

Comes v. Microsoft

From: Sent: To: Cc: Subject: Richard Freedman [richf] Thursday, December 30, 1993 6:31 PM bradc; bradsi paulma RE: Chicago Product Strategy

since bill's goal is to generate \$500M incremental profit, we should agree on exactly what that means at the boop meeting. using historical numbers from davidbr and cpu estimates from joachimk, i 've run an analysis that indicate:

1. in FY94, PSG is on course to generate almost exactly \$1B in profit (FY93 profits: \$965M)

2. in the 12 months after Chicago launches (assume for simplicity this is FY95), PSG's baseline, ongoing profit will increase to \$1.2B if we do nothing different than today

therefore, our goal with Premium should be to generate another \$300M in ongoing profit. Bill may disagree with this interpretation; once he hears we're getting \$200M "for free" his goal may become \$700M.

i've run a sensitivity analysis varying retail and OEM penetrations, and uncovered an important insight. assuming a retail profit of \$60/unit, licensing even one unit of Premium to OEMs begins \*decreasing\* our overall profit once retail penetration exceeds a certain breakeven %:

## Retail penetration breakeven OEM royalty

=====	=====	***************************************
\$15	25%	
\$20	33%	
\$25	42%	

in other words, the better we think we're going to do at retail - i.e. the stronger the product - the more we have to charge OEMs to avoid cannibalizing retail. it also speaks to the danger of \$5-\$10 OEM home & mobile paks. At \$5, if only 1 out of every 12 people who gets the home pak decides not to buy Premium because they already got what they wanted, we've blown it. i think the home&mobile paks should be bare bones - just basic hardware-tied stuff like CDFS, PCMCIA support and Efax.

bradc - i've attached the analysis. this or something like it is what i want to bring to boop, so take a look. thanks

From: Brad Silverberg



Brad Chase; Richard Freedman

То Cc: Paul Maritz Subject: RE: Chicago Product Strategy Date: Thursday, December 30, 1993 10:44AM

We need to build proposals for the "A" plan and a "B" plan. "A" is the plan with a less restrictive base. "B" is the Billg restrictive base plan. List all that's in (not in) the respective plan. In addition, for each plan there will be some items on the cusp that should be listed as "under consideration" along with reasons to (not to) include. For example, in the A plan probably won't have Capone, Winpad applets, or MOS in it. But should we ship MAPI in base A? There are reasons to do it (api arguments so isv's

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will write mapi apps) and reasons not to (no apps in base use it).

In addition, the proposal should have pro/con arguments for both A and B.

The more we can help frame the thinking, the less it will go off in random directions.

|From: bradc |To: bradsi; richf |Cc: paulma |Subject: Chicago Product Strategy |Date: Thursday, December 30, 1993 9:18AM

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I am sending this on my day off b/c rich i want you to think about this. As we discussed the other day the best way to keep Bill from implementing his naming and product strategy that we do not think is optimal is to have some strong alternatives/recommendations of our own.

One area where we can start and perhaps help crystalize the whole product strategy is naming. I have some ideas:

Base Name Premium Name

Windows '95 SamplerWindows '95Windows '95 New PC SamplerWindows '95 CompleteWindows '95 IntroductionWindows '95 EssentialWindows '95 Stand-aloneWindows '95 Information HighwayWindows '95 Start-upWindows '95 Standard

Obviously you can mix and match these and this is just a start to get the juices flowing. Some names such as "sampler" are more appropriate for the hard core billg case and others for the paulma/joachimk position.

l actually like all of these. The sampler name intruiges me if we go for it

with a conservative feature set.

You can still deal with the Compaq case easily bu choosing a Base name and adding something to it "Windows '95 Sampler with special mobile features" or whatever. My preference of course is to try and keep everything clean.

I like these a lot better than bill's "MS-Win" b/c it builds the brand name igives each a more clear positioning, is less confusing etc.

Brad

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Constants										
Retail Premium profit per unit	\$60.00									
FY95 royalty-paying, non-IBM CPUs 24,	24,960									
OEM Premium royalty	\$25.00									
OEM Premium penetr	enetration	%0	5%	10%	15%	20%	25%	30%	40%	50%
Retail Premium penetration	%0 	0 <b>\$</b>	\$31,200	\$62,400	\$93,600	\$124,800	\$124,800 \$156,000	\$187,200	\$187,200 \$249,600 \$312,000	\$312,000
	5%	1	\$74,880 \$102,336	\$129,792	\$157,248		\$184,704 \$212,160 \$239,616 \$294,528 \$349,440	\$239,616	\$294,528	\$349,440
	10%	\$149,760	\$173,472	\$197,184	\$220,896	\$244,608	\$268,320		\$292,032 \$339,456 \$386,880	\$386,880
	15%	\$224.640	\$244,608	\$264,576	\$284,544	\$304,512	\$324,480	\$344,448		\$384,384 \$424,320
	20%		\$315,744	\$331,968	\$348,192	\$364,416	\$380,640	\$396,864		\$429,312 \$461,760
	25%	\$374,400	\$386,880	\$399,360	\$411,840	\$424,320	\$436,800	\$449,280	\$474,240 \$499,200	\$499,200
	30%	\$449,280	\$458,016	\$466,752	ş	\$484,224	\$492,960	\$501,696		\$519,168 \$536,640
AI \$23 UEM I UYBIIY. 42 %	35%		\$529.152	\$534,144	\$539,136	\$544,128	\$549,120	\$554,112	\$564,096	\$564,096 \$574,080
	40%	\$599.040	\$600,288	\$601,536	\$602,784	\$604,032	\$605,280	\$606,528	\$609,024	\$609,024 \$611,520
	45%	\$673,920	\$671,424	\$668,928	\$666,432	\$663,936	\$661,440	\$658,944	\$658,944 \$653,952 \$648,960	\$648,960
the second s	50%	50% \$748 800 \$742 560	\$742.560	\$736.320	\$736,320 \$730,080	\$723.840		\$711.360	\$717,600 \$711,360 \$698,880 \$686,400	\$686,400

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																		Retail	\$332,500	1	4,156			\$80.00			i0//IC#
g)	Total	44,000		\$921,350	\$0	\$400,000	\$1,321,350		\$1,221,350						al Upgrade	Upgrades @										-	-
FY95 (Do nothing	IBM	5,000		\$48,000	0 <b>\$</b>		\$48,000		\$48,000		\$12.00	_	\ 80%		Assumes ongoing, annual Upgrade	business of \$400M (10M Upgrades @	\$80 every other year)										
FΥ9	Non-IBM	39,000		\$873,350	<b>3</b>	\$400,000	\$1,273,350	4	\$1,173,350		\$34.99	+ !	64%		Assumes	business	\$80 ever										
FY94 (proj.)		38,000		\$758,167	\$173,554	\$145,000	\$1,076,720		\$997,082		\$34.99		64%		"Profit" assumes margins of	100% on OEM revenues and	revenues			-			 				
FY93		34,000		\$536,559	\$246,605	\$324,044	\$1,107,208		\$964,545	· · · · · ·	\$35.28		58%	/	"Profit" assum	100% on OEM	75% on retail revenues										
FY92		30,000		\$410,813	\$231,937	\$234,946	\$877,695		\$760,975		\$40.73		56%	1	hot paying	- IVS					-	[					
FY91		25,500		\$304,564	\$141,993	\$79,074	\$525,630		\$470,364		\$41.44	$\left  \right $	29%		effect of IBM r	2, and paying f	25										
		Total CPU's	Revenue Streams	OEM (MS-DOS + Win)	Retail (Windows only)	Upgrade (MS-DOS + Win)	Total Revenue		Total Profit 👞		Avg. Combined Royalty		Non-IBM MS-DOS Penetration	*	Pentration percentages factor out the effect of IBM not paying	any MS-DOS royalties in FY91 and 92, and paying PS/1	royalties in part of FY93 and all of FY94										

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