdrData*, byte[] *requestHeadersAndBody*, out int *cbResponseHdrData*, out byte[] *responseHeadersAndBody*) • Method: int **RequestConfigureRemoting** (string *fullConfigFileName*) • Method: void **StartProcessing** () • Method: void **StopProcessing** ()	-->
System.Runtime.Remoting.Activation	
public sealed class **System.Runtime.Remoting.Activation.RemotingDispatcher**	n/a
• Constructor: public **RemotingDispatcher** () • Method: public virtual void **DoGCCollect** () • Method *(i)*: public virtual bool **Equals** (object *obj*) • Method *(i)*: protected virtual void **Finalize** () • Method *(i)*: public virtual int **GetHashCode** () • Method *(i)*: public Type **GetType** () • Method *(i)*: protected object **MemberwiseClone** () • Method: public virtual int **ProcessRequest** (string *url*, int *cbReqHdrData*, byte[] *reqHdrsAndBody*, out int *cbResponseHdrData*, out byte[] *respHdrsAndBody*) • Method: public virtual int **RequestConfigureRemoting** (string *fileName*) • Method: public virtual void **StartProcessing** () • Method: public virtual void **StopProcessing** () • Method *(i)*: public virtual string **ToString** ()	-->
System.Runtime.Remoting.Chann	
public class **System.Runtime.Remoting.Channels.ActivationHook**	n/a
• Constructor: public **ActivationHook** () • Method *(i)*: public virtual bool **Equals** (object *obj*) • Method *(i)*: protected virtual void **Finalize** () • Method *(i)*: public virtual int **GetHashCode** () • Method *(i)*: public Type **GetType** () • Method *(i)*: protected object **MemberwiseClone** () • Method: public static void **ProcessRequest** (string *scheme*, string *url*, byte[] *requestData*, int *requestOffset*, int *requestSize*, out byte[] *responseData*, out int *responseOffset*, out int *responseSize*)	-->

- Method *(i)*: public virtual string **ToString** ()

public class System.Runtime.Remoting.Chann

- Method: public virtual ServerProcessing **ProcessMessage** (IServerChannelSinkStack *sinkStack*, ITransportHeaders *requestHeaders*, Stream *requestStream*, out IMessage *msg*, out ITransportHeaders *responseHeaders*, out Stream *responseStream*)

public class System.Runtime.Remoting.Chan

- Method: public virtual ServerProcessing **ProcessMessage** (IServerChannelSinkStack *sinkStack*, ITransportHeaders *requestHeaders*, Stream *requestStream*, out IMessage *msg*, out ITransportHeaders *responseHeaders*, out Stream *responseStream*)

public class System.Runtime.Remoting.Meta

- Method: public virtual ServerProcessing **ProcessMessage** (IServerChannelSinkStack *sinkStack*, ITransportHeaders *requestHeaders*, Stream *requestStream*, out IMessage *msg*, out ITransportHeaders *responseHeaders*, out Stream *responseStream*)

public class System.Security.Cryptog

- Property: XmlNode **Data** { public get; public set; }

public class System.Security.Cryptography.

- Property: string **Value** { public get; public set; }

public class System.Security.Cryptog

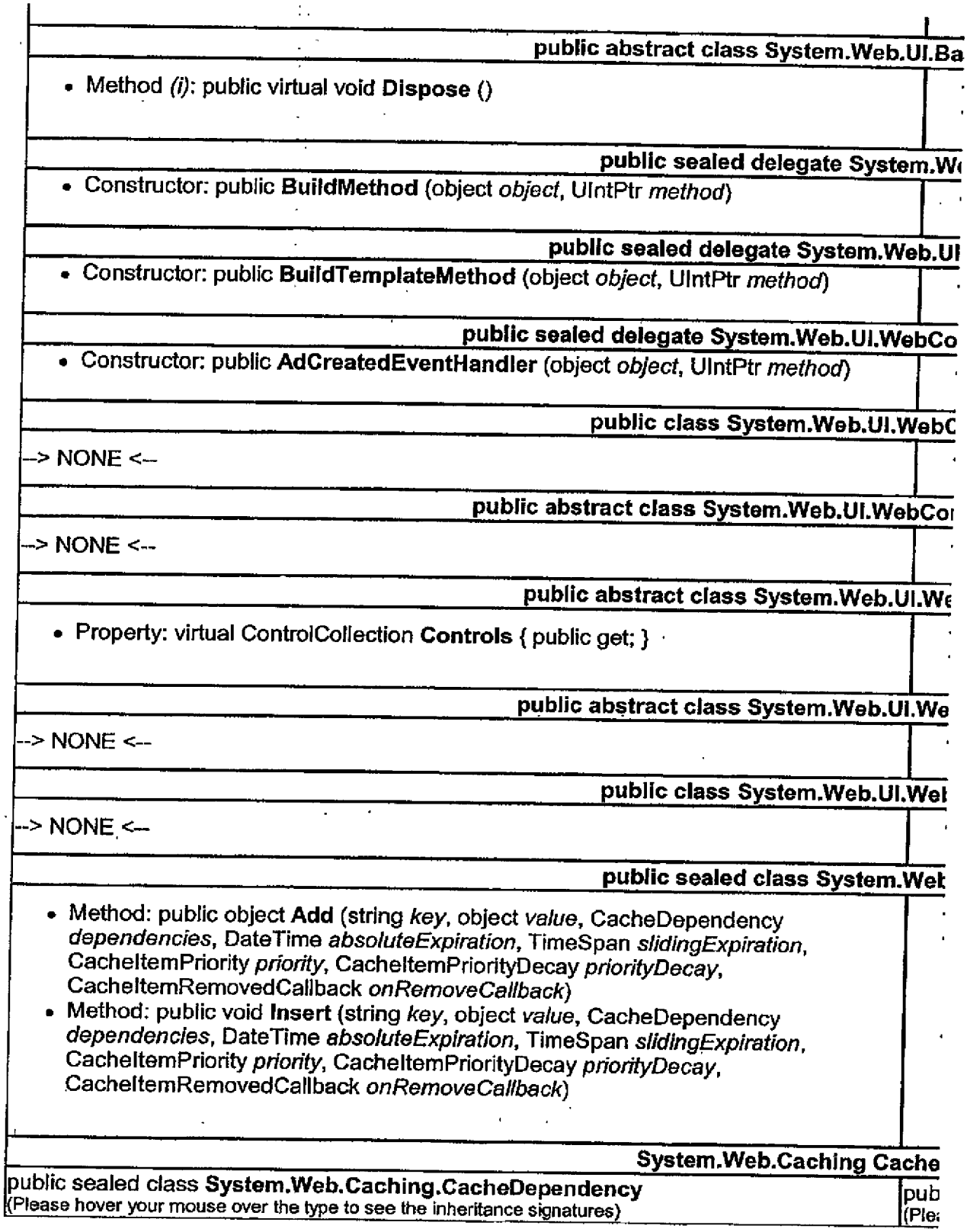
--> NONE <--

public class System.Security.Cryptog

- Method: protected virtual DataObject **GetObject** (string *strId*, string *strUri*, string *strType*)
- Method: protected virtual object **GetObject** (string *strId*, string *strUri*, string *strType*, out bool *isStream*)

public sealed enum System.ServiceProce

• Field: public static const PowerBroadcastStatus **BatteryLow**, ***Value*** = ***QuerySuspendFailed*** • Field: public static const PowerBroadcastStatus **OemEvent**, ***Value*** = ***QuerySuspendFailed*** • Field: public static const PowerBroadcastStatus **PowerStatusChange**, ***Value*** = ***QuerySuspendFailed*** • Field: public static const PowerBroadcastStatus **QuerySuspend**, ***Value*** = ***QuerySuspendFailed*** • Field: public static const PowerBroadcastStatus **ResumeAutomatic**, ***Value*** = ***QuerySuspendFailed*** • Field: public static const PowerBroadcastStatus **ResumeCritical**, ***Value*** = ***QuerySuspendFailed*** • Field: public static const PowerBroadcastStatus **ResumeSuspend**, ***Value*** = ***QuerySuspendFailed*** • Field: public static const PowerBroadcastStatus **Suspend**, ***Value*** = ***QuerySuspendFailed***	
public class System.ServiceProces	
• Method: public override void **Dispose** ()	
System.ServiceProcess ServiceCo	
public class **System.ServiceProcess.ServiceControllerPermission**	pub
• [Obsolete] Method *(i)*: public virtual void **DemandImmediate** ()	-->
public class System.ServiceProces	
--> NONE <--	
public class System.ServiceProcess.Desi	
• [Obsolete] Method *(i)*: public IntPtr **CallWndProc** (int *msg*, IntPtr *wparam*, IntPtr *lparam*) • Method *(i)*: public Graphics **CreateGraphics** (IntPtr *dc*) • [Obsolete] Property: FormBorderStyle **BorderStyle** { public get; public set; }	-->
public sealed delegate System.Web	
• Constructor: public **BeginEventHandler** (object *object*, UIntPtr *method*)	
System.Web.UI AutomaticHand	
public sealed class **System.Web.UI.AutomaticHandlerMethodInfos**	n/a
• Constructor: public **AutomaticHandlerMethodInfos** () • Method *(i)*: public virtual bool **Equals** (object *obj*) • Method *(i)*: protected virtual void **Finalize** () • Method *(i)*: public virtual int **GetHashCode** () • Method *(i)*: public Type **GetType** () • Method *(i)*: protected object **MemberwiseClone** () • Method *(i)*: public virtual string **ToString** ()	-->


public abstract class System.Web.UI.Ba
• Method (i): public virtual void Dispose ()
public sealed delegate System.W
• Constructor: public BuildMethod (object object, UIntPtr method)
public sealed delegate System.Web.UI
• Constructor: public BuildTemplateMethod (object object, UIntPtr method)
public sealed delegate System.Web.UI.WebCo
• Constructor: public AdCreatedEventHandler (object object, UIntPtr method)
public class System.Web.UI.WebC
--> NONE <--
public abstract class System.Web.UI.WebCo
--> NONE <--
public abstract class System.Web.UI.We
• Property: virtual ControlCollection Controls { public get; }
public abstract class System.Web.UI.We
--> NONE <--
public class System.Web.UI.Wel
--> NONE <--
public sealed class System.Wel
• Method: public object Add (string key, object value, CacheDependency dependencies, DateTime absoluteExpiration, TimeSpan slidingExpiration, CacheItemPriority priority, CacheItemPriorityDecay priorityDecay, CacheItemRemovedCallback onRemoveCallback)
• Method: public void Insert (string key, object value, CacheDependency dependencies, DateTime absoluteExpiration, TimeSpan slidingExpiration, CacheItemPriority priority, CacheItemPriorityDecay priorityDecay, CacheItemRemovedCallback onRemoveCallback)
System.Web.Caching Cache
public sealed class System.Web.Caching.CacheDependency
(Please hover your mouse over the type to see the inheritance signatures)
pub
(Ple

--> NONE <--	
	System.Web.Caching CacheIte
public sealed enum **System.Web.Caching.CacheItemPriorityDecay** • Field: public static const CacheItemPriorityDecay **Default**, ***Value = Default*** • Field: public static const CacheItemPriorityDecay **Fast**, ***Value = Fast*** • Field: public static const CacheItemPriorityDecay **Medium**, ***Value = Default*** • Field: public static const CacheItemPriorityDecay **Never**, ***Value = Never*** • Field: public static const CacheItemPriorityDecay **Slow**, ***Value = Slow*** • Method *(i)*: public virtual int **CompareTo** (object *target*) • Method *(i)*: public virtual bool **Equals** (object *obj*) • Method *(i)*: protected virtual void **Finalize** () • Method *(i)*: public virtual int **GetHashCode** () • Method *(i)*: public Type **GetType** () • Method *(i)*: public virtual TypeCode **GetTypeCode** () • Method *(i)*: protected object **MemberwiseClone** () • Method *(i)*: public virtual string **ToString** () • Method *(i)*: public virtual string **ToString** (IFormatProvider *provider*) • Method *(i)*: public string **ToString** (string *format*) • Method *(i)*: public virtual string **ToString** (string *format*, IFormatProvider *provider*)	n/a -->
	public sealed delegate System.Web.Caching.
• Constructor: public **CacheItemRemovedCallback** (object *object*, UIntPtr *method*)	
	System.Web.Configuration ClientTa
public class **System.Web.Configuration.ClientTargetSectionHandler** • Constructor: public **ClientTargetSectionHandler** () • Method *(i)*: public virtual object **Create** (object *parent*, object *context*, XmlNode *section*) • Method *(i)*: public virtual bool **Equals** (object *obj*) • Method *(i)*: protected virtual void **Finalize** () • Method *(i)*: public virtual int **GetHashCode** () • Method *(i)*: public Type **GetType** () • Method *(i)*: protected object **MemberwiseClone** () • Method *(i)*: public virtual string **ToString** () • Property: protected override string **KeyAttributeName** { } • Property: protected override string **ValueAttributeName** { }	n/a -->

public class System.Web.
--> NONE <--
public class System.Web.UI.Web
• Method *(i)*: protected virtual void **OnPreRender** (EventArgs *e*)
public class System.Web.UI.WebC
--> NONE <--
public class System.Web.UI.WebCo
--> NONE <--
public sealed delegate System.Web.UI.WebCo
• Constructor: public **CommandEventHandler** (object *object*, UIntPtr *method*)
public class System.Web.UI.WebCont
--> NONE <--
public class System.Web.UI.WebCont
--> NONE <--
public sealed delegate System.Web.Security.De
• Constructor: public **DefaultAuthenticationEventHandler** (object *object*, UIntPtr *method*)
public sealed class System.Web.UI.Da
--> NONE <--
System.Web.UI DesignerDataBo
n/a pub

--> NONE <--

public class System.Web.UI.Webl

--> NONE <--

public sealed delegate System.Web.UI.WebControl

- Constructor: public **DataGridCommandEventHandler** (object *object*, UIntPtr *method*)

public class System.Web.UI.WebCo

--> NONE <--

public sealed delegate System.Web.UI.WebCon

- Constructor: public **DataGridItemEventHandler** (object *object*, UIntPtr *method*)

public sealed delegate System.Web.UI.WebControls.

- Constructor: public **DataGridPageChangedEventHandler** (object *object*, UIntPtr *method*)

public sealed delegate System.Web.UI.WebControls.

- Constructor: public **DataGridSortCommandEventHandler** (object *object*, UIntPtr *method*)

public class System.Web.UI.Web

--> NONE <--

public sealed delegate System.Web.UI.WebContro

- Constructor: public **DataListCommandEventHandler** (object *object*, UIntPtr *method*)

public class System.Web.UI.WebCo

--> NONE <--

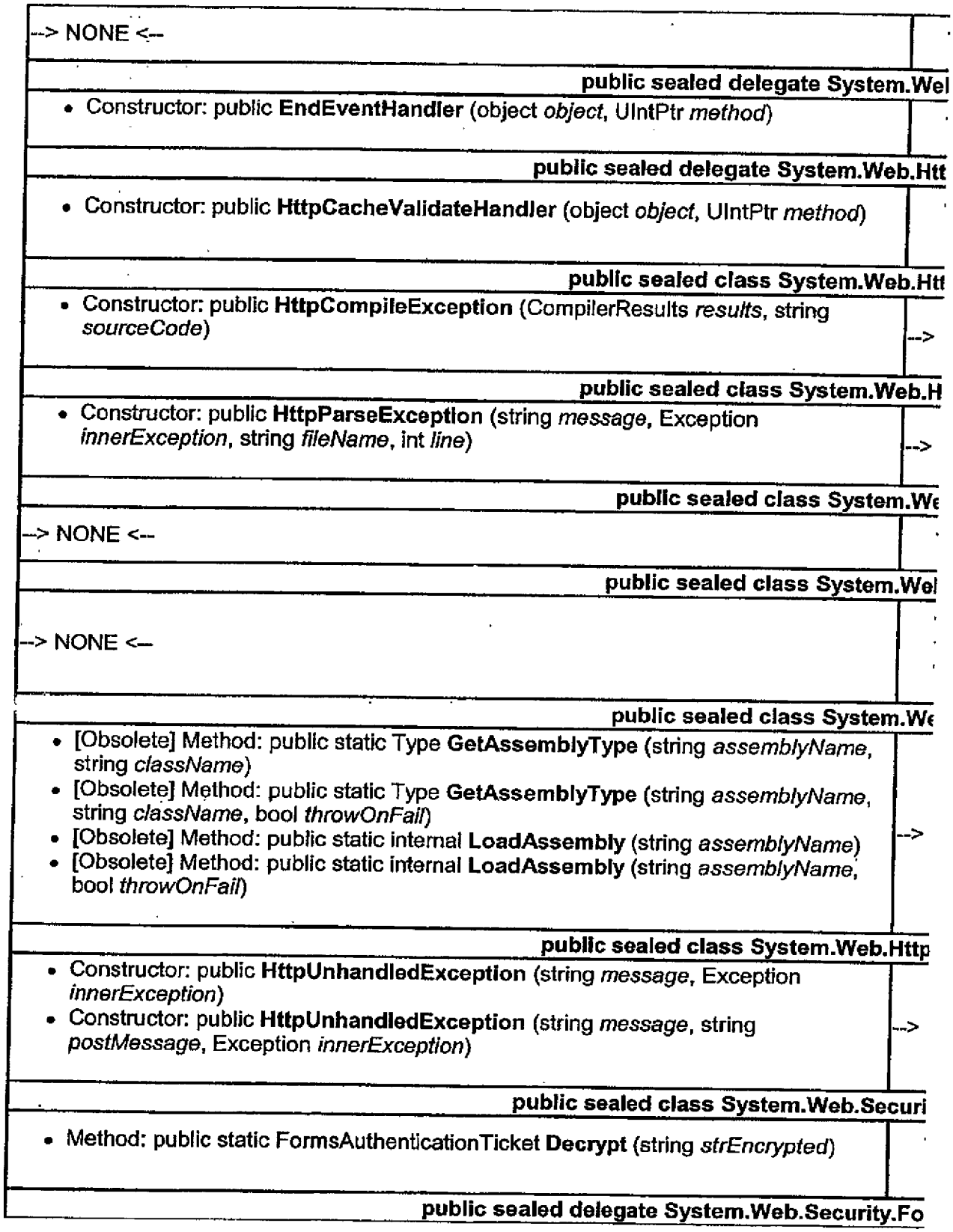
public sealed delegate System.Web.UI.WebCon

- Constructor: public **DataListItemEventHandler** (object *object*, UIntPtr *method*)

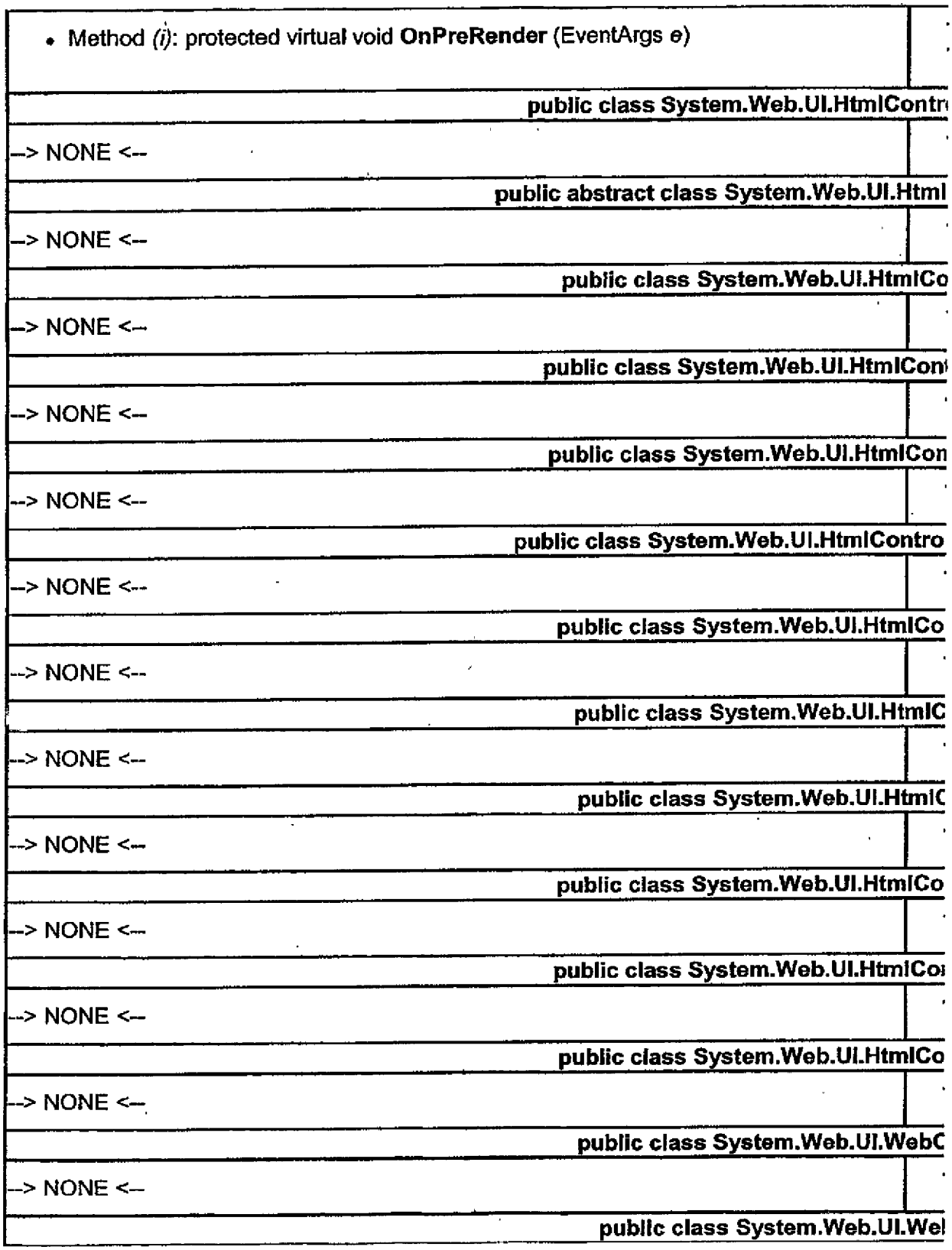
public sealed delegate System.Web.UI.WebCo

- Constructor: public **DayRenderEventHandler** (object *object*, UIntPtr *method*)

public class System.Web.UI.WebCo


--> NONE <--
public sealed delegate System.Wel
• Constructor: public EndEventHandler (object object, UIntPtr method)
public sealed delegate System.Web.Htt
• Constructor: public HttpCacheValidateHandler (object object, UIntPtr method)
public sealed class System.Web.Htt
• Constructor: public HttpCompileException (CompilerResults results, string sourceCode)
-->
public sealed class System.Web.H
• Constructor: public HttpParseException (string message, Exception innerException, string fileName, int line)
-->
public sealed class System.We
--> NONE <--
public sealed class System.Wel
--> NONE <--
public sealed class System.We
• [Obsolete] Method: public static Type GetAssemblyType (string assemblyName, string className)
• [Obsolete] Method: public static Type GetAssemblyType (string assemblyName, string className, bool throwOnFail)
• [Obsolete] Method: public static internal LoadAssembly (string assemblyName)
• [Obsolete] Method: public static internal LoadAssembly (string assemblyName, bool throwOnFail)
-->
public sealed class System.Web.Http
• Constructor: public HttpUnhandledException (string message, Exception innerException)
• Constructor: public HttpUnhandledException (string message, string postMessage, Exception innerException)
-->
public sealed class System.Web.Securi
• Method: public static FormsAuthenticationTicket Decrypt (string strEncrypted)
public sealed delegate System.Web.Security.Fo

• Constructor: public **FormsAuthenticationEventHandler** (object *object*, UIntPtr *method*)	
public sealed class System.Web.Security.F	
• Method: public void **OnEnter** (object *source*, EventArgs *eventArgs*) • Method: public void **OnLeave** (object *source*, EventArgs *eventArgs*)	-->
public sealed delegate System.Web.UI.I	
• Constructor: public **ImageClickEventHandler** (object *object*, UIntPtr *method*)	
System.Web.UI ITagNameTo	
public interface **System.Web.UI.ITagNameToTypeMapper**	n/a
• Method: Type **GetControlType** (string *tagName*, IDictionary *attribs*)	-->
System.Web.UI IUserControlDe	
n/a	pub
--> NONE <--	
public class System.Web.UI.HtmlC	
• Method *(i)*: protected virtual void **OnPreRender** (EventArgs *e*)	
public class System.Web.UI.HtmlC	
• Method *(i)*: protected virtual void **OnPreRender** (EventArgs *e*)	
public abstract class System.Web.UI.HtmlCc	
--> NONE <--	
public abstract class System.Web.UI.Ht	
--> NONE <--	
public class System.Web.UI.HtmlC	
--> NONE <--	
public class System.Web.UI.HtmlContr	
--> NONE <--	
public class System.Web.UI.HtmlC	
--> NONE <--	
public class System.Web.UI.HtmlCon	


• Method (i): protected virtual void OnPreRender (EventArgs e)
public class System.Web.UI.HtmlContr
--> NONE <--
public abstract class System.Web.UI.Html
--> NONE <--
public class System.Web.UI.HtmlCo
--> NONE <--
public class System.Web.UI.HtmlCon
--> NONE <--
public class System.Web.UI.HtmlCon
--> NONE <--
public class System.Web.UI.HtmlContro
--> NONE <--
public class System.Web.UI.HtmlCo
--> NONE <--
public class System.Web.UI.HtmlC
--> NONE <--
public class System.Web.UI.HtmlC
--> NONE <--
public class System.Web.UI.HtmlCo
--> NONE <--
public class System.Web.UI.HtmlCo
--> NONE <--
public class System.Web.UI.HtmlCo
--> NONE <--
public class System.Web.UI.WebC
--> NONE <--
public class System.Web.UI.Wel

--> NONE <--

public class System.Web.UI.WebCc

--> NONE <--

public class System.Web.UI.I

--> NONE <--

public class System.Web.UI.We

--> NONE <--

public class System.Web.UI.WebC

- Method *(i)*: protected virtual void **OnPreRender** (EventArgs *e*)

public class System.Web.UI.Web

--> NONE <--

public abstract class System.Web.UI.W

- Method *(i)*: protected virtual void **OnPreRender** (EventArgs *e*)

public class System.Web.UI.Wel

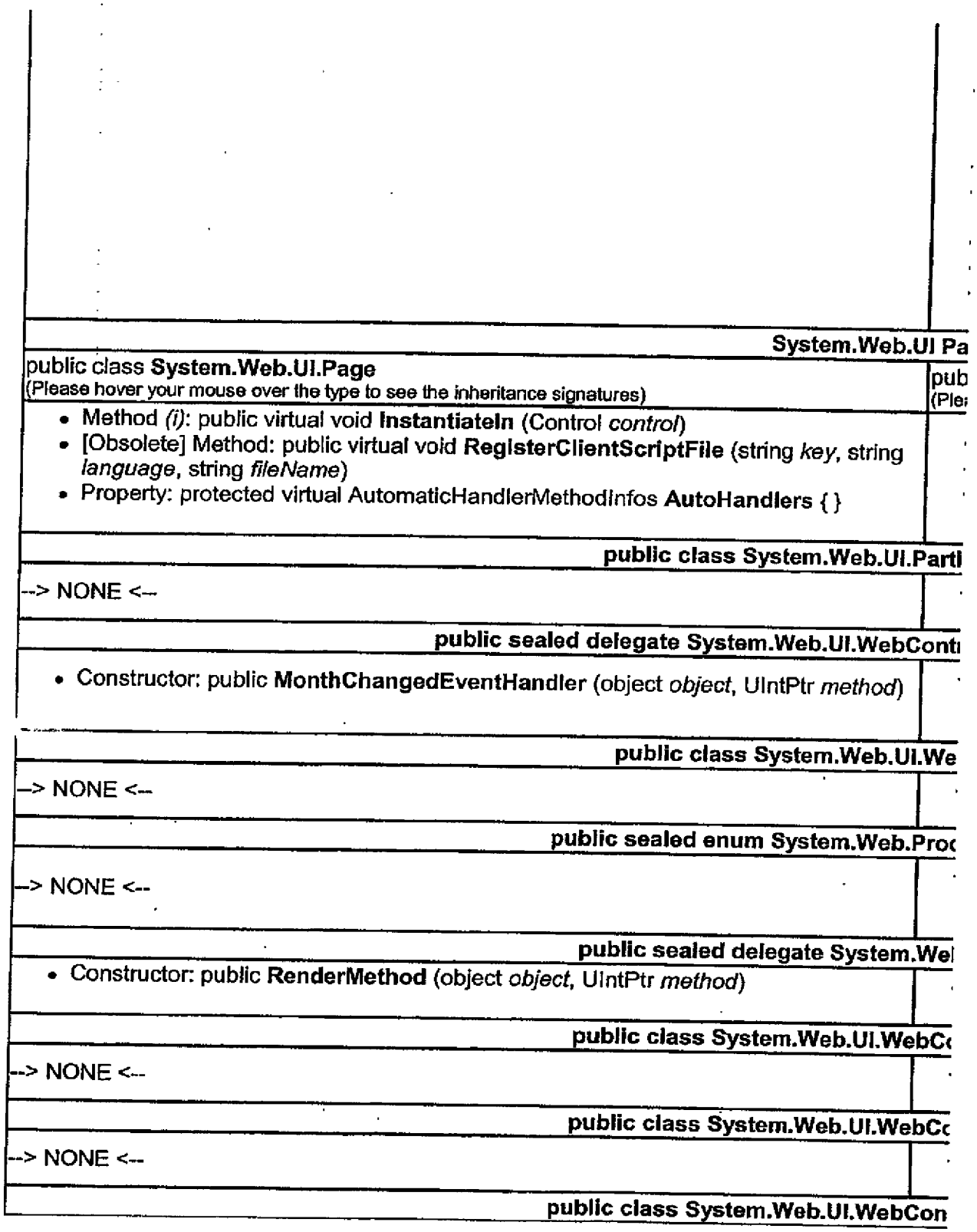
--> NONE <--

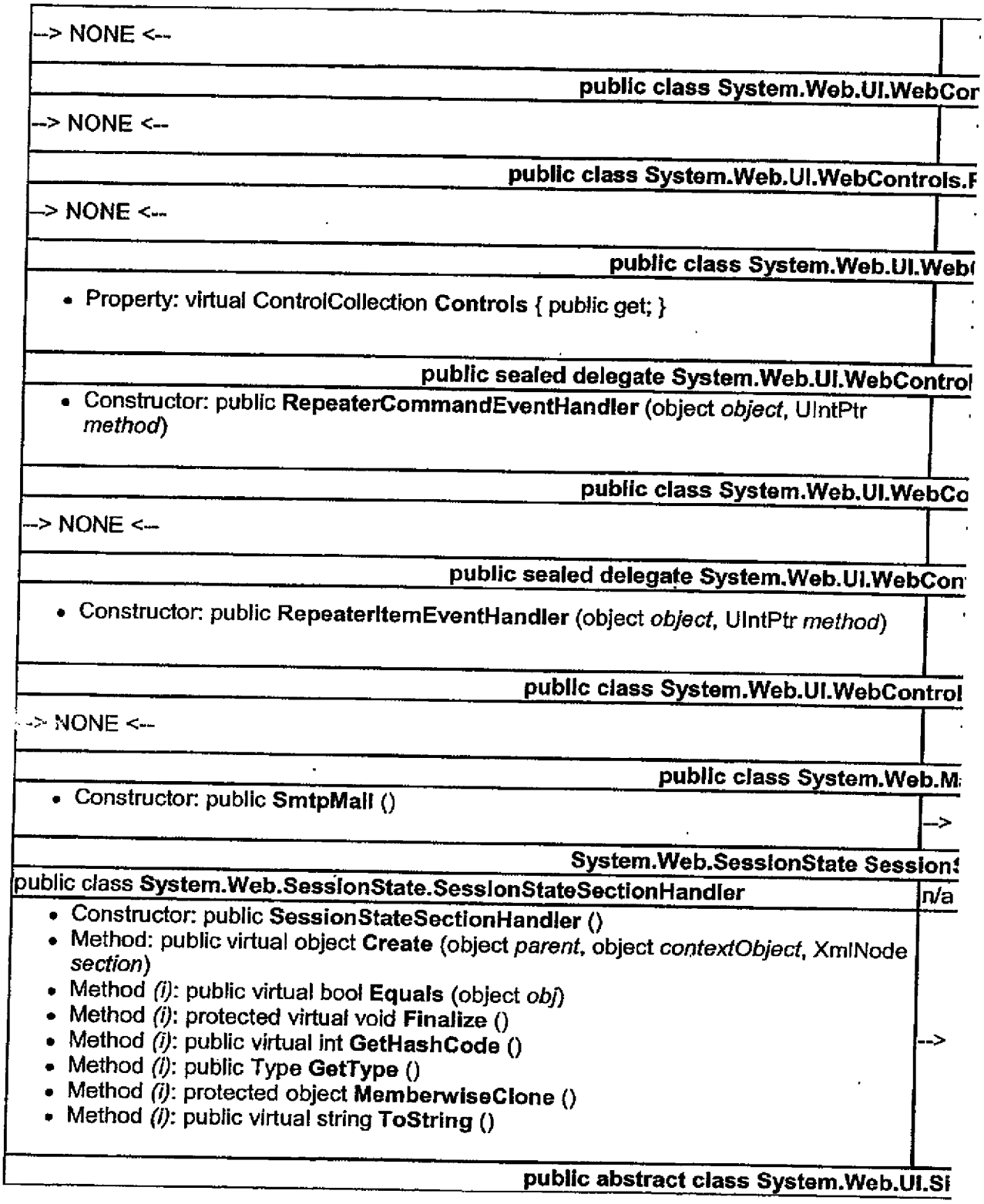
public sealed delegate System.Web.Security.Pas

- Constructor: public **PassportAuthenticationEventHandler** (object *object*, UIntPtr *method*)

public sealed class System.Web.Sec

--> NONE <--


System.Web.UI Pa
public class System.Web.UI.Page
(Please hover your mouse over the type to see the inheritance signatures)
pub
(Ple
• Method (i): public virtual void InstantiateIn (Control control)
• [Obsolete] Method: public virtual void RegisterClientScriptFile (string key, string language, string fileName)
• Property: protected virtual AutomaticHandlerMethodInfos AutoHandlers { }
public class System.Web.UI.Parti
--> NONE <--
public sealed delegate System.Web.UI.WebConti
• Constructor: public MonthChangedEventHandler (object object, UIntPtr method)
public class System.Web.UI.We
--> NONE <--
public sealed enum System.Web.Proc
--> NONE <--
public sealed delegate System.Wel
• Constructor: public RenderMethod (object object, UIntPtr method)
public class System.Web.UI.WebC
--> NONE <--
public class System.Web.UI.WebC
--> NONE <--
public class System.Web.UI.WebCon


--> NONE <--
public class System.Web.UI.WebCor
--> NONE <--
public class System.Web.UI.WebControls.F
--> NONE <--
public class System.Web.UI.Webc
• Property: virtual ControlCollection Controls { public get; }
public sealed delegate System.Web.UI.WebControl
• Constructor: public RepeaterCommandEventHandler (object object, UIntPtr method)
public class System.Web.UI.WebCo
--> NONE <--
public sealed delegate System.Web.UI.WebCon
• Constructor: public RepeaterItemEventHandler (object object, UIntPtr method)
public class System.Web.UI.WebControl
--> NONE <--
public class System.Web.M
• Constructor: public SmtpMail ()
-->
System.Web.SessionState Session
public class System.Web.SessionState.SessionStateSectionHandler
n/a
• Constructor: public SessionStateSectionHandler ()
• Method: public virtual object Create (object parent, object contextObject, XmlNode section)
• Method (i): public virtual bool Equals (object obj)
• Method (i): protected virtual void Finalize ()
• Method (i): public virtual int GetHashCode ()
• Method (i): public Type GetType ()
• Method (i): protected object MemberwiseClone ()
• Method (i): public virtual string ToString ()
-->
public abstract class System.Web.UI.Si

• Constructor: protected **SimpleWebHandlerParser** (HttpContext *context*, string *inputFile*)	
public class System.Web.UI.StaticP	
--> NONE <--	
public sealed delegate System.Web.UI.WebCont	
• Constructor: public **ServerValidateEventHandler** (object *object*, UIntPtr *method*)	
System.Web.UI Templat	
public abstract class **System.Web.UI.TemplateControl** (Please hover your mouse over the type to see the inheritance signatures)	pub (Ple
• Method: public virtual void **InstantiateIn** (Control *control*) • Property: protected virtual AutomaticHandlerMethodInfos **AutoHandlers** { }	
System.Web.UI TwoCharPeeka	
public sealed class **System.Web.UI.TwoCharPeekableTextReader**	n/a
• Constructor: public **TwoCharPeekableTextReader** (TextReader *reader*) • Method *(i)*: public virtual bool **Equals** (object *obj*) • Method *(i)*: protected virtual void **Finalize** () • Method *(i)*: public virtual int **GetHashCode** () • Method *(i)*: public Type **GetType** () • Method *(i)*: protected object **MemberwiseClone** () • Method: public int **Peek** () • Method: public int **Read** () • Method *(i)*: public virtual string **ToString** () • Method: public void **Unread** (int *character*)	-->
public class System.Web.UI.We	
--> NONE <--	
public class System.Web.UI.Webl	
--> NONE <--	
public class System.Web.UI.WebCon	
--> NONE <--	
public class System.Web.UI.Webl	
--> NONE <--	
public class System.Web.UI.Web	
--> NONE <--	

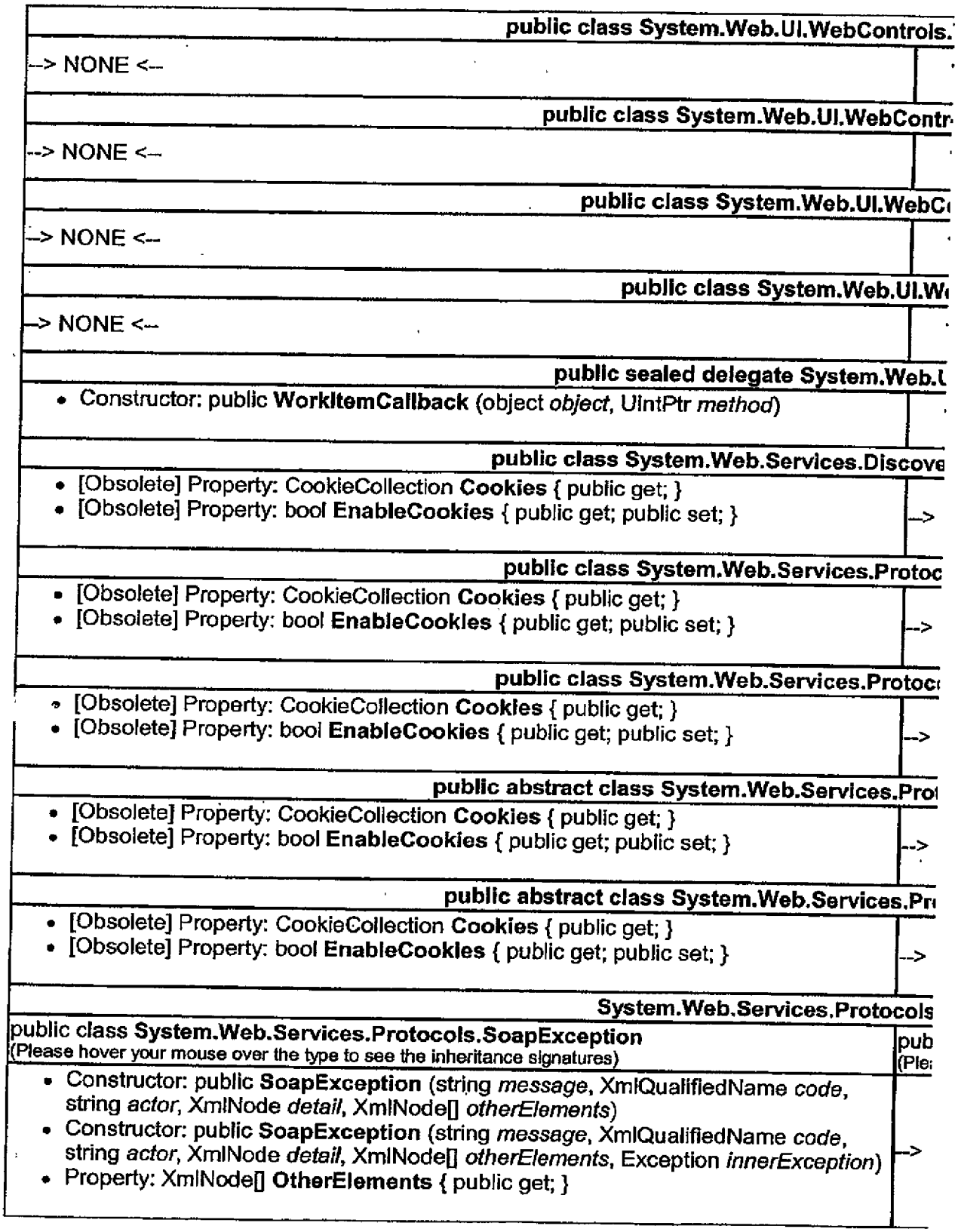
public sealed delegate System.Web.U
• Constructor: public **TransactedCallback** (object *object*, UIntPtr *method*)

public sealed delegate System.Web.Security.Win
• Constructor: public **WindowsAuthenticationEventHandler** (object *object*, UIntPtr *method*)

System.Web.UI UserC	
public class **System.Web.UI.UserControl** (Please hover your mouse over the type to see the inheritance signatures)	pub (Ple
• Method *(i)*: public virtual void **InstantiateIn** (Control *control*) • Property: protected virtual AutomaticHandlerMethodInfos **AutoHandlers** { }	

System.Web.UI UserControlC	
n/a	pub

--> NONE <--


public class System.Web.UI.WebControls.
--> NONE <--
public class System.Web.UI.WebContr
--> NONE <--
public class System.Web.UI.WebC
--> NONE <--
public class System.Web.UI.W
--> NONE <--
public sealed delegate System.Web.U
• Constructor: public WorkItemCallback (object object, UIntPtr method)
public class System.Web.Services.Discove
• [Obsolete] Property: CookieCollection Cookies { public get; }
• [Obsolete] Property: bool EnableCookies { public get; public set; }
public class System.Web.Services.Protoc
• [Obsolete] Property: CookieCollection Cookies { public get; }
• [Obsolete] Property: bool EnableCookies { public get; public set; }
public class System.Web.Services.Protoc
• [Obsolete] Property: CookieCollection Cookies { public get; }
• [Obsolete] Property: bool EnableCookies { public get; public set; }
public abstract class System.Web.Services.Pro
• [Obsolete] Property: CookieCollection Cookies { public get; }
• [Obsolete] Property: bool EnableCookies { public get; public set; }
public abstract class System.Web.Services.Pr
• [Obsolete] Property: CookieCollection Cookies { public get; }
• [Obsolete] Property: bool EnableCookies { public get; public set; }
System.Web.Services.Protocols
public class System.Web.Services.Protocols.SoapException
(Please hover your mouse over the type to see the inheritance signatures)
pub
(Ple
• Constructor: public SoapException (string message, XmlQualifiedName code, string actor, XmlNode detail, XmlNode[] otherElements)
• Constructor: public SoapException (string message, XmlQualifiedName code, string actor, XmlNode detail, XmlNode[] otherElements, Exception innerException)
• Property: XmlNode[] OtherElements { public get; }

public class System.Web.Services.Protoc

- Constructor: public **SoapHeaderException** (string *message*, XmlQualifiedName *code*, string *actor*, XmlNode[] *otherElements*)
- Constructor: public **SoapHeaderException** (string *message*, XmlQualifiedName *code*, string *actor*, XmlNode[] *otherElements*, Exception *innerException*)
- Property: XmlNode[] **OtherElements** { public get; }

-->

public class System.Web.Services.Protocc

- [Obsolete] Property: CookieCollection **Cookies** { public get; }
- [Obsolete] Property: bool **EnableCookies** { public get; public set; }

-->

System.Web.Services We

public class **System.Web.Services.WebService**
(Please hover your mouse over the type to see the inheritance signatures)

pub
(Ple

- Method *(i)*: public virtual ObjRef **CreateObjRef** (Type *requestedType*)
- Method *(i)*: public virtual object **GetLifetimeService** ()
- Method *(i)*: protected virtual object **GetService** (Type *service*)
- Method *(i)*: public virtual object **InitializeLifetimeService** ()
- Property: IContainer **Container** { public get; }
- Property: protected bool **DesignMode** { }

System.Web.Services.Configuration WebServic

public sealed class
System.Web.Services.Configuration.WebServicesConfigurationSectionHandler

n/a

- Constructor: public **WebServicesConfigurationSectionHandler** ()
- Method: public virtual object **Create** (object *parent*, object *configContext*, XmlNode *section*)
- Method *(i)*: public virtual bool **Equals** (object *obj*)
- Method *(i)*: protected virtual void **Finalize** ()
- Method *(i)*: public virtual int **GetHashCode** ()
- Method *(i)*: public Type **GetType** ()
- Method *(i)*: protected object **MemberwiseClone** ()
- Method *(i)*: public virtual string **ToString** ()

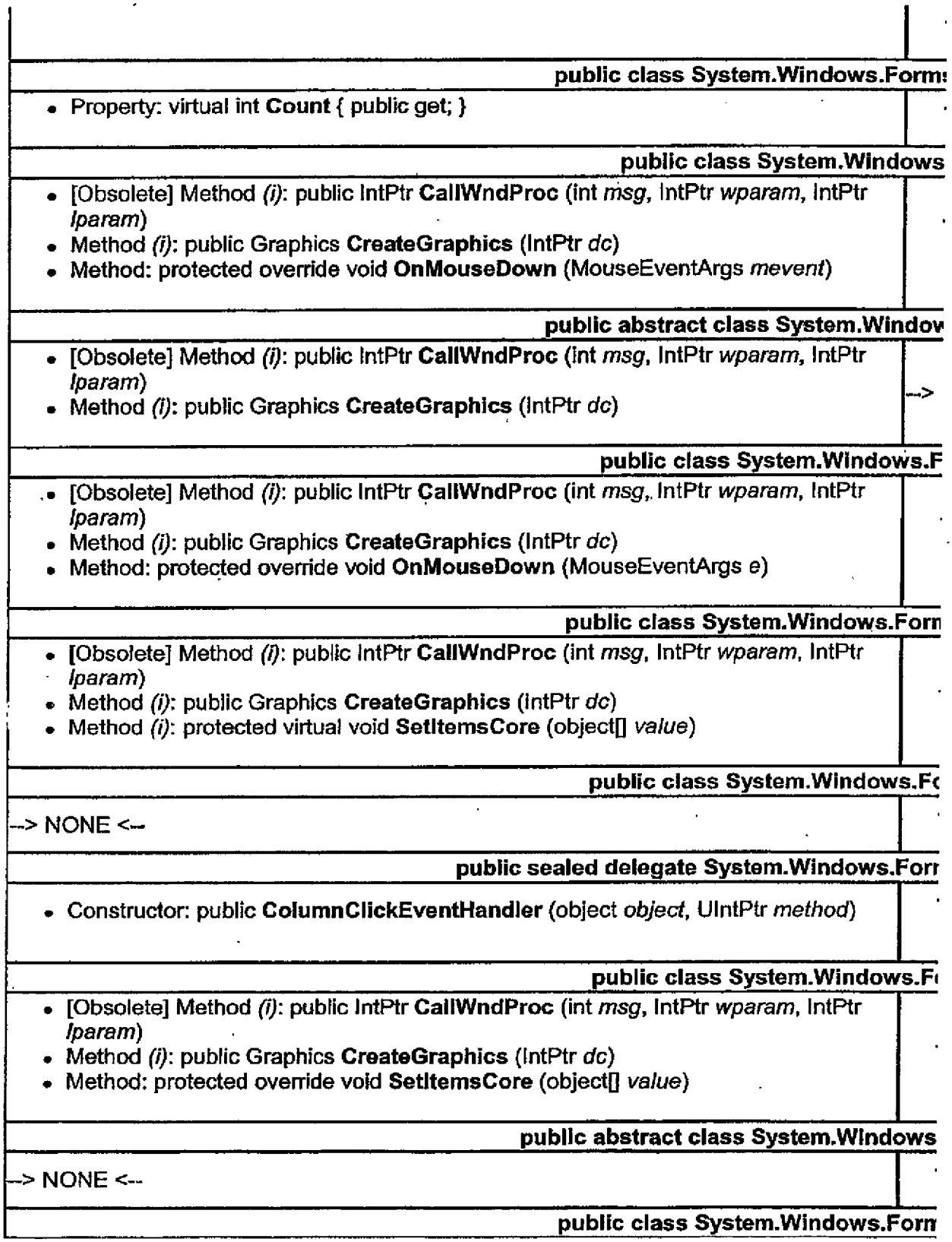
-->

public class System.Windows.Form

- Method: public virtual void **Dispose** ()

public abstract class System.Wind

- [Obsolete] Method *(i)*: public IntPtr **CallWndProc** (int *msg*, IntPtr *wparam*, IntPtr *lparam*)
- Method *(i)*: public Graphics **CreateGraphics** (IntPtr *dc*)
- Method *(i)*: protected virtual bool **IsInputChar** (char *charCode*)
- Method: protected override bool **IsInputKey** (Keys *keyData*)



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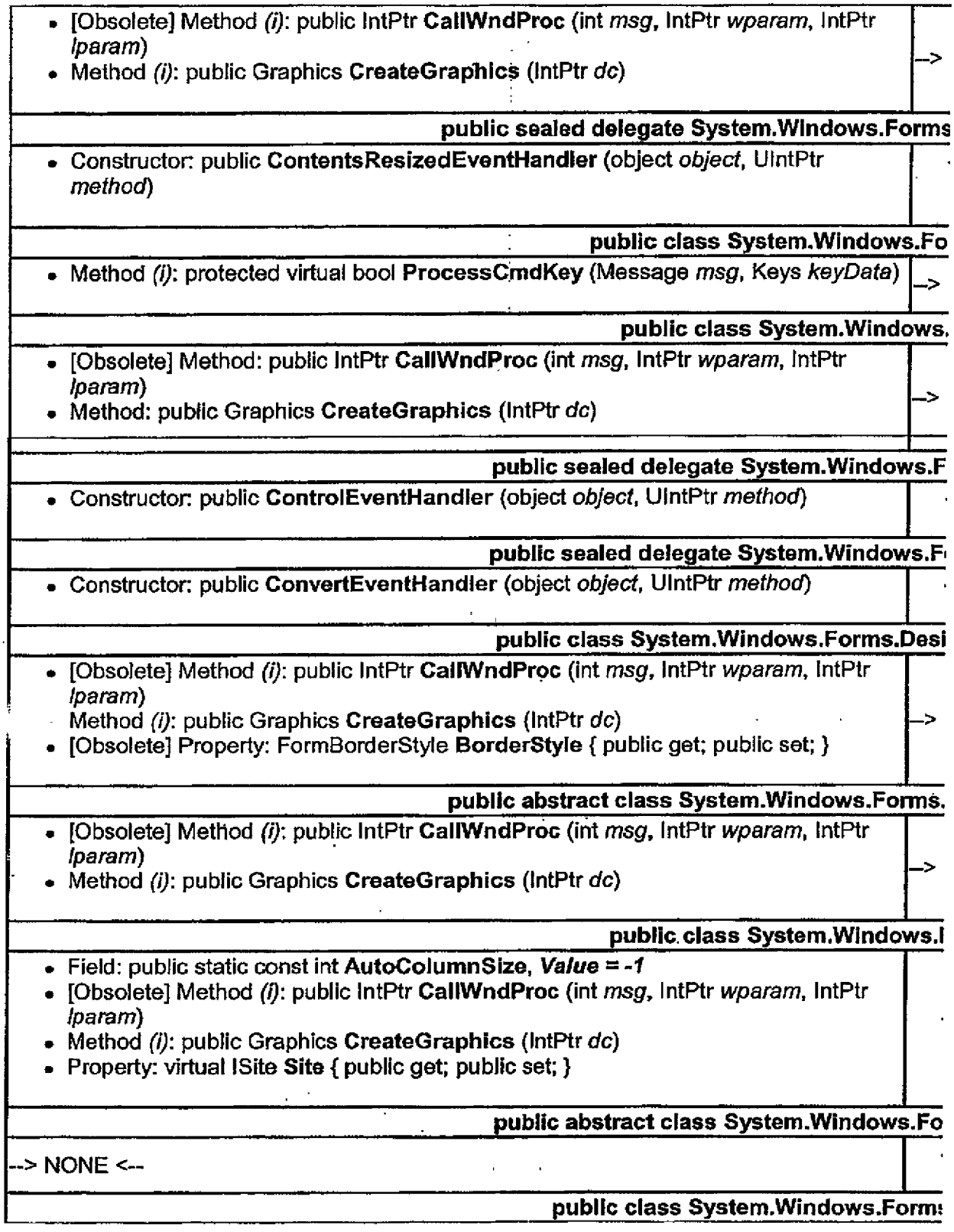
MDL-1332
JFM-02-2739


• [Obsolete] Method (i): public IntPtr CallWndProc (int msg, IntPtr wparam, IntPtr lparam)
• Method (i): public Graphics CreateGraphics (IntPtr dc)
public sealed delegate System.Windows.Forms
• Constructor: public ContentsResizedEventHandler (object object, UIntPtr method)
public class System.Windows.Fo
• Method (i): protected virtual bool ProcessCmdKey (Message msg, Keys keyData)
public class System.Windows.
• [Obsolete] Method: public IntPtr CallWndProc (int msg, IntPtr wparam, IntPtr lparam)
• Method: public Graphics CreateGraphics (IntPtr dc)
public sealed delegate System.Windows.F
• Constructor: public ControlEventHandler (object object, UIntPtr method)
public sealed delegate System.Windows.F
• Constructor: public ConvertEventHandler (object object, UIntPtr method)
public class System.Windows.Forms.Desi
• [Obsolete] Method (i): public IntPtr CallWndProc (int msg, IntPtr wparam, IntPtr lparam)
Method (i): public Graphics CreateGraphics (IntPtr dc)
• [Obsolete] Property: FormBorderStyle BorderStyle { public get; public set; }
public abstract class System.Windows.Forms.
• [Obsolete] Method (i): public IntPtr CallWndProc (int msg, IntPtr wparam, IntPtr lparam)
• Method (i): public Graphics CreateGraphics (IntPtr dc)
public class System.Windows.I
• Field: public static const int AutoColumnSize, Value = -1
• [Obsolete] Method (i): public IntPtr CallWndProc (int msg, IntPtr wparam, IntPtr lparam)
• Method (i): public Graphics CreateGraphics (IntPtr dc)
• Property: virtual ISite Site { public get; public set; }
public abstract class System.Windows.Fo
--> NONE <--
public class System.Windows.Form

--> NONE <--

public class System.Windows.Form

- [Obsolete] Method *(i)*: public IntPtr **CallWndProc** (int *msg*, IntPtr *wparam*, IntPtr *lparam*)
- Method *(i)*: public Graphics **CreateGraphics** (IntPtr *dc*)
- Method *(i)*: protected virtual void **OnMouseUp** (MouseEventArgs *e*)
- Property: int **TextLength** { public get; }

public sealed delegate System.Windows.Fo

- Constructor: public **DateBoldEventHandler** (object *object*, UIntPtr *method*)

public sealed delegate System.Windows.For

- Constructor: public **DateRangeEventHandler** (object *object*, UIntPtr *method*)

public class System.Windows.Form

- [Obsolete] Method *(i)*: public IntPtr **CallWndProc** (int *msg*, IntPtr *wparam*, IntPtr *lparam*)
- Method *(i)*: public Graphics **CreateGraphics** (IntPtr *dc*)

-->

public class System.Windows.Forr

- [Obsolete] Method *(i)*: public IntPtr **CallWndProc** (int *msg*, IntPtr *wparam*, IntPtr *lparam*)
- Method *(i)*: public Graphics **CreateGraphics** (IntPtr *dc*)
- Method *(i)*: protected virtual void **WndProc** (Message *m*)

public sealed delegate System.Windows.

- Constructor: public **DragEventHandler** (object *object*, UIntPtr *method*)

public sealed delegate System.Windows.Fo

- Constructor: public **DrawItemEventHandler** (object *object*, UIntPtr *method*)

public abstract class System.Windo

--> NONE <--

public class System.Windows.F

--> NONE <--

public class System.Window

- [Obsolete] Method *(i)*: public IntPtr **CallWndProc** (int *msg*, IntPtr *wparam*, IntPtr *lparam*)
- Method *(i)*: public Graphics **CreateGraphics** (IntPtr *dc*)
- [Obsolete] Property: FormBorderStyle **BorderStyle** { public get; public set; }

-->

public sealed delegate System.Windows.Form

- Constructor: public **GiveFeedbackEventHandler** (object *object*, UIntPtr *method*)

public class System.Windows.F

- [Obsolete] Method *(i)*: public IntPtr **CallWndProc** (int *msg*, IntPtr *wparam*, IntPtr *lparam*)
- Method *(i)*: public Graphics **CreateGraphics** (IntPtr *dc*)
- Property: override Cursor **Cursor** { public get; public set; }

public sealed delegate System.Windows.

- Constructor: public **HelpEventHandler** (object *object*, UIntPtr *method*)

public class System.Windows.F

- [Obsolete] Method *(i)*: public IntPtr **CallWndProc** (int *msg*, IntPtr *wparam*, IntPtr *lparam*)
- Method *(i)*: public Graphics **CreateGraphics** (IntPtr *dc*)

-->

public sealed delegate System.Windows.Forms.Inp

- Constructor: public **InputLanguageChangedEventHandler** (object *object*, UIntPtr *method*)

public sealed delegate System.Windows.Forms.Inp

- Constructor: public **InputLanguageChangingEventHandler** (object *object*, UIntPtr *method*)

public sealed delegate System.Windows.Fo

- Constructor: public **InvalidateEventHandler** (object *object*, UIntPtr *method*)

public sealed delegate System.Windows.Forn

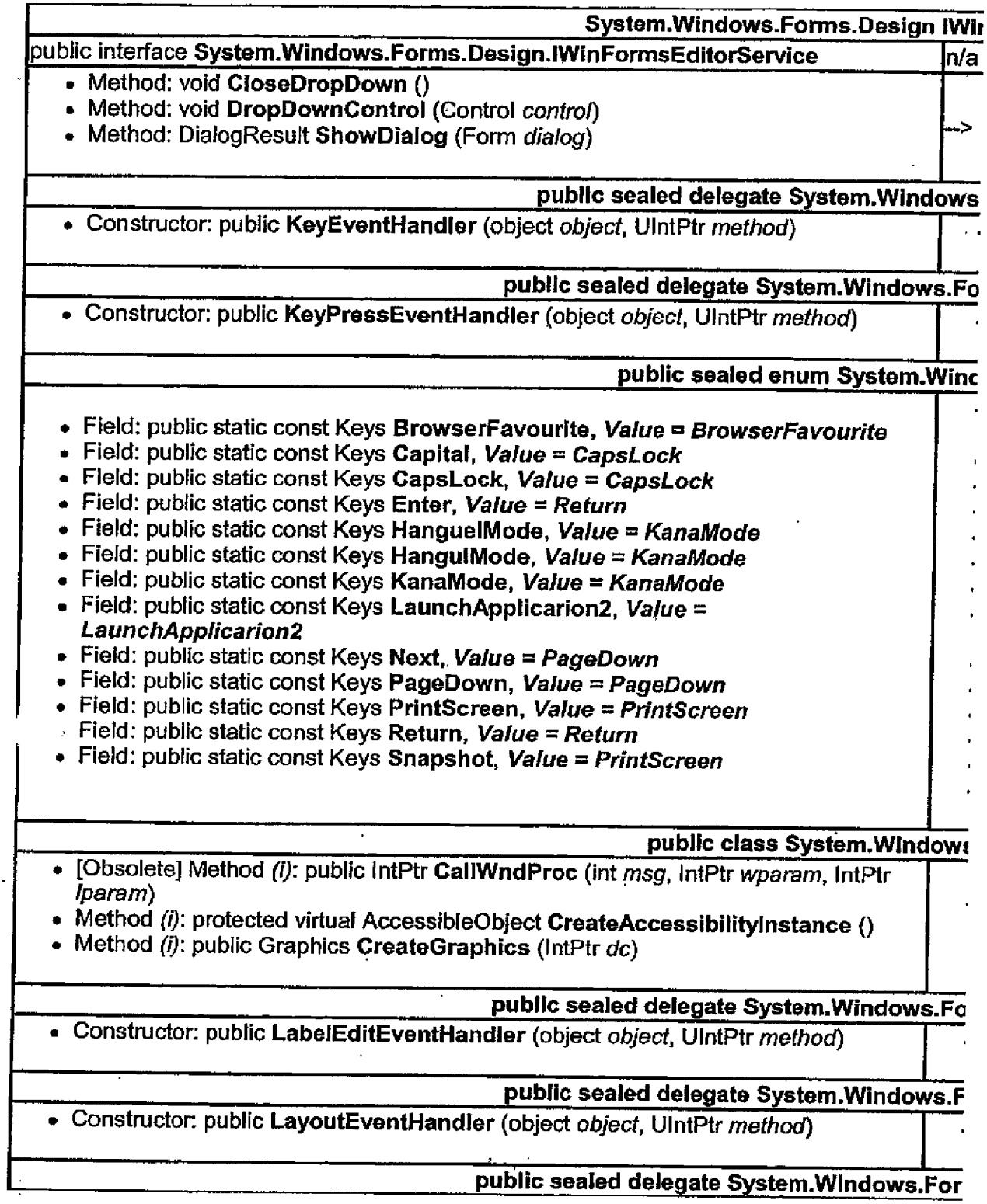
- Constructor: public **ItemChangedEventHandler** (object *object*, UIntPtr *method*)

public sealed delegate System.Windows.Fo

- Constructor: public **ItemCheckEventHandler** (object *object*, UIntPtr *method*)

public sealed delegate System.Windows.Fc

- Constructor: public **ItemDragEventHandler** (object *object*, UIntPtr *method*)



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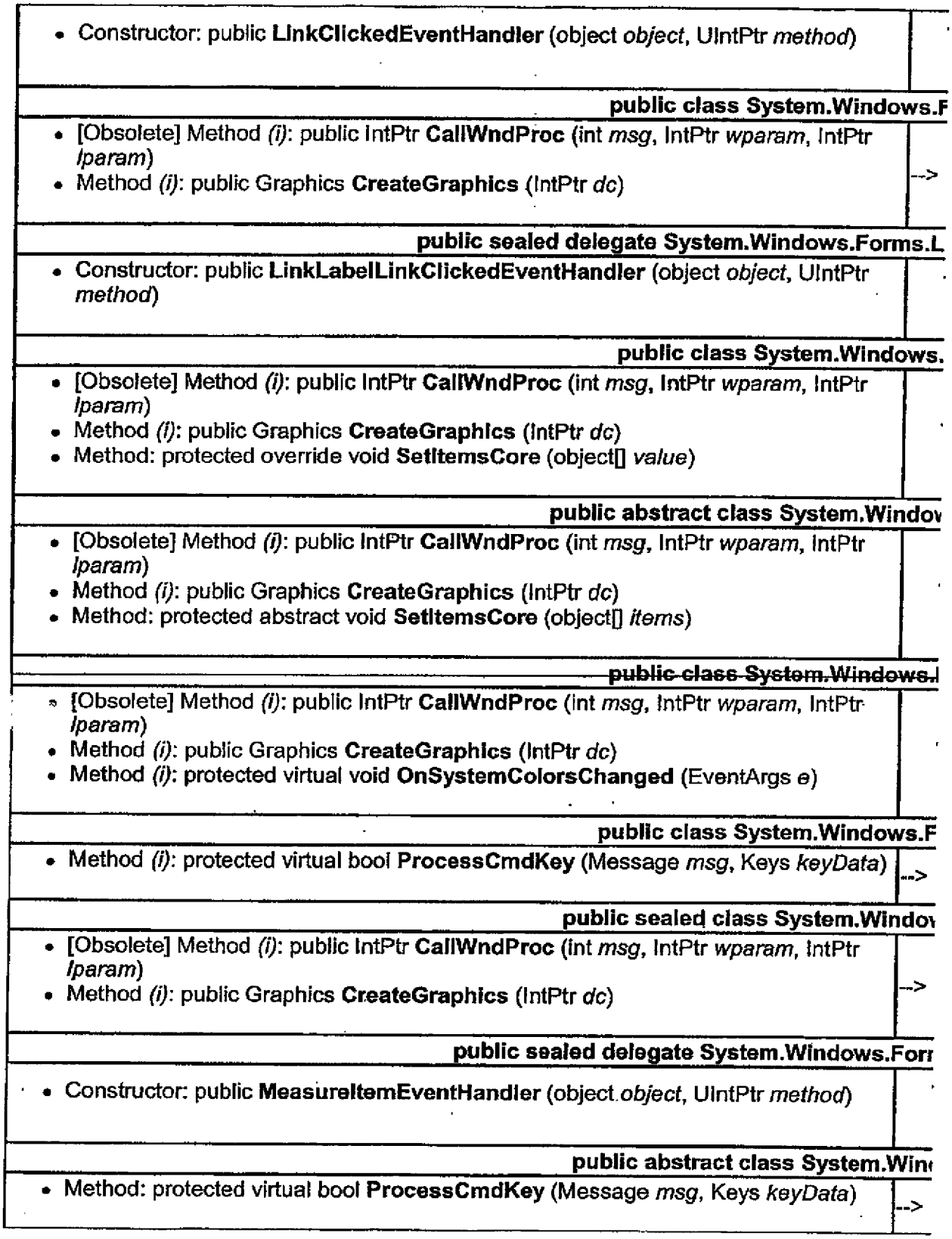
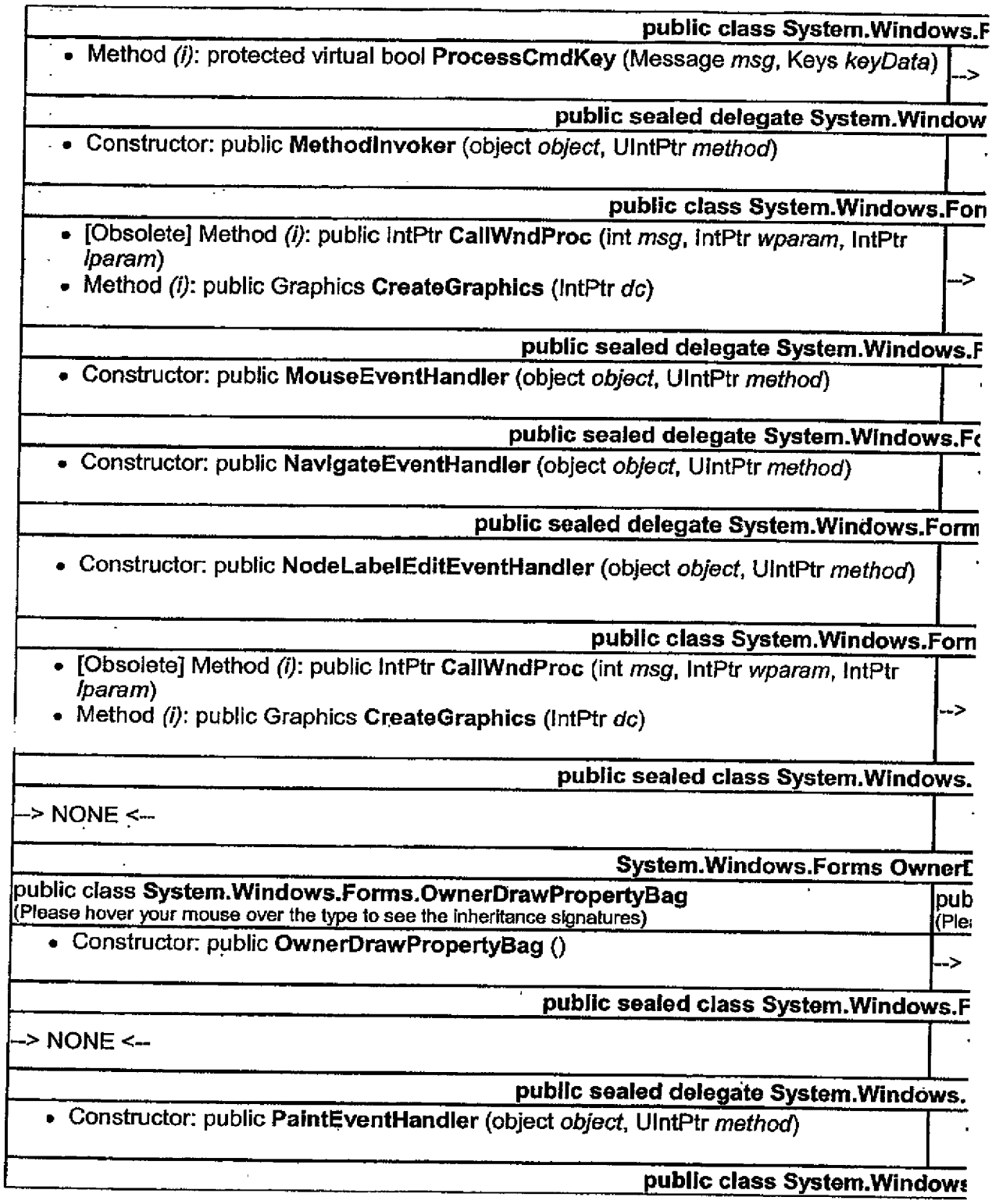
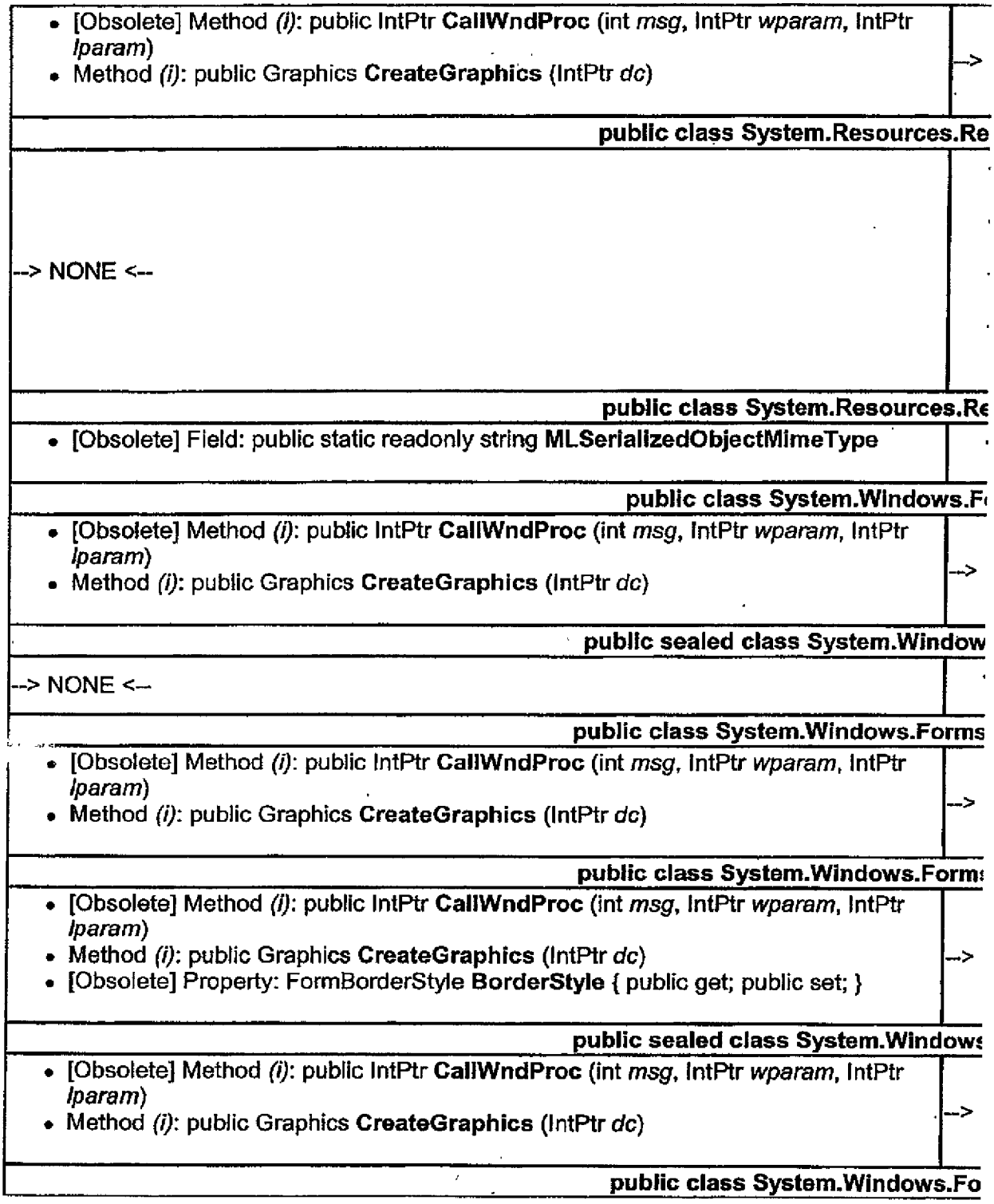
MDL-1332
JFM-02-2739


• Constructor: public LinkClickedEventHandler (object object, UIntPtr method)
public class System.Windows.F
• [Obsolete] Method (i): public IntPtr CallWndProc (int msg, IntPtr wparam, IntPtr lparam)
• Method (i): public Graphics CreateGraphics (IntPtr dc)
-->
public sealed delegate System.Windows.Forms.L
• Constructor: public LinkLabelLinkClickedEventHandler (object object, UIntPtr method)
public class System.Windows.
• [Obsolete] Method (i): public IntPtr CallWndProc (int msg, IntPtr wparam, IntPtr lparam)
• Method (i): public Graphics CreateGraphics (IntPtr dc)
• Method: protected override void SetItemsCore (object[] value)
public abstract class System.Windov
• [Obsolete] Method (i): public IntPtr CallWndProc (int msg, IntPtr wparam, IntPtr lparam)
• Method (i): public Graphics CreateGraphics (IntPtr dc)
• Method: protected abstract void SetItemsCore (object[] items)
public class System.Windows.
• [Obsolete] Method (i): public IntPtr CallWndProc (int msg, IntPtr wparam, IntPtr lparam)
• Method (i): public Graphics CreateGraphics (IntPtr dc)
• Method (i): protected virtual void OnSystemColorsChanged (EventArgs e)
public class System.Windows.F
• Method (i): protected virtual bool ProcessCmdKey (Message msg, Keys keyData)
-->
public sealed class System.Windov
• [Obsolete] Method (i): public IntPtr CallWndProc (int msg, IntPtr wparam, IntPtr lparam)
• Method (i): public Graphics CreateGraphics (IntPtr dc)
-->
public sealed delegate System.Windows.Forr
• Constructor: public MeasureItemEventHandler (object object, UIntPtr method)
public abstract class System.Win
• Method: protected virtual bool ProcessCmdKey (Message msg, Keys keyData)
-->


public class System.Windows.F
• Method (i): protected virtual bool ProcessCmdKey (Message msg, Keys keyData)
public sealed delegate System.Window
• Constructor: public MethodInvoker (object object, UIntPtr method)
public class System.Windows.Fon
• [Obsolete] Method (i): public IntPtr CallWndProc (int msg, IntPtr wparam, IntPtr lparam)
• Method (i): public Graphics CreateGraphics (IntPtr dc)
public sealed delegate System.Windows.F
• Constructor: public MouseEventHandler (object object, UIntPtr method)
public sealed delegate System.Windows.Fo
• Constructor: public NavigateEventHandler (object object, UIntPtr method)
public sealed delegate System.Windows.Form
• Constructor: public NodeLabelEditEventHandler (object object, UIntPtr method)
public class System.Windows.Form
• [Obsolete] Method (i): public IntPtr CallWndProc (int msg, IntPtr wparam, IntPtr lparam)
• Method (i): public Graphics CreateGraphics (IntPtr dc)
public sealed class System.Windows.
--> NONE <--
System.Windows.Forms OwnerD
public class System.Windows.Forms.OwnerDrawPropertyBag
(Please hover your mouse over the type to see the inheritance signatures)
• Constructor: public OwnerDrawPropertyBag ()
public sealed class System.Windows.F
--> NONE <--
public sealed delegate System.Windows.
• Constructor: public PaintEventHandler (object object, UIntPtr method)
public class System.Windows


• [Obsolete] Method (i): public IntPtr CallWndProc (int msg, IntPtr wparam, IntPtr lparam)
• Method (i): public Graphics CreateGraphics (IntPtr dc)
-->
public class System.Resources.Re
--> NONE <--
public class System.Resources.Re
• [Obsolete] Field: public static readonly string MLSerializedObjectMimeType
public class System.Windows.F
• [Obsolete] Method (i): public IntPtr CallWndProc (int msg, IntPtr wparam, IntPtr lparam)
• Method (i): public Graphics CreateGraphics (IntPtr dc)
-->
public sealed class System.Window
--> NONE <--
public class System.Windows.Forms
• [Obsolete] Method (i): public IntPtr CallWndProc (int msg, IntPtr wparam, IntPtr lparam)
• Method (i): public Graphics CreateGraphics (IntPtr dc)
-->
public class System.Windows.Form
• [Obsolete] Method (i): public IntPtr CallWndProc (int msg, IntPtr wparam, IntPtr lparam)
• Method (i): public Graphics CreateGraphics (IntPtr dc)
• [Obsolete] Property: FormBorderStyle BorderStyle { public get; public set; }
-->
public sealed class System.Windows
• [Obsolete] Method (i): public IntPtr CallWndProc (int msg, IntPtr wparam, IntPtr lparam)
• Method (i): public Graphics CreateGraphics (IntPtr dc)
-->
public class System.Windows.Fo

- [Obsolete] Method *(i)*: public IntPtr **CallWndProc** (int *msg*, IntPtr *wparam*, IntPtr *lparam*)
- Method *(i)*: public Graphics **CreateGraphics** (IntPtr *dc*)
- Property: virtual bool **AutoScroll** { public get; public set; }

public sealed delegate System.Windows.Forms.P

- Constructor: public **PropertyTabChangedEventHandler** (object *object*, UIntPtr *method*)

public sealed delegate System.Windows.Forms.Pr

- Constructor: public **PropertyValueChangedEventHandler** (object *object*, UIntPtr *method*)

public sealed delegate System.Windows.Forms.Qu

- Constructor: public **QueryAccessibilityHelpEventHandler** (object *object*, UIntPtr *method*)

public sealed delegate System.Windows.Forms.(

- Constructor: public **QueryContinueDragEventHandler** (object *object*, UIntPtr *method*)

public class System.Windows.Fo

- [Obsolete] Method *(i)*: public IntPtr **CallWndProc** (int *msg*, IntPtr *wparam*, IntPtr *lparam*)
- Method *(i)*: public Graphics **CreateGraphics** (IntPtr *dc*)
- Method: protected override void **OnMouseDown** (MouseEventArgs *mevent*)

public class System.Windows.Fo

- [Obsolete] Method *(i)*: public IntPtr **CallWndProc** (int *msg*, IntPtr *wparam*, IntPtr *lparam*)
- Method *(i)*: public Graphics **CreateGraphics** (IntPtr *dc*)
- Method: protected override void **OnStyleChanged** (EventArgs *e*)
- Method *(i)*: protected virtual void **OnSystemColorsChanged** (EventArgs *e*)
- Property: int **TextLength** { public get; }

public sealed class System.Windows.

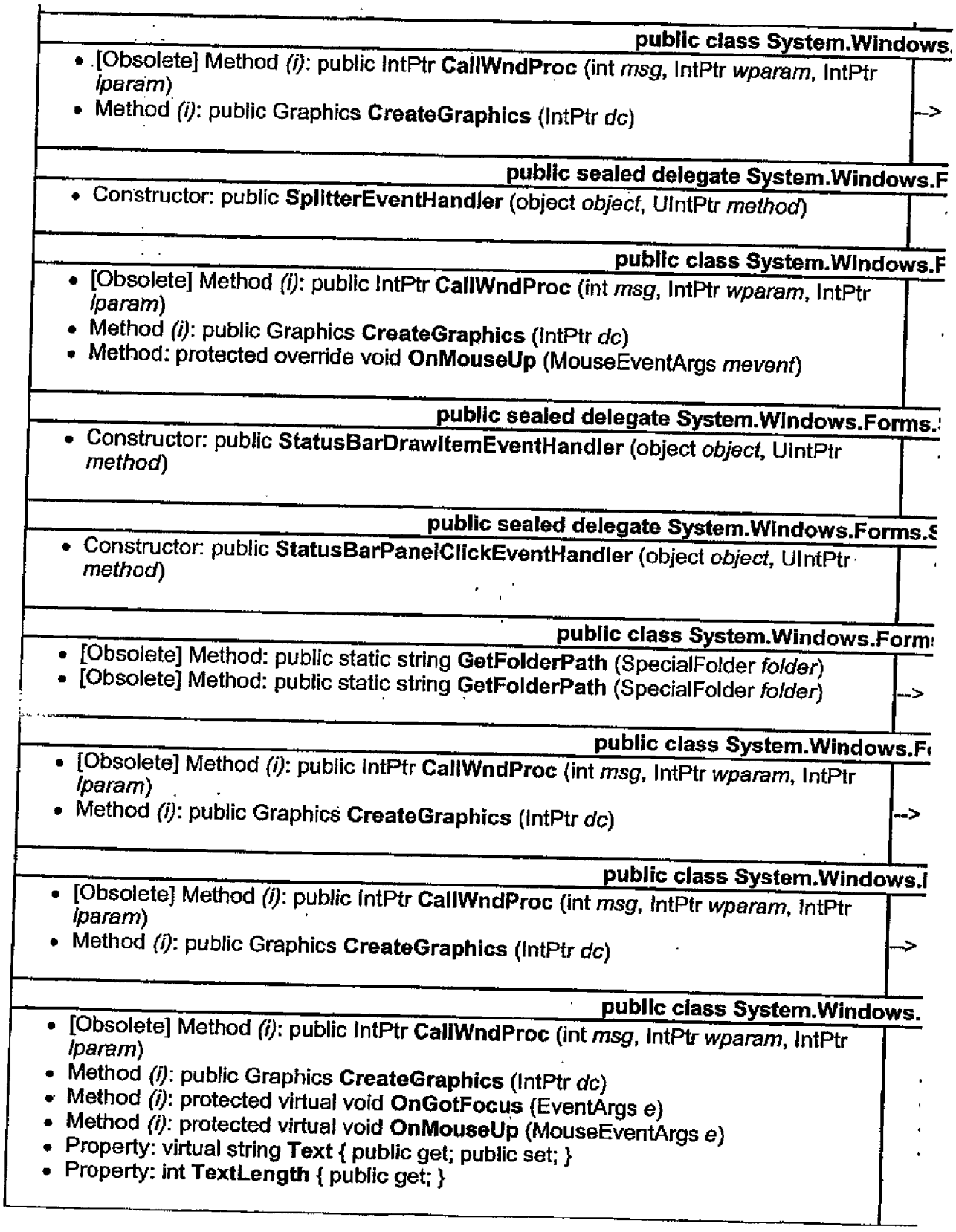
--> NONE <--

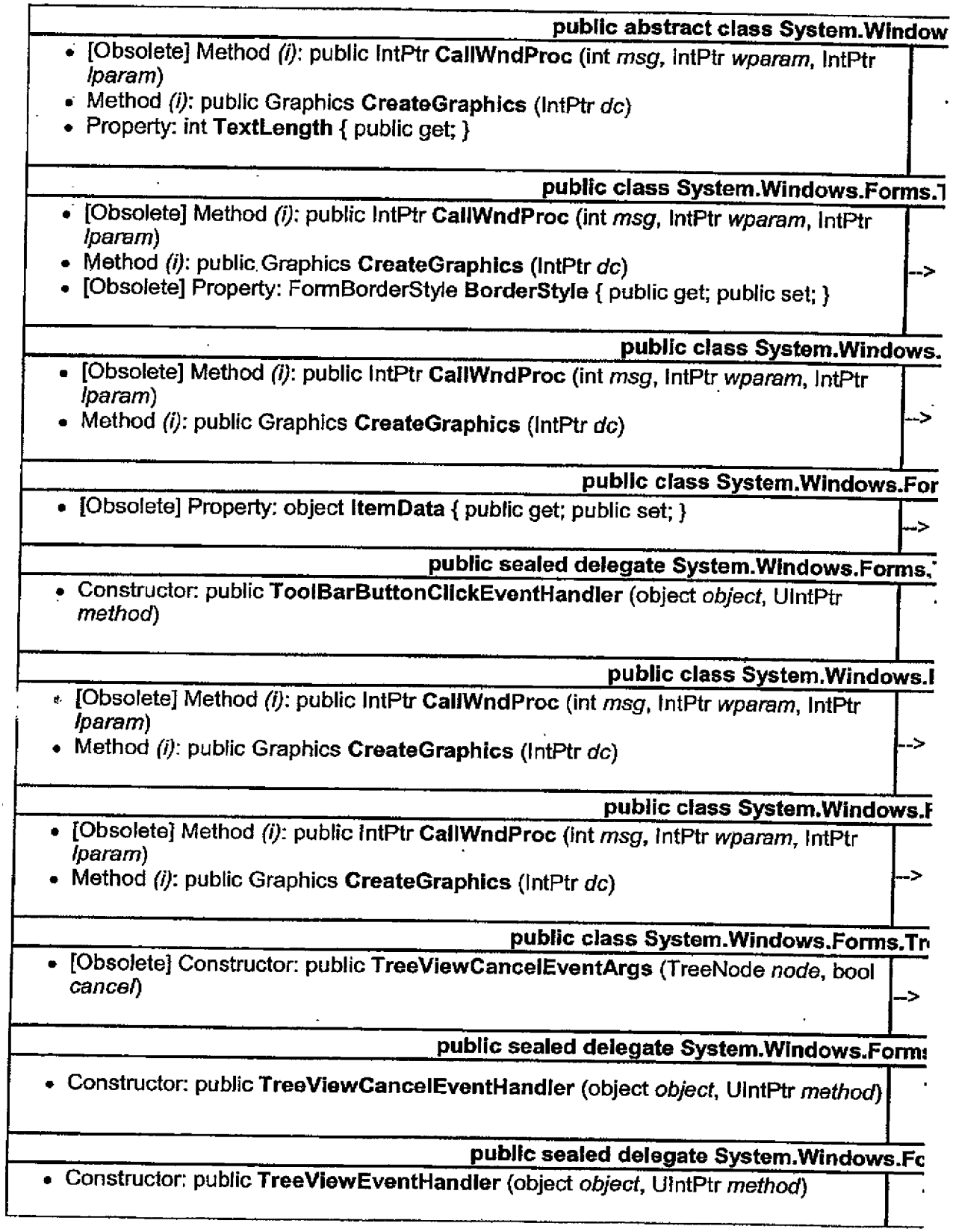
public class System.Windows.Forr

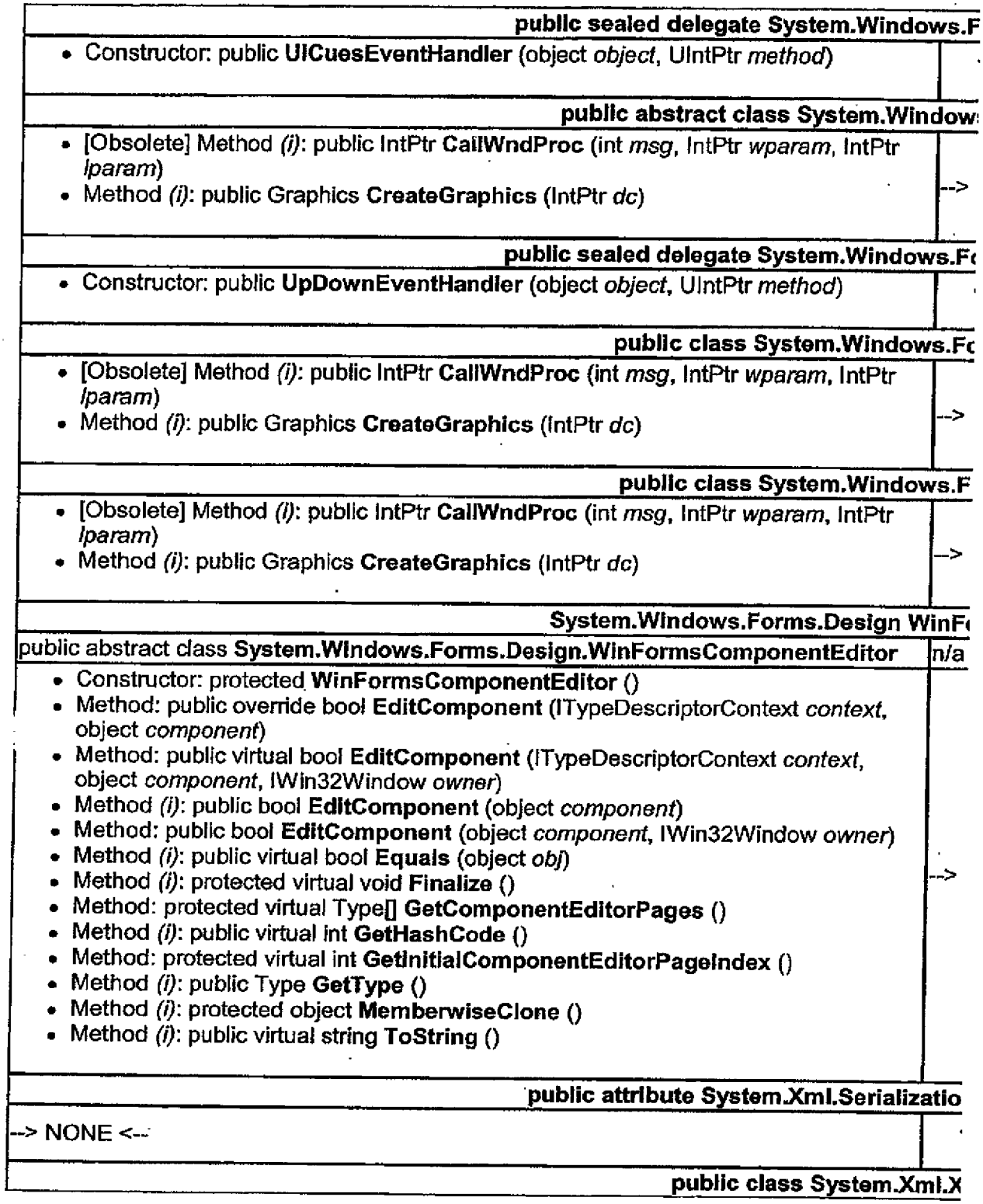
- [Obsolete] Method *(i)*: public IntPtr **CallWndProc** (int *msg*, IntPtr *wparam*, IntPtr *lparam*)
- Method *(i)*: public Graphics **CreateGraphics** (IntPtr *dc*)
- Method *(i)*: protected virtual void **ScaleCore** (float *dx*, float *dy*)

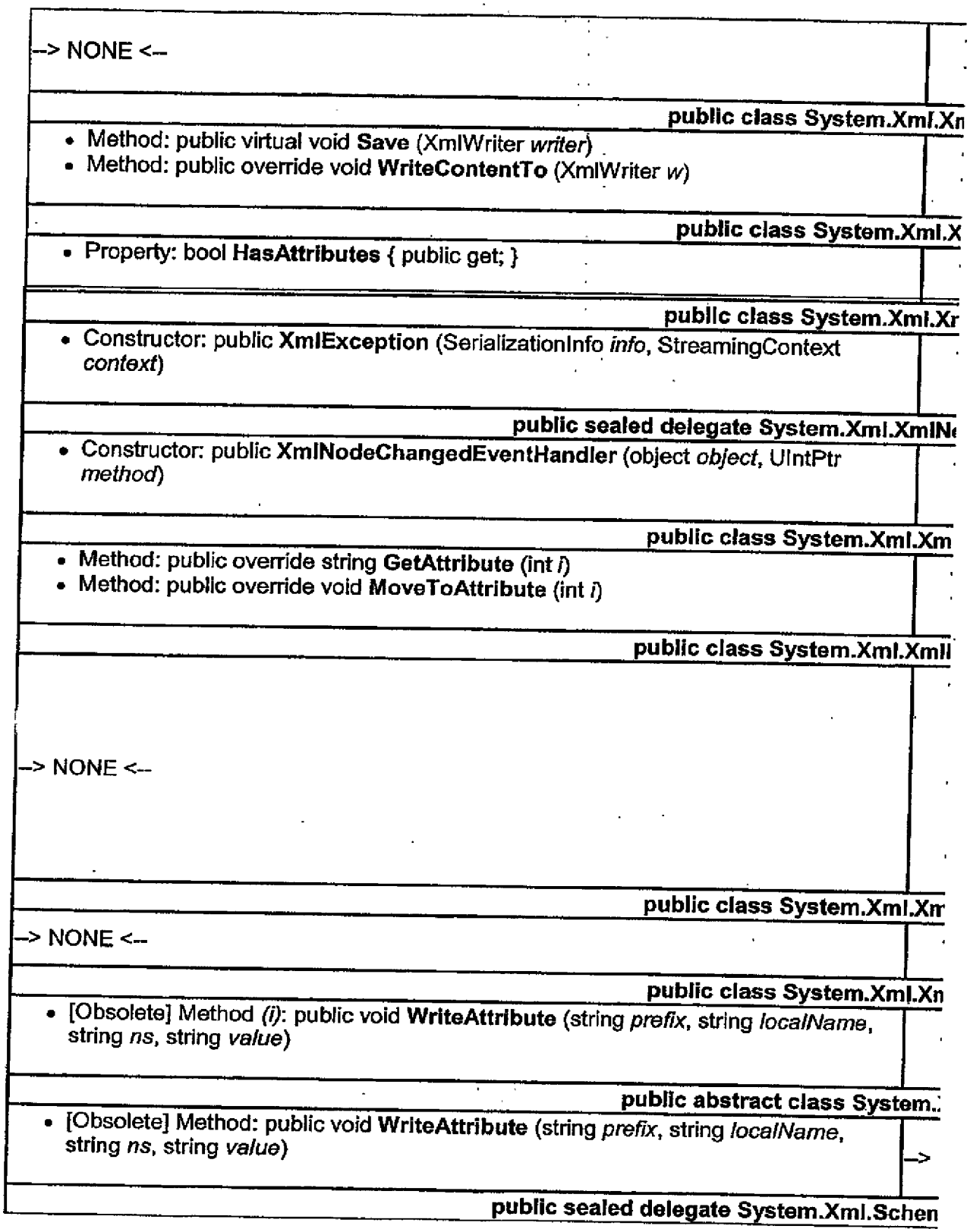
public abstract class System.Windo

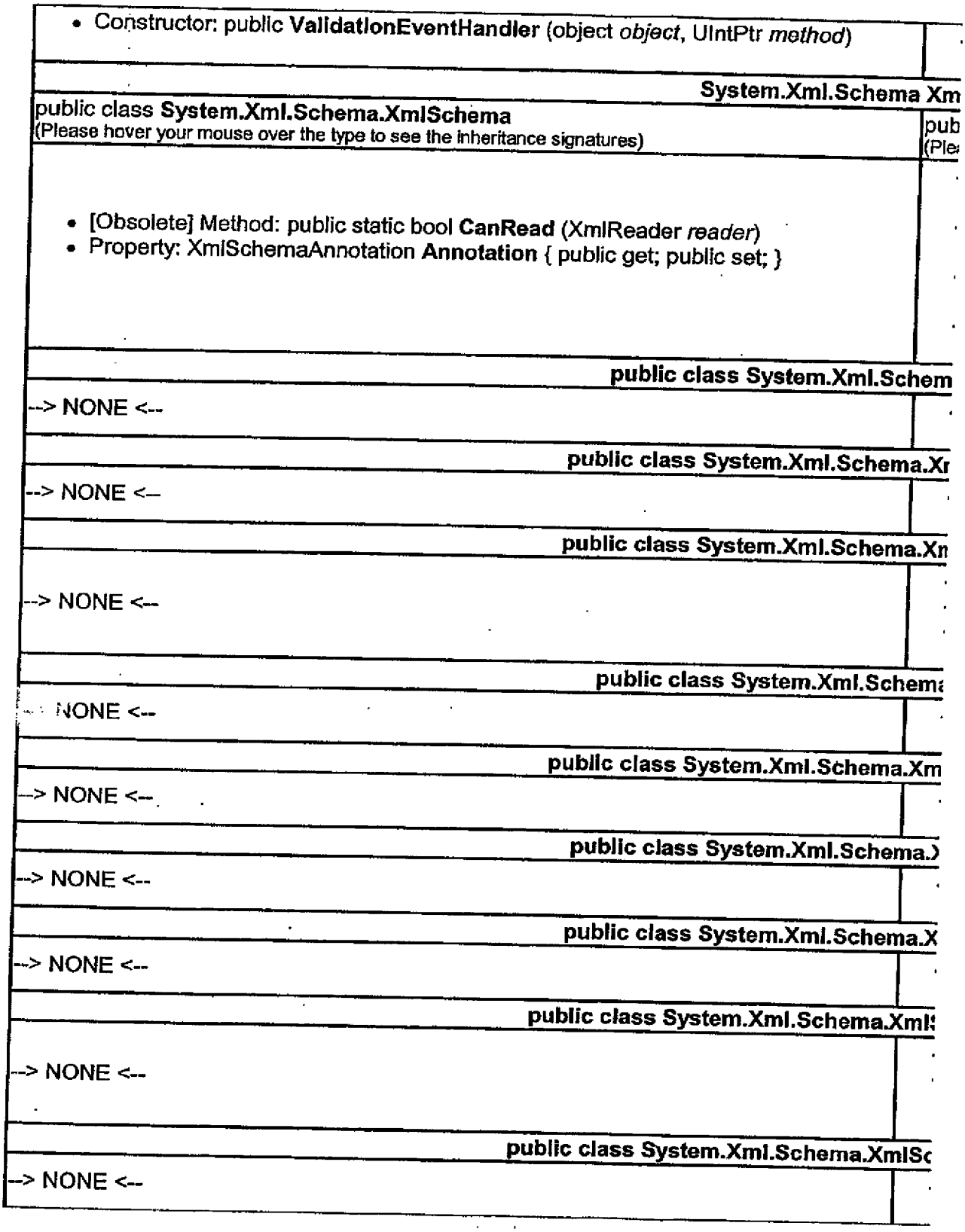
• [Obsolete] Method *(i)*: public IntPtr **CallWndProc** (int *msg*, IntPtr *wparam*, IntPtr *lparam*) • Method *(i)*: public Graphics **CreateGraphics** (IntPtr *dc*)	-->
public sealed delegate System.Windows.I	
• Constructor: public **ScrollEventHandler** (object *object*, UIntPtr *method*)	
public sealed delegate System.Windows.Forms.Sele	
• Constructor: public **SelectedGridItemChangedEventHandler** (object *object*, UIntPtr *method*)	
System.Windows.Forms Sp	
public sealed enum **System.Windows.Forms.SpecialFolder**	n/a
• Field: public static const SpecialFolder **ApplicationData**, ***Value = ApplicationData*** • Field: public static const SpecialFolder **CommonApplicationData**, ***Value = CommonApplicationData*** • Field: public static const SpecialFolder **CommonProgramFiles**, ***Value = CommonProgramFiles*** • Field: public static const SpecialFolder **Cookies**, ***Value = Cookies*** • Field: public static const SpecialFolder **DesktopDirectory**, ***Value = DesktopDirectory*** • Field: public static const SpecialFolder **Favorites**, ***Value = Favorites*** • Field: public static const SpecialFolder **History**, ***Value = History*** • Field: public static const SpecialFolder **InternetCache**, ***Value = InternetCache*** • Field: public static const SpecialFolder **LocalApplicationData**, ***Value = LocalApplicationData*** • Field: public static const SpecialFolder **Personal**, ***Value = Personal*** • Field: public static const SpecialFolder **ProgramFiles**, ***Value = ProgramFiles*** • Field: public static const SpecialFolder **Programs**, ***Value = Programs*** • Field: public static const SpecialFolder **Recent**, ***Value = Recent*** • Field: public static const SpecialFolder **SendTo**, ***Value = SendTo*** • Field: public static const SpecialFolder **StartMenu**, ***Value = StartMenu*** • Field: public static const SpecialFolder **Startup**, ***Value = Startup*** • Field: public static const SpecialFolder **System**, ***Value = System*** • Field: public static const SpecialFolder **Templates**, ***Value = Templates*** • Method *(i)*: public virtual int **CompareTo** (object *target*) • Method *(i)*: public virtual bool **Equals** (object *obj*) • Method *(i)*: protected virtual void **Finalize** () • Method *(i)*: public virtual int **GetHashCode** () • Method *(i)*: public Type **GetType** () • Method *(i)*: public virtual TypeCode **GetTypeCode** () • Method *(i)*: protected object **MemberwiseClone** () • Method *(i)*: public virtual string **ToString** () • Method *(i)*: public virtual string **ToString** (IFormatProvider *provider*) • Method *(i)*: public string **ToString** (string *format*) • Method *(i)*: public virtual string **ToString** (string *format*, IFormatProvider *provider*)	-->

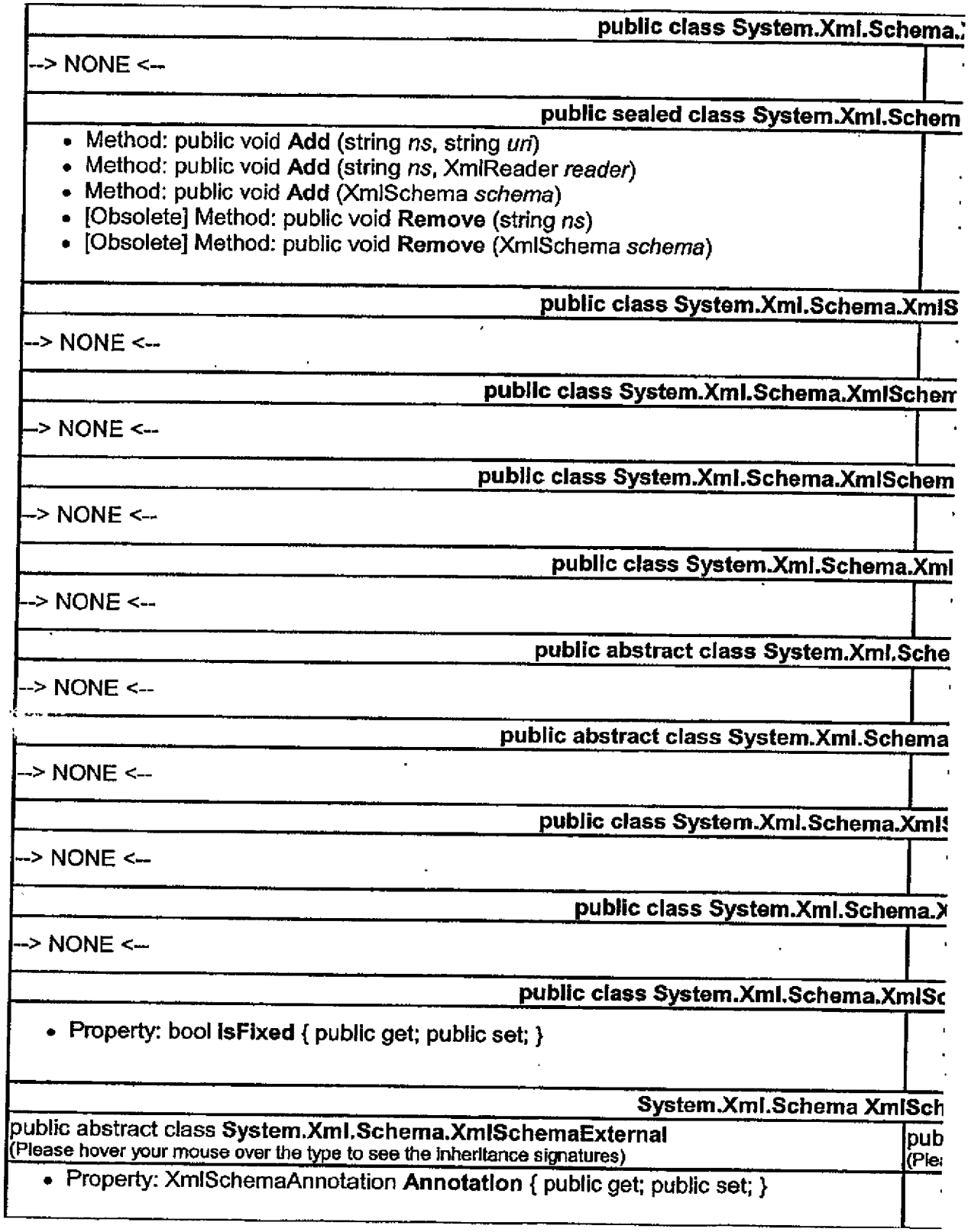

public class System.Windows.
• [Obsolete] Method (i): public IntPtr CallWndProc (int msg, IntPtr wparam, IntPtr lparam)
• Method (i): public Graphics CreateGraphics (IntPtr dc)
public sealed delegate System.Windows.F
• Constructor: public SplitterEventHandler (object object, UIntPtr method)
public class System.Windows.F
• [Obsolete] Method (i): public IntPtr CallWndProc (int msg, IntPtr wparam, IntPtr lparam)
• Method (i): public Graphics CreateGraphics (IntPtr dc)
• Method: protected override void OnMouseUp (MouseEventArgs mevent)
public sealed delegate System.Windows.Forms.
• Constructor: public StatusBarDrawItemEventHandler (object object, UIntPtr method)
public sealed delegate System.Windows.Forms.S
• Constructor: public StatusBarPanelClickEventHandler (object object, UIntPtr method)
public class System.Windows.Form
• [Obsolete] Method: public static string GetFolderPath (SpecialFolder folder)
• [Obsolete] Method: public static string GetFolderPath (SpecialFolder folder)
public class System.Windows.F
• [Obsolete] Method (i): public IntPtr CallWndProc (int msg, IntPtr wparam, IntPtr lparam)
• Method (i): public Graphics CreateGraphics (IntPtr dc)
public class System.Windows.I
• [Obsolete] Method (i): public IntPtr CallWndProc (int msg, IntPtr wparam, IntPtr lparam)
• Method (i): public Graphics CreateGraphics (IntPtr dc)
public class System.Windows.
• [Obsolete] Method (i): public IntPtr CallWndProc (int msg, IntPtr wparam, IntPtr lparam)
• Method (i): public Graphics CreateGraphics (IntPtr dc)
• Method (i): protected virtual void OnGotFocus (EventArgs e)
• Method (i): protected virtual void OnMouseUp (MouseEventArgs e)
• Property: virtual string Text { public get; public set; }
• Property: int TextLength { public get; }

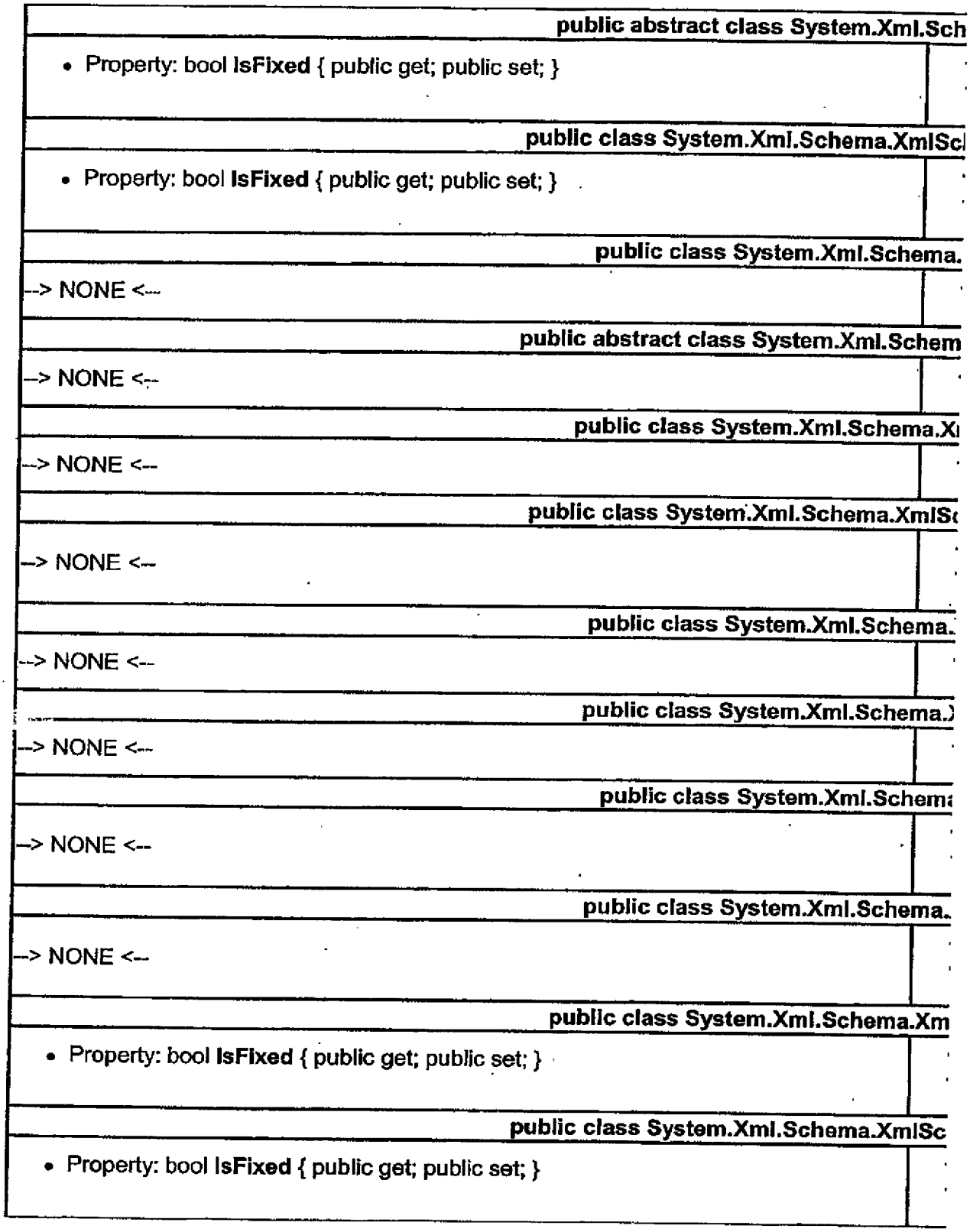

public abstract class System.Window
• [Obsolete] Method (i): public IntPtr CallWndProc (int msg, IntPtr wparam, IntPtr lparam)
• Method (i): public Graphics CreateGraphics (IntPtr dc)
• Property: int TextLength { public get; }
public class System.Windows.Forms.T
• [Obsolete] Method (i): public IntPtr CallWndProc (int msg, IntPtr wparam, IntPtr lparam)
• Method (i): public Graphics CreateGraphics (IntPtr dc)
• [Obsolete] Property: FormBorderStyle BorderStyle { public get; public set; }
public class System.Windows.
• [Obsolete] Method (i): public IntPtr CallWndProc (int msg, IntPtr wparam, IntPtr lparam)
• Method (i): public Graphics CreateGraphics (IntPtr dc)
public class System.Windows.For
• [Obsolete] Property: object ItemData { public get; public set; }
public sealed delegate System.Windows.Forms.
• Constructor: public ToolBarButtonClickEventHandler (object object, UIntPtr method)
public class System.Windows.I
• [Obsolete] Method (i): public IntPtr CallWndProc (int msg, IntPtr wparam, IntPtr lparam)
• Method (i): public Graphics CreateGraphics (IntPtr dc)
public class System.Windows.F
• [Obsolete] Method (i): public IntPtr CallWndProc (int msg, IntPtr wparam, IntPtr lparam)
• Method (i): public Graphics CreateGraphics (IntPtr dc)
public class System.Windows.Forms.Tr
• [Obsolete] Constructor: public TreeViewCancelEventArgs (TreeNode node, bool cancel)
public sealed delegate System.Windows.Forms
• Constructor: public TreeViewCancelEventHandler (object object, UIntPtr method)
public sealed delegate System.Windows.Fo
• Constructor: public TreeViewEventHandler (object object, UIntPtr method)

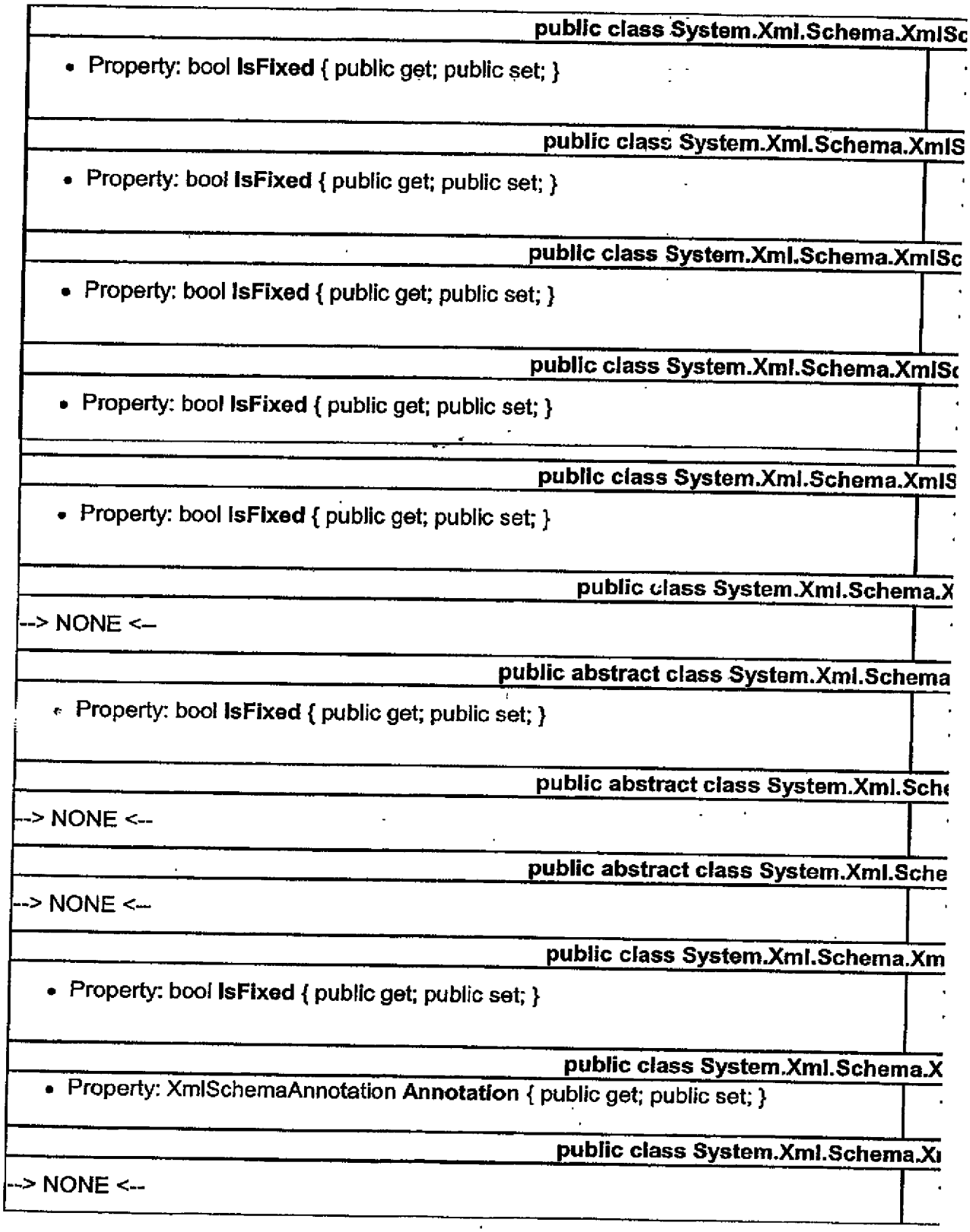

public sealed delegate System.Windows.F
• Constructor: public UICuesEventHandler (object object, UIntPtr method)
public abstract class System.Window
• [Obsolete] Method (i): public IntPtr CallWndProc (int msg, IntPtr wparam, IntPtr lparam)
• Method (i): public Graphics CreateGraphics (IntPtr dc)
-->
public sealed delegate System.Windows.Fo
• Constructor: public UpDownEventHandler (object object, UIntPtr method)
public class System.Windows.Fo
• [Obsolete] Method (i): public IntPtr CallWndProc (int msg, IntPtr wparam, IntPtr lparam)
• Method (i): public Graphics CreateGraphics (IntPtr dc)
-->
public class System.Windows.F
• [Obsolete] Method (i): public IntPtr CallWndProc (int msg, IntPtr wparam, IntPtr lparam)
• Method (i): public Graphics CreateGraphics (IntPtr dc)
-->
System.Windows.Forms.Design WinFo
public abstract class System.Windows.Forms.Design.WinFormsComponentEditor
n/a
• Constructor: protected WinFormsComponentEditor ()
• Method: public override bool EditComponent (ITypeDescriptorContext context, object component)
• Method: public virtual bool EditComponent (ITypeDescriptorContext context, object component, IWin32Window owner)
• Method (i): public bool EditComponent (object component)
• Method: public bool EditComponent (object component, IWin32Window owner)
• Method (i): public virtual bool Equals (object obj)
• Method (i): protected virtual void Finalize ()
• Method: protected virtual Type[] GetComponentEditorPages ()
• Method (i): public virtual int GetHashCode ()
• Method: protected virtual int GetInitialComponentEditorPageIndex ()
• Method (i): public Type GetType ()
• Method (i): protected object MemberwiseClone ()
• Method (i): public virtual string ToString ()
-->
public attribute System.Xml.Serializatio
--> NONE <--
public class System.Xml.X

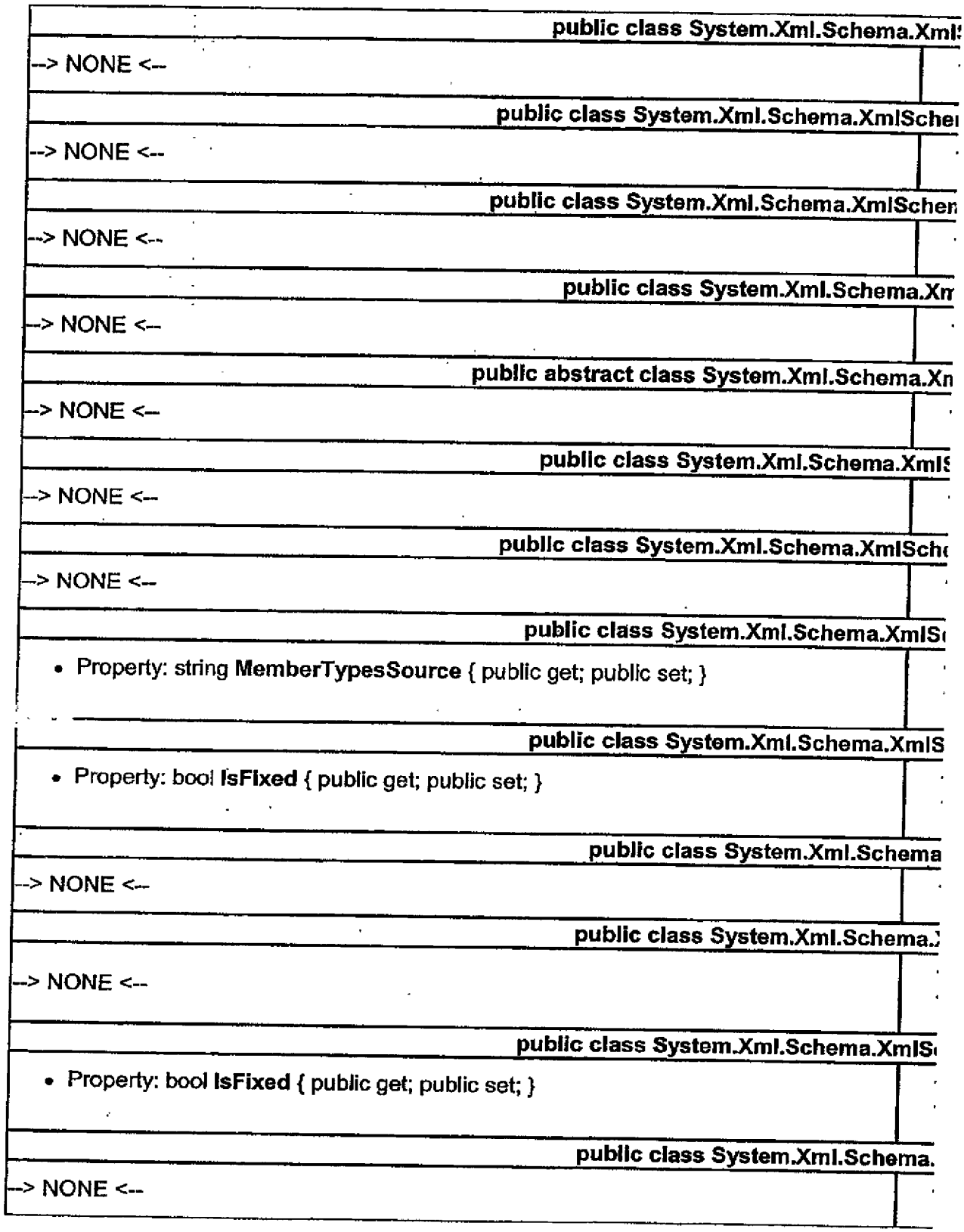

--> NONE <--
public class System.Xml.Xn
• Method: public virtual void Save (XmlWriter writer)
• Method: public override void WriteContentTo (XmlWriter w)
public class System.Xml.X
• Property: bool HasAttributes { public get; }
public class System.Xml.Xr
• Constructor: public XmlException (SerializationInfo info, StreamingContext context)
public sealed delegate System.Xml.XmlN
• Constructor: public XmlNodeChangedEventHandler (object object, UIntPtr method)
public class System.Xml.Xm
• Method: public override string GetAttribute (int i)
• Method: public override void MoveToAttribute (int i)
public class System.Xml.XmlI
--> NONE <--
public class System.Xml.Xr
--> NONE <--
public class System.Xml.Xn
• [Obsolete] Method (i): public void WriteAttribute (string prefix, string localName, string ns, string value)
public abstract class System.
• [Obsolete] Method: public void WriteAttribute (string prefix, string localName, string ns, string value)
-->
public sealed delegate System.Xml.Schen

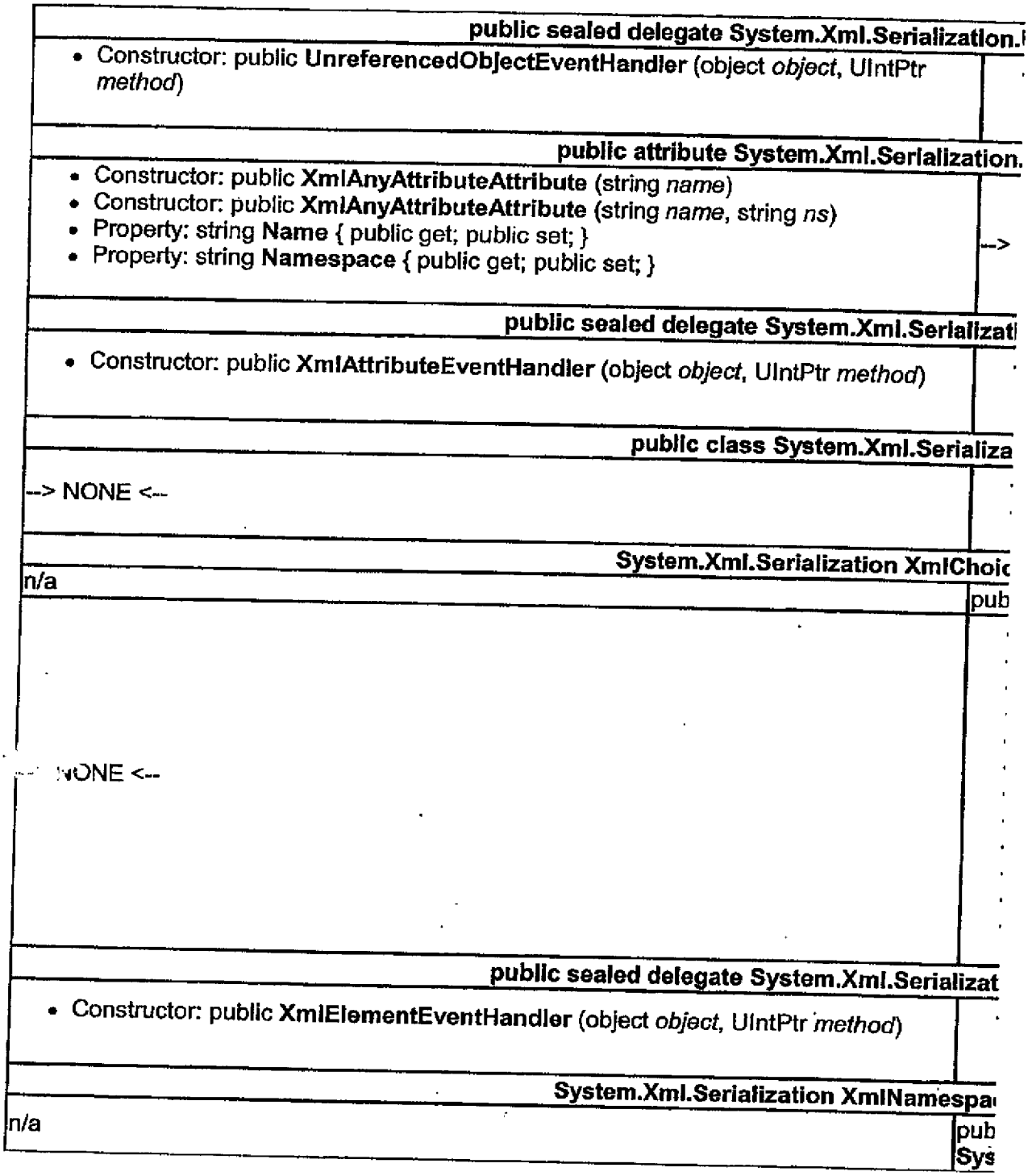

• Constructor: public ValidationEventHandler (object object, UIntPtr method)
System.Xml.Schema Xm
public class System.Xml.Schema.XmlSchema
(Please hover your mouse over the type to see the inheritance signatures)
pub
(Ple
• [Obsolete] Method: public static bool CanRead (XmlReader reader)
• Property: XmlSchemaAnnotation Annotation { public get; public set; }
public class System.Xml.Schem
--> NONE <--
public class System.Xml.Schema.Xr
--> NONE <--
public class System.Xml.Schema.Xr
--> NONE <--
public class System.Xml.Schema
--> NONE <--
public class System.Xml.Schema.Xm
--> NONE <--
public class System.Xml.Schema.)
--> NONE <--
public class System.Xml.Schema.X
--> NONE <--
public class System.Xml.Schema.Xml
--> NONE <--
public class System.Xml.Schema.XmlSc
--> NONE <--


public class System.Xml.Schema.
--> NONE <--
public sealed class System.Xml.Schem
• Method: public void Add (string ns, string uri)
• Method: public void Add (string ns, XmlReader reader)
• Method: public void Add (XmlSchema schema)
• [Obsolete] Method: public void Remove (string ns)
• [Obsolete] Method: public void Remove (XmlSchema schema)
public class System.Xml.Schema.XmlS
--> NONE <--
public class System.Xml.Schema.XmlSchem
--> NONE <--
public class System.Xml.Schema.XmlSchem
--> NONE <--
public class System.Xml.Schema.Xml
--> NONE <--
public abstract class System.Xml.Sche
--> NONE <--
public abstract class System.Xml.Schema
--> NONE <--
public class System.Xml.Schema.Xml
--> NONE <--
public class System.Xml.Schema.X
--> NONE <--
public class System.Xml.Schema.XmlSc
• Property: bool IsFixed { public get; public set; }
System.Xml.Schema XmlSch
public abstract class System.Xml.Schema.XmlSchemaExternal
(Please hover your mouse over the type to see the inheritance signatures)
pub
(Ple
• Property: XmlSchemaAnnotation Annotation { public get; public set; }


public abstract class System.Xml.Sch
• Property: bool IsFixed { public get; public set; }
public class System.Xml.Schema.XmlSc
• Property: bool IsFixed { public get; public set; }
public class System.Xml.Schema.
--> NONE <--
public abstract class System.Xml.Schem
--> NONE <--
public class System.Xml.Schema.X
--> NONE <--
public class System.Xml.Schema.XmlS
--> NONE <--
public class System.Xml.Schema.
--> NONE <--
public class System.Xml.Schema.
--> NONE <--
public class System.Xml.Schem
--> NONE <--
public class System.Xml.Schema.
--> NONE <--
public class System.Xml.Schema.Xm
• Property: bool IsFixed { public get; public set; }
public class System.Xml.Schema.XmlSc
• Property: bool IsFixed { public get; public set; }


public class System.Xml.Schema.XmlSc
• Property: bool IsFixed { public get; public set; }
public class System.Xml.Schema.XmlS
• Property: bool IsFixed { public get; public set; }
public class System.Xml.Schema.XmlSc
• Property: bool IsFixed { public get; public set; }
public class System.Xml.Schema.XmlSc
• Property: bool IsFixed { public get; public set; }
public class System.Xml.Schema.XmlS
• Property: bool IsFixed { public get; public set; }
public class System.Xml.Schema.X
--> NONE <--
public abstract class System.Xml.Schema
• Property: bool IsFixed { public get; public set; }
public abstract class System.Xml.Sche
--> NONE <--
public abstract class System.Xml.Sche
--> NONE <--
public class System.Xml.Schema.Xm
• Property: bool IsFixed { public get; public set; }
public class System.Xml.Schema.X
• Property: XmlSchemaAnnotation Annotation { public get; public set; }
public class System.Xml.Schema.Xı
--> NONE <--


public class System.Xml.Schema.Xml
--> NONE <--
public class System.Xml.Schema.XmlSche
--> NONE <--
public class System.Xml.Schema.XmlSche
--> NONE <--
public class System.Xml.Schema.Xm
--> NONE <--
public abstract class System.Xml.Schema.Xn
--> NONE <--
public class System.Xml.Schema.Xml
--> NONE <--
public class System.Xml.Schema.XmlSch
--> NONE <--
public class System.Xml.Schema.XmlS
• Property: string MemberTypesSource { public get; public set; }
public class System.Xml.Schema.XmlS
• Property: bool IsFixed { public get; public set; }
public class System.Xml.Schema
--> NONE <--
public class System.Xml.Schema.
--> NONE <--
public class System.Xml.Schema.XmlS
• Property: bool IsFixed { public get; public set; }
public class System.Xml.Schema.
--> NONE <--


public sealed delegate System.Xml.Serialization.
• Constructor: public UnreferencedObjectEventHandler (object object, UIntPtr method)
public attribute System.Xml.Serialization.
• Constructor: public XmlAnyAttributeAttribute (string name)
• Constructor: public XmlAnyAttributeAttribute (string name, string ns)
• Property: string Name { public get; public set; }
• Property: string Namespace { public get; public set; }
public sealed delegate System.Xml.Serializati
• Constructor: public XmlAttributeEventHandler (object object, UIntPtr method)
public class System.Xml.Serializa
--> NONE <--
System.Xml.Serialization XmlChoic
n/a
pub
NONE <--
public sealed delegate System.Xml.Serializat
• Constructor: public XmlElementEventHandler (object object, UIntPtr method)
System.Xml.Serialization XmlNamespa
n/a
pub
Sys

--> NONE <--

public sealed delegate System.Xml.Serializ

- Constructor: public **XmlNodeEventHandler** (object *object*, UIntPtr *method*)

public attribute System.Xml.Serializat

- Property: XmlSchemaForm **Form** { public get; public set; }

-->

public sealed delegate System.Xml.Serialization.Xml

- Constructor: public **XmlSerializationCollectionFixupCallback** (object *object*, UIntPtr *method*)

public sealed delegate System.Xml.Serializatio

- Constructor: public **XmlSerializationFixupCallback** (object *object*, UIntPtr *method*)

public sealed delegate System.Xml.Serializatio

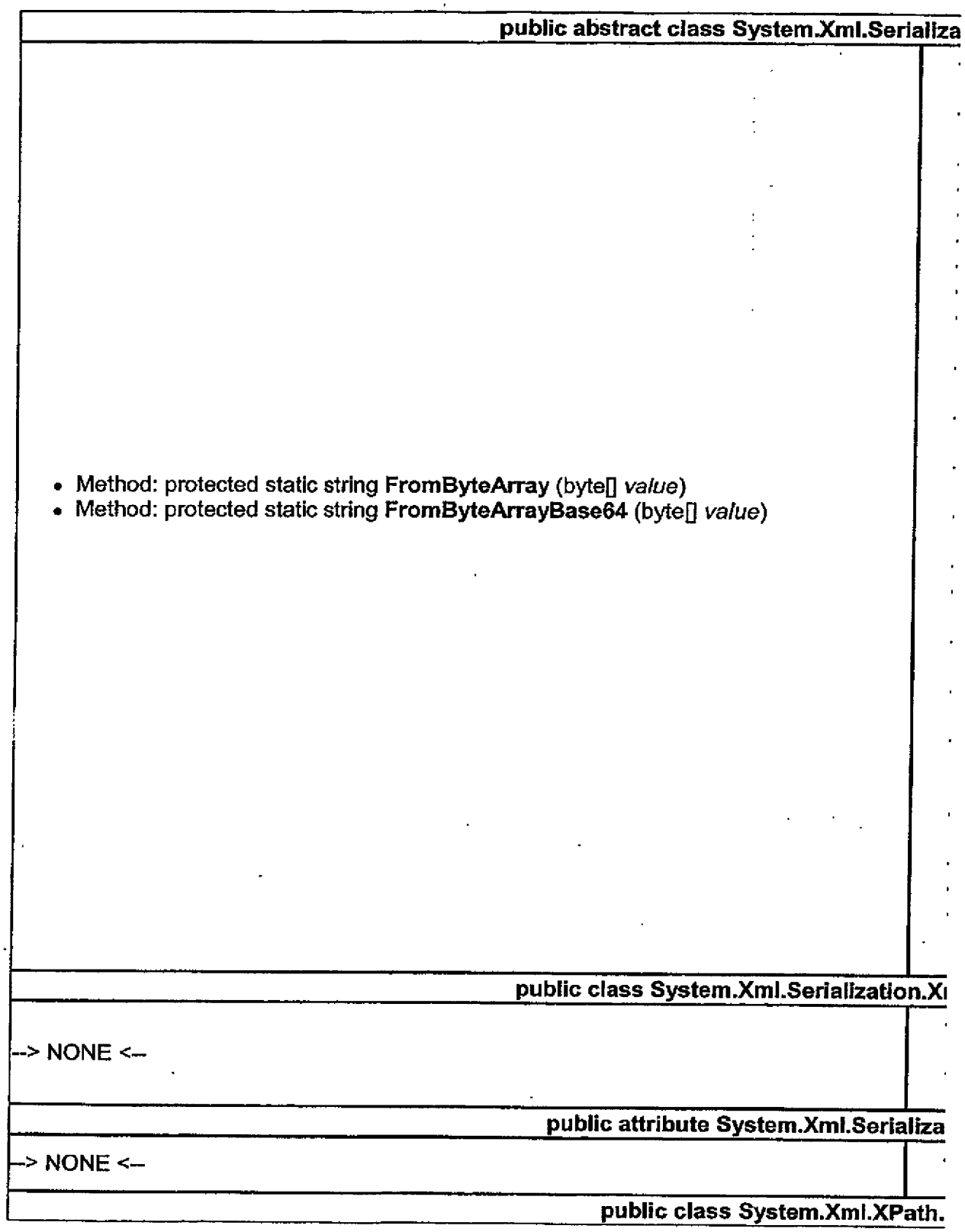
- Constructor: public **XmlSerializationReadCallback** (object *object*, UIntPtr *method*)

public abstract class System.Xml.Serializat

- Method: protected static byte[] **ToByteArray** (string *value*)

public sealed delegate System.Xml.Serializatio

- Constructor: public **XmlSerializationWriteCallback** (object *object*, UIntPtr *method*)


public abstract class System.Xml.Serializa
• Method: protected static string FromByteArray (byte[] value)
• Method: protected static string FromByteArrayBase64 (byte[] value)
public class System.Xml.Serialization.X
--> NONE <--
public attribute System.Xml.Serializa
--> NONE <--
public class System.Xml.XPath.

- Constructor: public **XPathException** (SerializationInfo *info*, StreamingContext *context*)
- Constructor: public **XPathException** (string *res*)
- Constructor: public **XPathException** (string *res*, string *arg*)
- Constructor: public **XPathException** (string *res*, string *arg1*, string *arg2*)
- Constructor: public **XPathException** (string *res*, string[] *args*)

System.Xml.XPath XPathNam

n/a

pub

--> NONE <--

public abstract class System.Xml.XI

- Method: public abstract bool **MoveToFirstNamespace** ()
- Method: public abstract bool **MoveToNextNamespace** ()

public class System.Xml.Xsl.XsltC

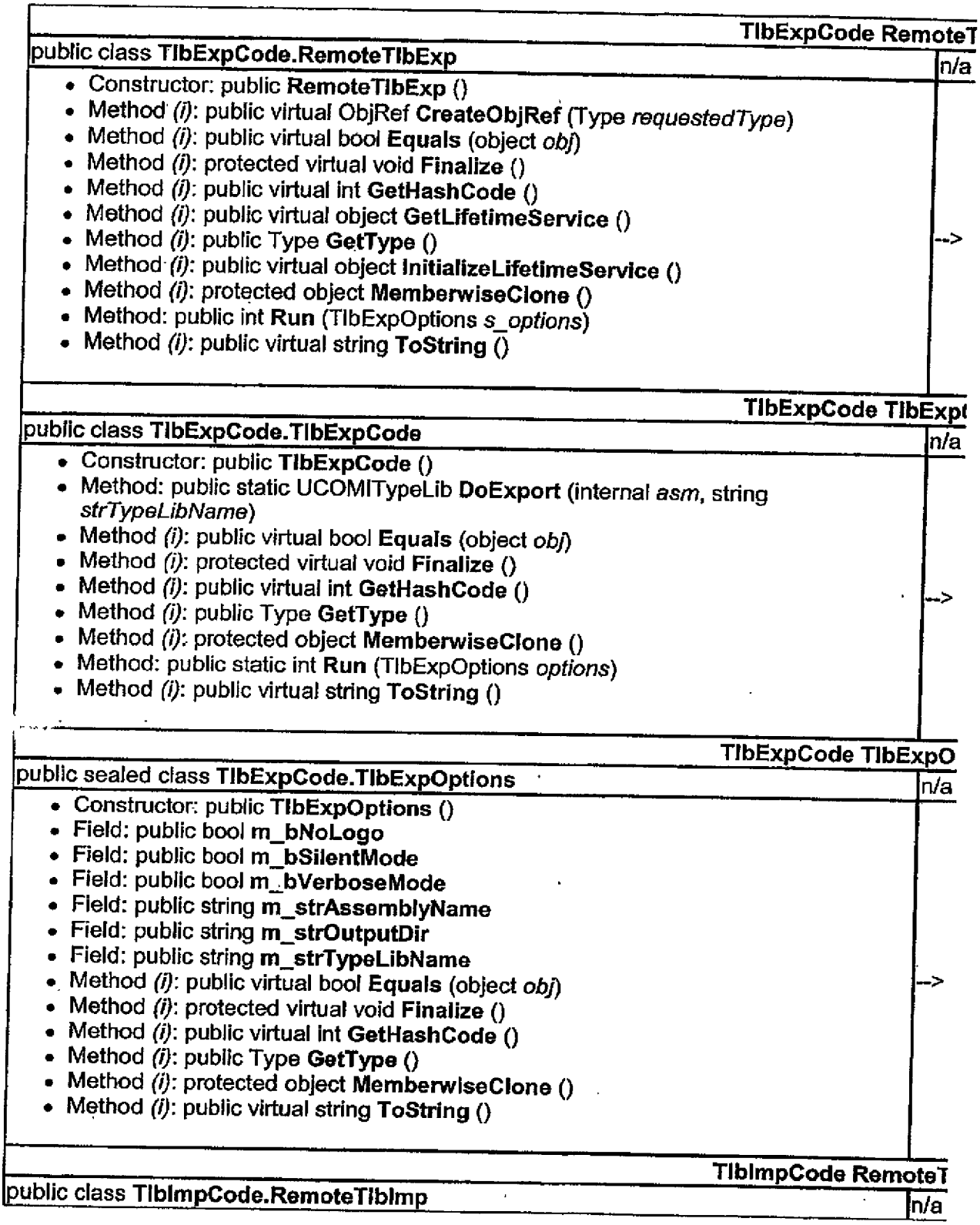
- Constructor: public **XsltCompileException** (SerializationInfo *info*, StreamingContext *context*)

public abstract class System.Xm

- Constructor: protected **XsltContext** ()

public class System.Xml.Xsl.

- Constructor: public **XsltException** (SerializationInfo *info*, StreamingContext *context*)


TlbExpCode RemoteT
public class TlbExpCode.RemoteTlbExp
n/a
• Constructor: public RemoteTlbExp ()
• Method (i): public virtual ObjRef CreateObjRef (Type requestedType)
• Method (i): public virtual bool Equals (object obj)
• Method (i): protected virtual void Finalize ()
• Method (i): public virtual int GetHashCode ()
• Method (i): public virtual object GetLifetimeService ()
• Method (i): public Type GetType ()
• Method (i): public virtual object InitializeLifetimeService ()
• Method (i): protected object MemberwiseClone ()
• Method: public int Run (TlbExpOptions s_options)
• Method (i): public virtual string ToString ()
TlbExpCode TlbExpt
public class TlbExpCode.TlbExpCode
n/a
• Constructor: public TlbExpCode ()
• Method: public static UCOMITypeLib DoExport (internal asm, string strTypeLibName)
• Method (i): public virtual bool Equals (object obj)
• Method (i): protected virtual void Finalize ()
• Method (i): public virtual int GetHashCode ()
• Method (i): public Type GetType ()
• Method (i): protected object MemberwiseClone ()
• Method: public static int Run (TlbExpOptions options)
• Method (i): public virtual string ToString ()
TlbExpCode TlbExpO
public sealed class TlbExpCode.TlbExpOptions
n/a
• Constructor: public TlbExpOptions ()
• Field: public bool m_bNoLogo
• Field: public bool m_bSilentMode
• Field: public bool m_bVerboseMode
• Field: public string m_strAssemblyName
• Field: public string m_strOutputDir
• Field: public string m_strTypeLibName
• Method (i): public virtual bool Equals (object obj)
• Method (i): protected virtual void Finalize ()
• Method (i): public virtual int GetHashCode ()
• Method (i): public Type GetType ()
• Method (i): protected object MemberwiseClone ()
• Method (i): public virtual string ToString ()
TlbImpCode RemoteT
public class TlbImpCode.RemoteTlbImp
n/a

- Constructor: public **RemoteTlbImp** ()
- Method *(i)*: public virtual ObjRef **CreateObjRef** (Type *requestedType*)
- Method *(i)*: public virtual bool **Equals** (object *obj*)
- Method *(i)*: protected virtual void **Finalize** ()
- Method *(i)*: public virtual int **GetHashCode** ()
- Method *(i)*: public virtual object **GetLifetimeService** ()
- Method *(i)*: public Type **GetType** ()
- Method *(i)*: public virtual object **InitializeLifetimeService** ()
- Method *(i)*: protected object **MemberwiseClone** ()
- Method: public int **Run** (TlbImpOptions *s_options*)
- Method *(i)*: public virtual string **ToString** ()

-->

TlbImpCode TlbImp(

public class **TlbImpCode.TlbImpCode** | n/a

- Constructor: public **TlbImpCode** ()
- Method: public static AssemblyBuilder **DoImport** (UCOMITypeLib *TypeLib*, string *strAssemblyFileName*, string *strAssemblyNamespace*, Version *asmVersion*, byte[] *publicKey*, StrongNameKeyPair *keyPair*, TypeLibImporterFlags *flags*)
- Method *(i)*: public virtual bool **Equals** (object *obj*)
- Method *(i)*: protected virtual void **Finalize** ()
- Method *(i)*: public virtual int **GetHashCode** ()
- Method *(i)*: public Type **GetType** ()
- Method *(i)*: protected object **MemberwiseClone** ()
- Method: public static int **Run** (TlbImpOptions *options*)
- Method *(i)*: public virtual string **ToString** ()

-->

TlbImpCode TlbImpO

public sealed class **TlbImpCode.TlbImpOptions** | n/a

- Constructor: public **TlbImpOptions** ()
- Field: public byte[] **m_aPublicKey**
- Field: public Hashtable **m_AssemblyRefList**
- Field: public Version **m_AssemblyVersion**
- Field: public bool **m_bNoLogo**
- Field: public bool **m_bSearchPathSucceeded**
- Field: public bool **m_bSilentMode**
- Field: public bool **m_bStrictRef**
- Field: public bool **m_bVerboseMode**
- Field: public TypeLibImporterFlags **m_flags**
- Field: public StrongNameKeyPair **m_sKeyPair**
- Field: public string **m_strAssemblyName**
- Field: public string **m_strAssemblyNamespace**
- Field: public string **m_strOutputDir**
- Field: public string **m_strTypeLibName**
- Method *(i)*: public virtual bool **Equals** (object *obj*)
- Method *(i)*: protected virtual void **Finalize** ()
- Method *(i)*: public virtual int **GetHashCode** ()
- Method *(i)*: public Type **GetType** ()

-->

- Method *(i)*: protected object **MemberwiseClone** ()
- Method *(i)*: public virtual string **ToString** ()

Top • Summary