From:	Brad Thayer
Sent:	Wednesday, October 18, 2000 12:05 PM
To:	Kyle Faulkner; Sonja Erickson; Dave Egan; Roberta Sanchez
Cc:	Eng-Managers; Brad Thayer
Subject:	RE: www.cinemapop.com

I think they are just using the standard stuff.

WMP supports FF and REW with ASF, it's just us that do not.

It would require doing a bit more parsing of the ASF headers (probably index header, if present). We already know how to interpret the message from the player requesting FF/REW.

Brad

-----Original Message-----
From:	Kyle Faulkner
Sent:	Wednesday, October 18, 2000 11:11 AM
To:	Sonja Erickson; Dave Egan; Roberta Sanchez
Cc:	Eng-Managers; Brad Thayer
Subject:	RE: www.cinemapop.com

This does look good.

Also it is interesting how their fast-forward and rewind work. This is something they have done outside the standard stuff it would seem to me. We should try to figure out what they have done.
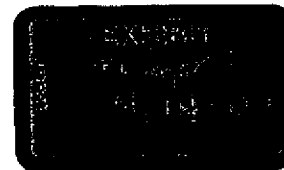
Kyle

-----Original Message-----
From:	Sonja Erickson
Sent:	Wednesday, October 18, 2000 10:25 AM
To:	Dave Egan; Roberta Sanchez
Cc:	Eng-Managers
Subject:	www.cinemapop.com

looks good to me

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THAYER 27

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Plaintiff's Exhibit

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Comes V. Microsoft

`3p-DEPEX 010657`